



PennState

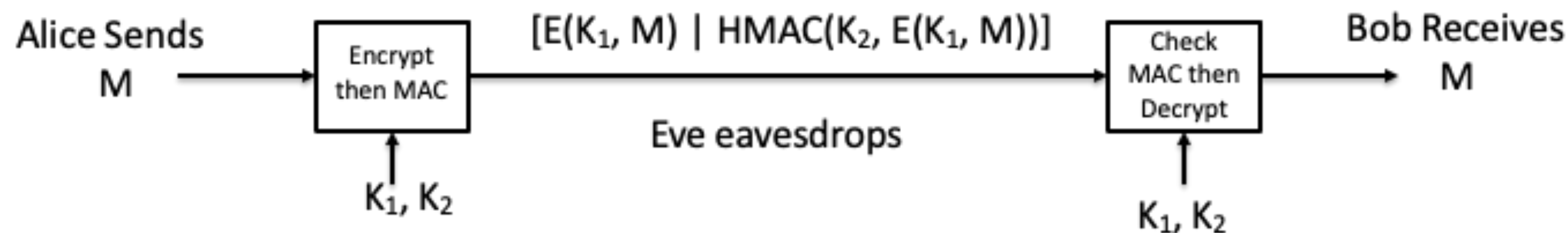
CSE 543: Computer Security

Module: Applied Cryptography

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Recap of Symmetric Key Cryptography

- Without knowing K_1 , Eve can't read M
- Without knowing K_2 , Eve can't compute a valid MAC
- Problem
 - ▶ How do Alice and Bob securely share their keys?



- **Public Key cryptography**

- ▶ Each key pair consists of a public and private component: k^+ (public key), k^- (private key)

$$D(E(p, k^+), k^-) = p$$

$$D(E(p, k^-), k^+) = p$$

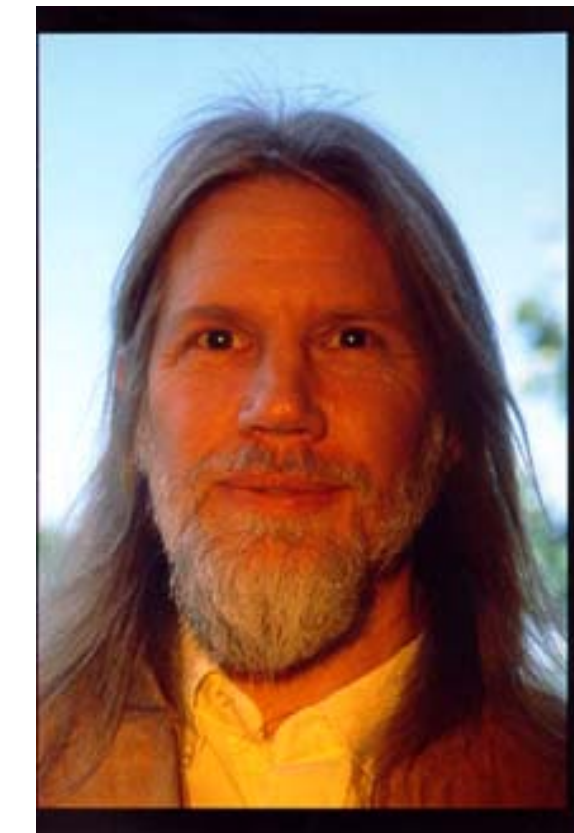
- **Public keys are distributed (typically) through public key certificates**

- ▶ Anyone can communicate secretly with you if they have your certificate
- ▶ E.g., SSL-based web commerce

Diffie-Hellman Key Agreement

- The DH paper really started the modern age of cryptography, and indirectly the security community
 - ▶ Negotiate a secret over an insecure media
 - ▶ E.g., “in the clear” (seems impossible)
 - ▶ **Idea**: participants exchange intractable puzzles that can be solved easily with additional information.

- Mathematics are very deep
 - ▶ Working in multiplicative group G
 - ▶ Use the hardness of computing discrete logarithms in finite field to make secure
 - ▶ Things like RSA are variants that exploit similar properties



Time for Revisiting Math



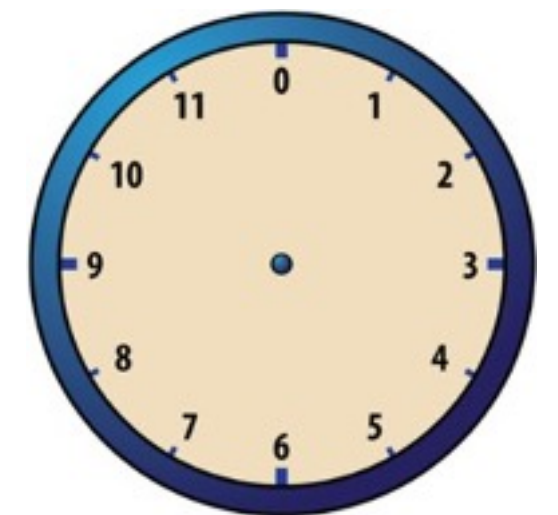
- **Divisibility:** an integer a divides b if $b = ac$ for some integer c . This is denoted $a \mid b$
- **Prime:** an integer greater than 1 that is divisible by no positive integers other than 1 and itself
- **Greatest Common Divisor:** The GCD of two integers a and b is the largest integer n that divides both a and b
 - ▶ Denoted $\gcd(a, b) = n$
 - ▶ Euclidean algorithm
- **Relatively prime:** Two integers a and b are relatively prime if $\gcd(a, b) = 1$

Some Math for Cryptography

- $Z = \{\dots, -3, -2, -1, 0, 1, 2, 3, \dots\}$
- $Z^+ = \{1, 2, 3, \dots\}$
- **prime vs. composite**
 - ▶ prime divide by only itself and 1 (has to be positive)
 - ▶ 0, 1 are not prime numbers
- **Prime factorization is unique**
 - ▶ fundamental theorem of arithmetic
 - ▶ Any integer greater than 1 can be written as a product of primes
 - $12 = 2 \times 2 \times 3$
- **If $\text{GCD}(a,b)=1$, a and b are relatively prime**

Modular Arithmetic

- Clock-face arithmetic
 - ▶ Modulo 12
- Remainder arithmetic
 - ▶ Think of this in the context of integer division
 - ▶ Anything with the same remainder after division by the modulus n is considered equivalent $(\text{mod } n)$
 - ▶ What is $7 + 11 \pmod{12}$?
 - ▶ $2 * 8 \pmod{12}$?
 - ▶ $52 \pmod{12}$?



Some Math for Cryptography



- Any integer can be written like $n = d \cdot q + r$
 - ▶ d = divisor, q = quotient, r = remainder
- Two integers are congruent mod- N if their differences is divisible by N . In other words, a and b leave the same remainder when divided by N .
 - ▶ if $a = p \cdot N + r$, and $b = q \cdot N + r$, then $(a - b) = (p - q) \cdot N$
 - ▶ $a \equiv b \pmod{N}$ (a is congruent to b w.r.t. modulo n)
 - ▶ $a \pmod{N} = b \pmod{N}$
- Modular Multiplicative inverse
 - ▶ a modular multiplicative inverse of an *integer* a is an *integer* x such that the product ax is congruent to 1 w.r.t modulus N .
 - ▶ $ax \equiv 1 \pmod{N}$
 - ▶ $3x \equiv 1 \pmod{10} ???$

Euler's Totient Function

- Euler phi-function: for an integer n , $\phi(n)$ is defined as the number of positive integers that are:
 - ▶ Less than n
 - ▶ Relatively prime to n
- Multiplicative
 - ▶ For integers a and b such that $\gcd(a,b) = 1$, $\phi(ab) = \phi(a) \phi(b)$
- For any prime p , $\phi(p) = p-1$
 - ▶ Example: Find $\phi(55)$

Diffie-Hellman Protocol

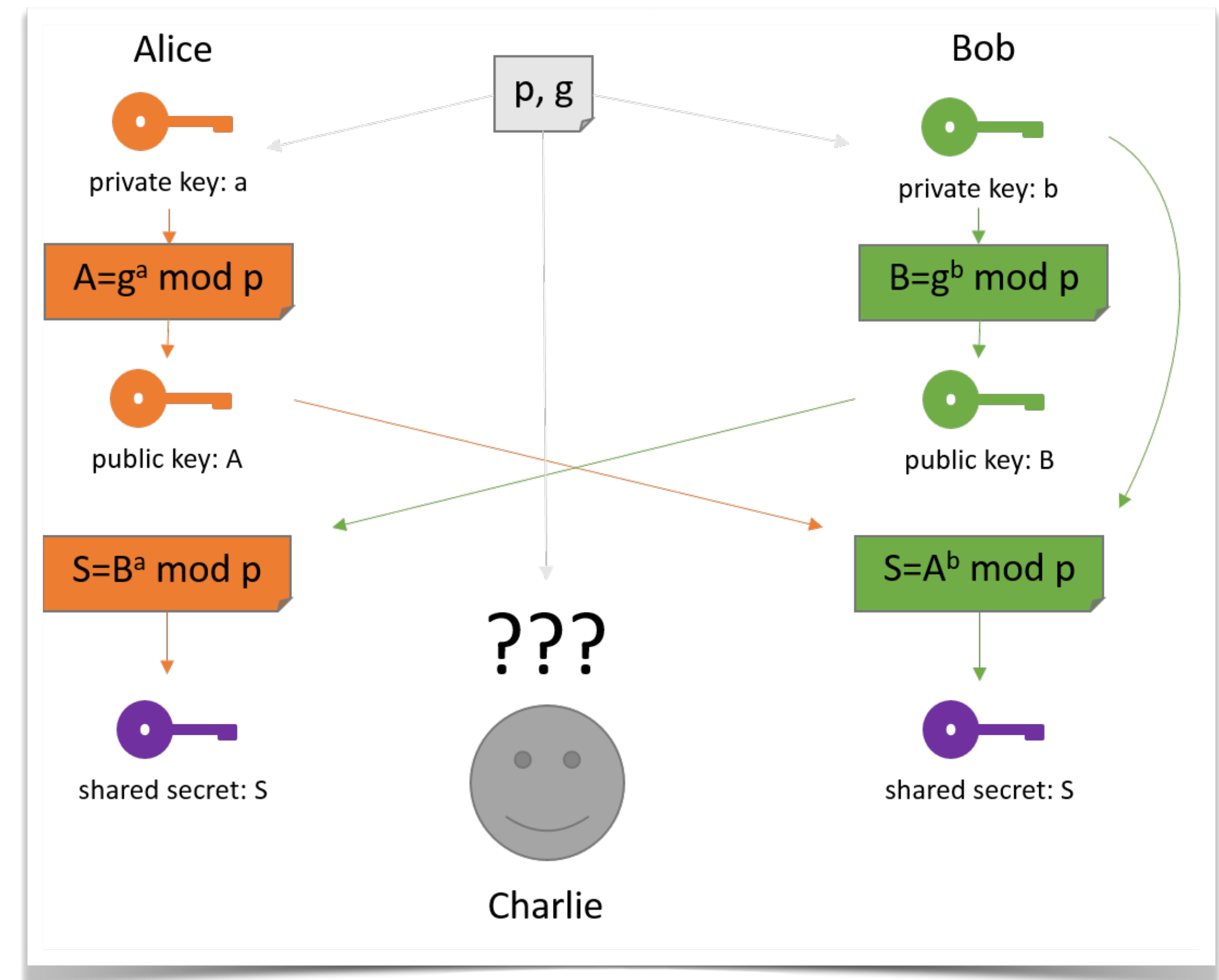
- For two participants p^1 and p^2
- Setup: We pick a prime number p and a base $g (<p)$
 - ▶ This information is *public*
 - ▶ E.g., $p=13$, $g=4$
- Step 1: Each principal picks a *private* value $a (<p-1)$ and $b (<p-1)$, respectively
- Step 2: Each principal generates and communicates a new value A, B respectively

$$A = g^a \text{ mod } p, B = g^b \text{ mod } p$$

- Step 3: Each principal generates the secret shared key z

$$s = A^b \text{ mod } p = g^{ab} \text{ mod } p, s = B^a \text{ mod } p = g^{ab} \text{ mod } p$$

Perform a neighbor exchange.



A protocol run ...

$$p=17, g=6$$

Step 1)

Alice picks $x=4$

Bob picks $x=5$

Step 2)

$$\text{Alice's } y = 6^4 \bmod 17 = 1296 \bmod 17 = 4$$

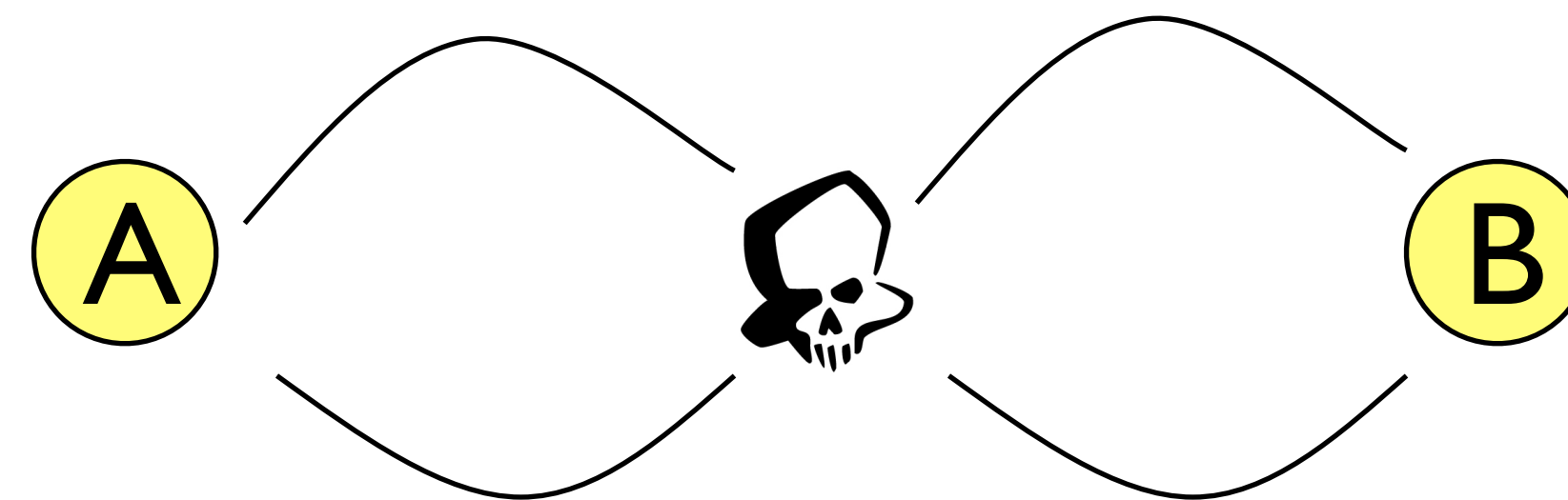
$$\text{Bob's } y = 6^5 \bmod 17 = 7776 \bmod 17 = 7$$

Step 3)

$$\text{Alice's } z = 7^4 \bmod 17 = 2401 \bmod 17 = 4$$

$$\text{Bob's } z = 4^5 \bmod 17 = 1024 \bmod 17 = 4$$

- This is key agreement, not authentication.
 - ▶ You really don't know anything about who you have exchanged keys with
 - ▶ The **man in the middle** ...



- ▶ Alice and Bob think they are talking **directly** to each other, but Mallory is actually performing two separate exchanges
- You need to have an authenticated DH exchange
 - ▶ The parties sign the exchanges (more or less)
 - ▶ See Schneier for a intuitive description

Key Distribution/Agreement



- **Key Distribution** is the process where we assign and transfer keys to a participant
 - ▶ Out of band (e.g., passwords, simple)
 - ▶ During authentication (e.g., Kerberos)
 - ▶ As part of communication (e.g., skip-encryption)
- **Key Agreement** is the process whereby two parties negotiate a key
 - ▶ 2 or more participants
- Typically, key distribution/agreement this occurs in conjunction with or after authentication.
 - ▶ However, many applications can pre-load keys

RSA (Rivest, Shamir, Adelman)

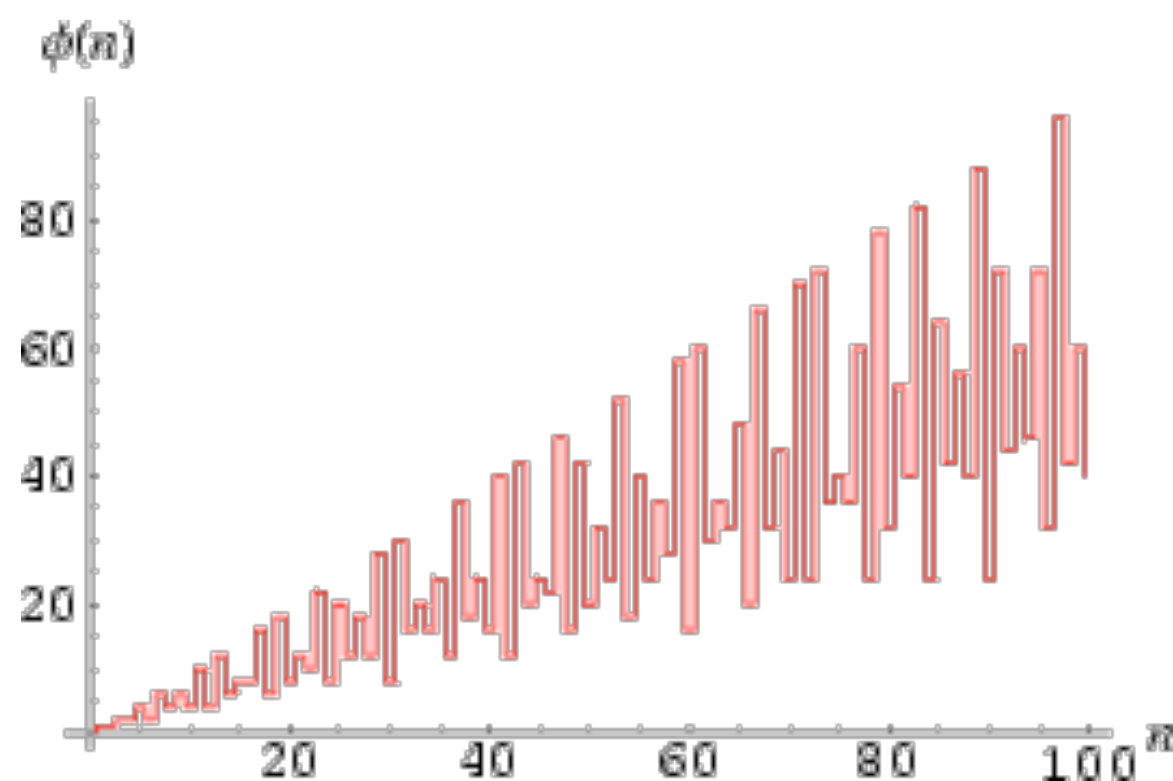
- A dominant public key algorithm
 - ▶ The algorithm itself is conceptually simple
 - ▶ Why it is secure is very deep (number theory)
 - ▶ Use properties of exponentiation modulo a product of large primes

"A Method for Obtaining Digital Signatures and Public Key Cryptosystems", Communications of the ACM, Feb., 1978, 21 (2), pages 120-126.



RSA Key Generation

- Pick two large primes p and q
- Calculate $n = pq$
- Pick e such that it is relatively prime to $\phi(n) = (q-1)(p-1)$
 - ▶ “Euler’s Totient Function”
- $d \sim e^{-1} \pmod{\phi(n)}$ or $de \pmod{\phi(n)} = 1$



1. $p=3, q=11$
2. $n = 3*11 = 33$
3. $\phi(n) = (2*10) = 20$
4. $e = 7 \mid \text{GCD}(20,7) = 1$
5. “Euclid’s Algorithm”
 - $d = 7^{-1} \pmod{20}$
 - $d \mid d * 7 \pmod{20} = 1$
 - $d = 3$

RSA Encryption/Decryption

- Public key k^+ is $\{e,n\}$ and private key k^- is $\{d,n\}$

- Encryption and Decryption

$$E(k^+,P) : \text{ciphertext} = \text{plaintext}^e \bmod n$$

$$D(k^-,C) : \text{plaintext} = \text{ciphertext}^d \bmod n$$

- Example

- ▶ Public key (7,33), Private Key (3,33)

- ▶ Data “4” (encoding of actual data)

- ▶ $E(\{7,33\},4) = 4^7 \bmod 33 = 16384 \bmod 33 = 16$

- ▶ $D(\{3,33\},16) = 16^3 \bmod 33 = 4096 \bmod 33 = 4$

Encryption using private key ...

- Encryption and Decryption

$$E(k^-, P) : \text{ciphertext} = \text{plaintext}^d \bmod n$$

$$D(k^+, C) : \text{plaintext} = \text{ciphertext}^e \bmod n$$

- E.g.,

- ▶ $E(\{3, 33\}, 4) = 4^3 \bmod 33 = 64 \bmod 33 = 31$

- ▶ $D(\{7, 33\}, 31) = 31^7 \bmod 33 = 27, 512, 614, 111 \bmod 33 = 4$

- Q: What is RSA's trapdoor function and trapdoor?

- Q: Why encrypt with private key?

Why does RSA work?

- Difficult to find $\phi(n)$ or d using only e and n
- Finding d equivalent difficulty to factoring p^*q
 - ▶ Classical problem worked on for centuries; no known reliable fast method
 - ▶ Example: Took 18 months to factor a 200 digit number into its 2 prime factors
- It is feasible to encrypt and decrypt because
 - ▶ It is possible to find large primes
 - ▶ It is possible to find coprimes and their inverses
 - ▶ Modular exponentiation is feasible

$\{e,n\}$ is public information
If you could factor n into p^*q , then
Could compute $\phi(n) = (p-1)(q-1)$
Could compute $d = e^{-1} \bmod \phi(n)$
Would know the private key $\{d,n\}$!



“Textbook” RSA and Security



- What we’ve just seen is known as “textbook” RSA
- RSA must be used with proper padding to prevent certain attacks (including chosen plaintext attacks)
- As we’ve used it here, **NO** integrity!
- RSA keys can be of any length
 - ▶ The current recommendation is that important keys should be at least 2048-bits in length
 - ▶ 1024 bit keys are ok for most uses, but you should feel nervous about them

Cryptanalysis of RSA

- **Survey by Dan Boneh**
 - ▶ <http://crypto.stanford.edu/~dabo/abstracts/RSAattack-survey.html>
 - ▶ Real heavy math
- **Results**
 - ▶ Fascinating attacks have been developed
 - ▶ None devastating to RSA
- **Cautions**
 - ▶ Improper use
 - ▶ Secure implementation is non-trivial

Is RSA Secure?

- **Premise: Breaking RSA == Factoring Large Integers**
 - ▶ Factoring Large Integers is Hard
 - ▶ $N=pq$; if N is known, can we find p, q ?
- **Some Known (to cryptanalysts)**
 - ▶ If $(p-1)(q-1)$ is product of prime factors less than some number B
 - ▶ N can be factored in time less than B^3
- **Best Known Approach: General Number Field Sieve**
 - ▶ Significant early application by Arjen Lenstra

Is RSA Secure?

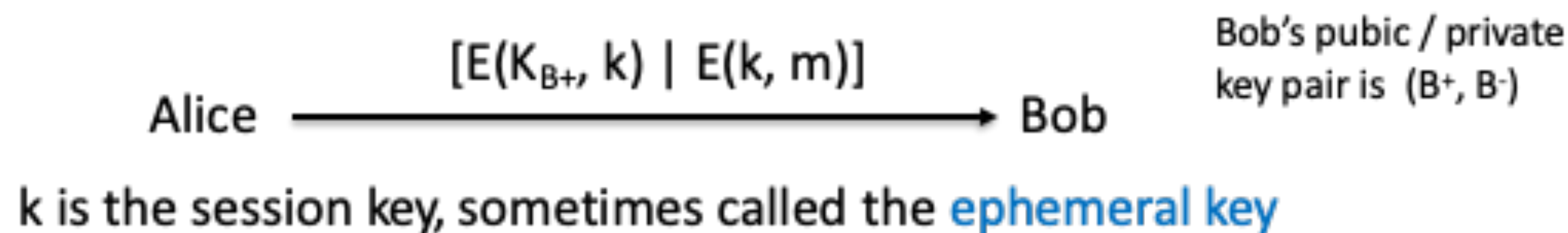
- Fundamental tenet of cryptography
 - ▶ Lots of smart people have tried but not (yet) figured out how to break RSA => RSA is secure
- RSA Laboratories challenge (Mar 1991)
 - ▶ Factor N into semiprimes (vary from 100 to 619 decimal digits).
 - ▶ Challenge ended in 2007
 - 16 of 54 listed numbers were factored
 - ▶ Current: up to 232 decimal digits factored
 - Using variations of “general number field sieve” algorithms

- **Common Modulus Misuse**
 - ▶ Use the same N for all users
 - ▶ Since all have a private key for same N
 - Anyone can factor from their d and e
 - Exposing any d is same as factoring N
- **Blinding Misuse**
 - ▶ Suppose adversary wants you to
 - Sign an arbitrary message M
 - ▶ You don't sign
 - ▶ Adversary generates innocent M'
 - Where $M' = r^e M \pmod N$
 - Adversary can generate M signature from M' signature



Hybrid Cryptosystems

- In practice, public-key cryptography is used to secure and distribute session keys.
- These keys are used with symmetric algorithms for communication
- Sender generates a random session key, encrypts it using receiver's public key and sends it
- Receiver decrypts the message to recover the session key
- Both encrypt/decrypt their communications using the same key
- Key is destroyed in the end



- Models physical signatures in digital world
 - ▶ Association between private key and document
 - ▶ ... and indirectly identity and document.
 - ▶ Asserts that document is **authentic** and **non-reputable**
- To sign a document
 - ▶ Given document d , private key k^-
 - ▶ Signature $S(k^-, d) = E(k^-, h(d))$
- Validation
 - ▶ Given document d , signature $S(k^-, d)$, public key k^+
 - ▶ Validate $D(k^+, S(k^-, d)) = h(d)$



- A digital signature serves the same purpose as a real signature
 - ▶ It is a mark that only the sender can make
 - ▶ Other people can easily recognize it belonging to the sender
- Digital signatures must be:
 - ▶ **Unforgeable:** If Alice signs message M with signature S , it is impossible for someone else to produce the pair (M, S) .
 - ▶ **Authentic:** If Bob receives the pair (M, S) and knows Alice's public key, he can check ("verify") that the signature is really from Alice



How can Alice sign a digital document?



- Digital document: M
- Since RSA is slow, hash M to compute digest $h(M)$
- Signature: $\text{Sig}_{k^-}(M) = E_{k^-}(h(M)) = (h(M))^d \bmod n$
 - ▶ Since only Alice knows k^- , only she can create the signature
- To verify: $\text{Verify}(M, \text{Sig}_{k^-}(M))$
 - ▶ Bob computes $h(M)$ and compares it with $D_{k^+}(\text{Sig}_{k^-}(M))$
 - ▶ Bob can compute $D_{k^+}(\text{Sig}_{k^-}(M))$ since he knows k^+ (Alice's public key)
 - ▶ If and only if they match, the signature is verified (otherwise, fails)

Alice's public / private
key pair is (A^+, A^-)

Alice $\xrightarrow{[E(K_{B^+}, k) \mid E(k, m \mid \text{Sig}(K_{A^-}, m))]}$ Bob

Bob's public / private
key pair is (B^+, B^-)

Birthday Attack and Signatures

- Since signatures depend on hash functions, they also depend on the hash function's collision resistance
- Don't use MD5 or SHA1
-

Properties of digital signature

- **No forgery possible:** No one can forge a message that is purportedly from Alice
- **Authenticity check:** If you get a signed message you should be able to verify that it's really from Alice
- **No alteration/Integrity:** No party can undetectably alter a signed message
- Provides authentication, integrity, and **non-repudiation** (cannot deny having signed a signed message)
-

Non-Repudiation

- Which offers non-repudiation, and why?
 - ▶ HMAC: [m | HMAC(k, m)]
 - ▶ Digital Signature: [m | Sig_k-(m)]

Using Public Key Crypto

- Suppose you (Alice) want to send a document securely to another party (Bob)
- You have each others' public keys
- Obtained in some secure fashion (PKI, later)
- How do you send the document such that only Bob can read it?
- How do you send the document such that Bob knows it is from Alice?



Review: secret vs. public key crypto.

- Secret key cryptography

- ▶ Symmetric keys, where A single key (k) is used is used for E and D

- ▶ $D(E(p, k), k) = p$

- All (intended) receivers have access to key

- Note: Management of keys determines who has access to encrypted data

- ▶ E.g., password encrypted email

- Also known as symmetric key cryptography

- Public key cryptography

Each key pair consists of a public and private component:

k^+ (public key), k^- (private key)

$D(E(p, k^+), k^-) = p$

$D(E(p, k^-), k^+) = p$

- Public keys are distributed (typically) through public key certificates

- Anyone can communicate secretly with you if they have your certificate

- E.g., SSL-based web commerce

- **Symmetric (shared) key systems**
 - Efficient (Many MB/sec throughput)
 - Difficult key management
 - Kerberos
 - Key agreement protocols
- **Asymmetric (public) key systems**
 - Slow algorithms (so far ...)
 - Easy (easier) key management
 - PKI - public key infrastructures
 - Webs of trust (PGP)



Meet Alice and Bob

- *Alice* and *Bob* are the canonical players in the cryptographic world.
 - ▶ They represent the end points of some interaction
 - ▶ Used to illustrate/define a security protocol
- Other players occasionally join ...
 - ▶ *Syed* - trusted third party
 - ▶ *Mallory* - malicious entity
 - ▶ *Eve* - eavesdropper
 - ▶ *Ivan* - an issuer (of some object)



- You will generally see protocols defined in terms of exchanges containing some notation like
 - ▶ All players are identified by their first initial
 - E.g., Alice=A, Bob=B
 - ▶ d is some data
 - ▶ pw^A is the password for A
 - ▶ k_{AB} is a symmetric key known to A and B
 - ▶ K_A^+, K_A^- is a public/private key pair for entity A
 - ▶ $E(k, d)$ is encryption of data d with key k
 - ▶ $H(d)$ is the hash of data d
 - ▶ $S(K_A^-, d)$ is the signature (using A's private key) of data d
 - ▶ “+” is used to refer to concatenation

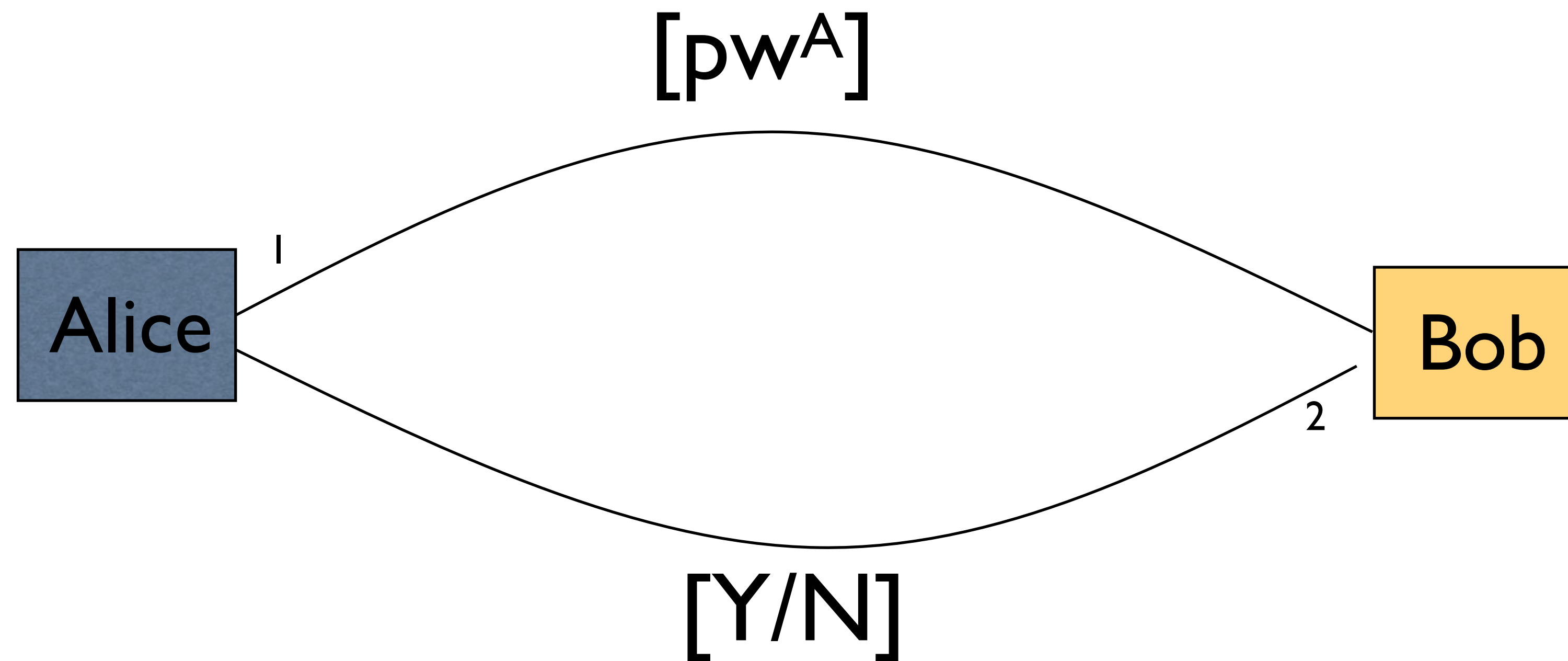
Some interesting things you want to do ...

- ... when communicating.
 - ▶ Ensure the *authenticity* of a user
 - ▶ Ensure the *integrity* of the data
 - Also called *data authenticity*
 - ▶ Keep data *confidential*
 - ▶ Guarantee *non-repudiation*



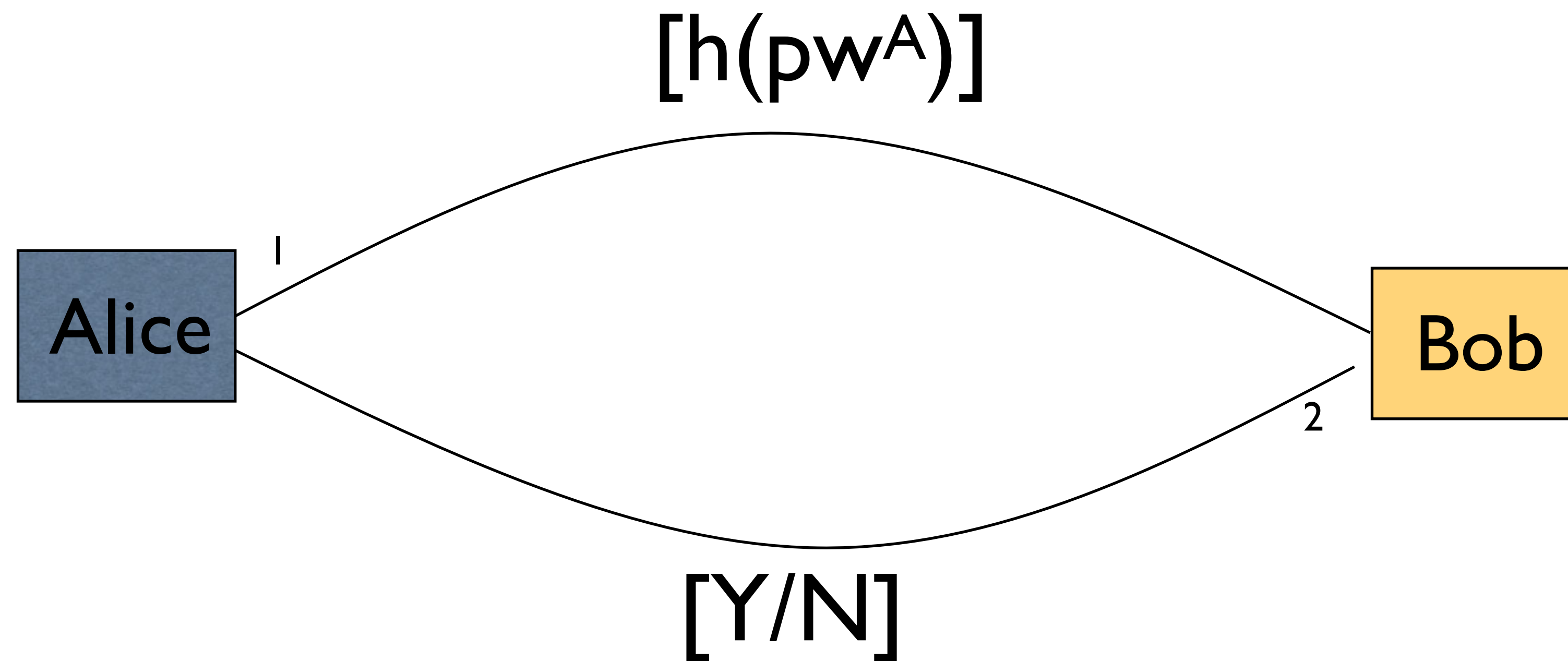
Basic (User) Authentication

- Bob wants to authenticate Alice's identity
 - ▶ (is who she says she is)



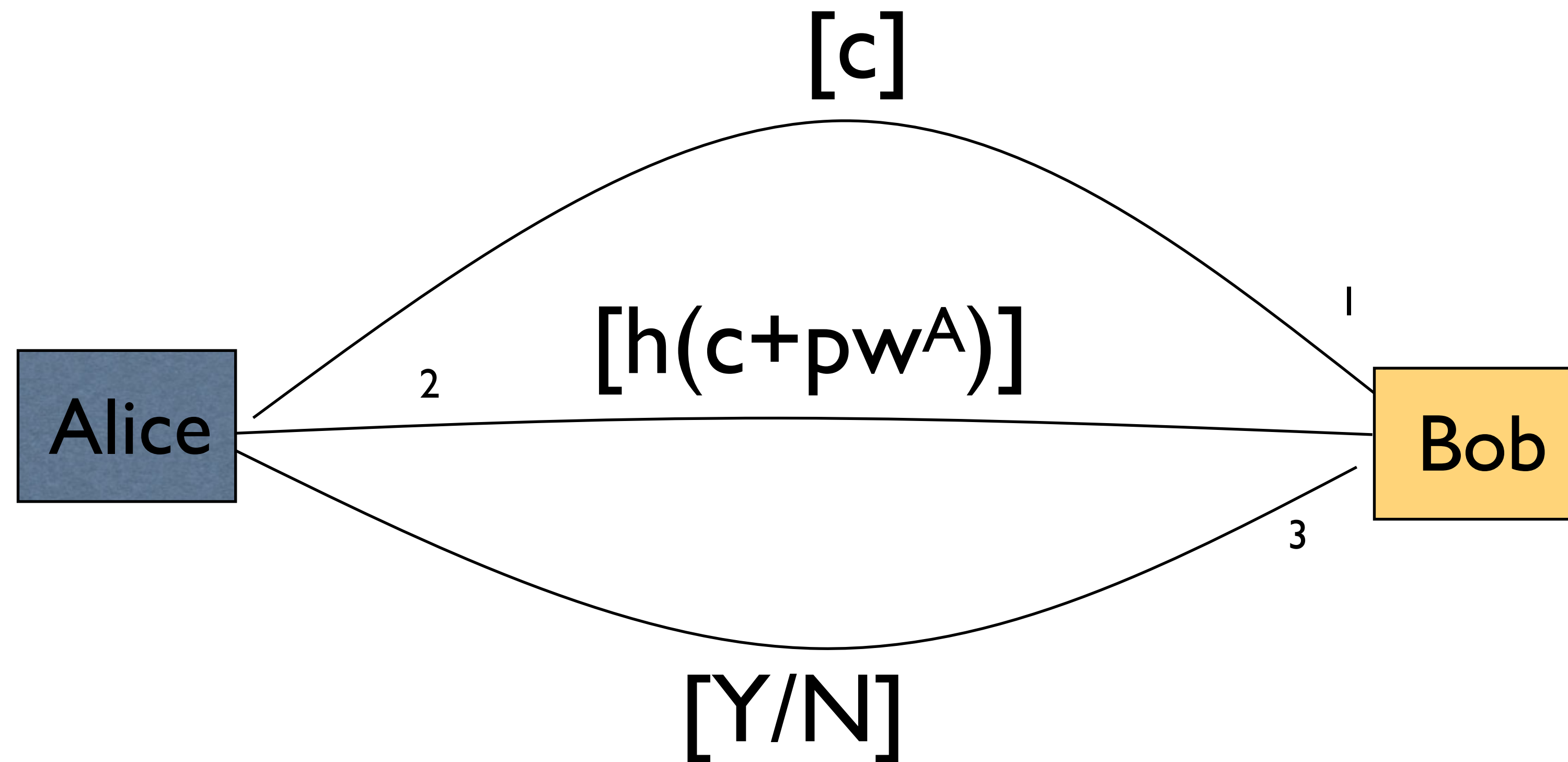
Hash User Authentication

- Bob wants to authenticate Alice's identity
 - ▶ (is who she says she is)



Challenge/Response User Authentication

- Bob wants to authenticate Alice's identity
 - ▶ (is who she says she is)



User Authentication vs. Data Integrity

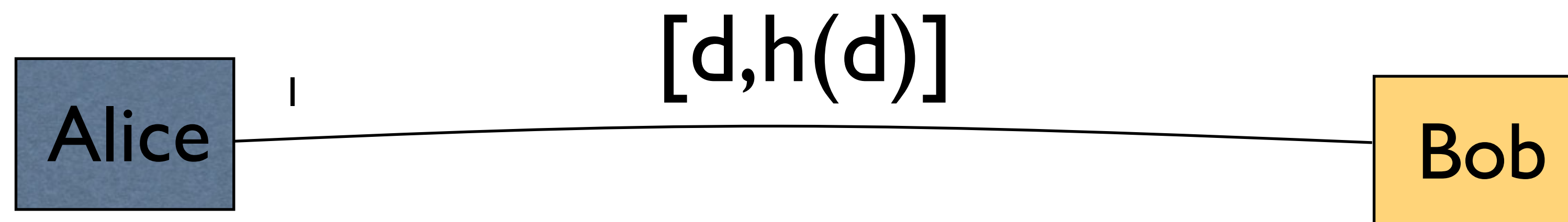
- User authentication proves a property about the communicating parties
 - ▶ E.g., I know a password
- Data integrity ensures that the data transmitted...
 - ▶ Can be verified to be from an authenticated user
 - ▶ Can be verified to determine whether it has been modified



- Now, lets talk about the latter, *data integrity*

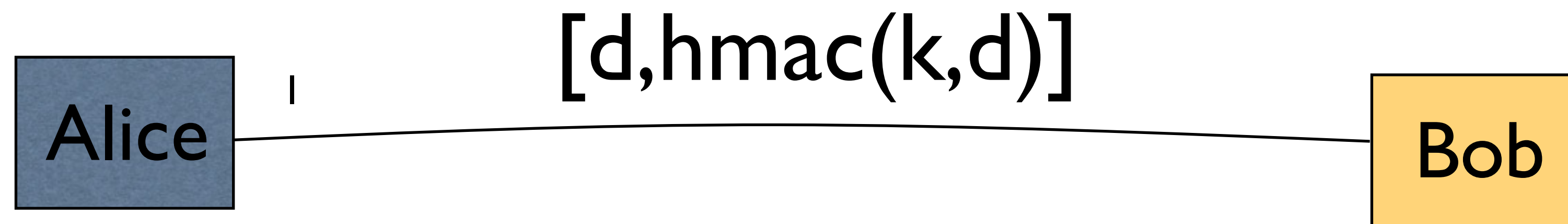
Simple Data Integrity?

- Alice wants to ensure any modification of the data in flight is detectable by Bob (integrity)



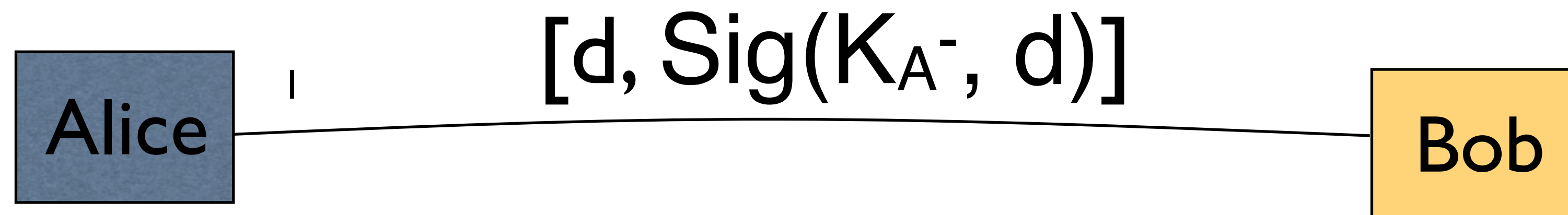
HMAC Integrity

- Alice wants to ensure any modification of the data in flight is detectable by Bob (integrity)



Signature Integrity

- Alice wants to ensure any modification of the data in flight is detectable by Bob (integrity)

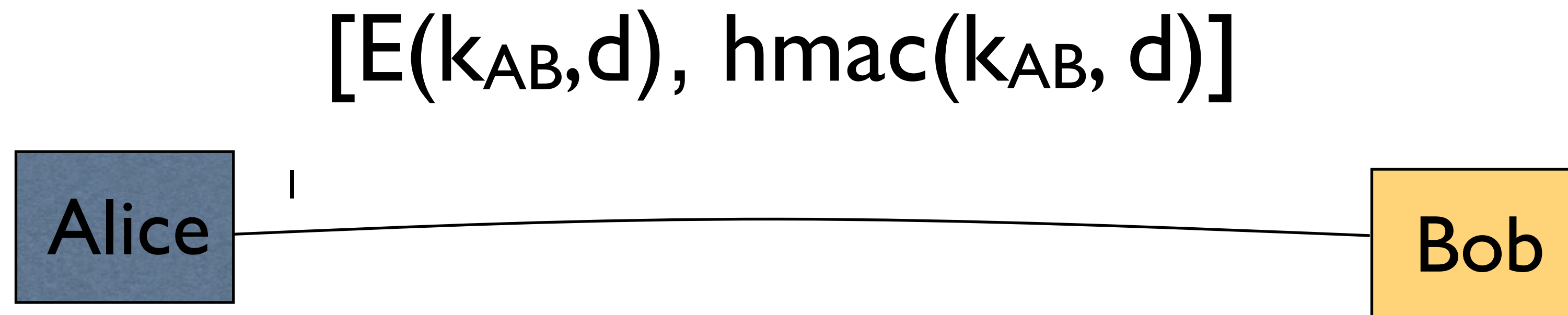


Data Integrity vs. Non-repudiation

- If the integrity of the data is preserved, is it provably from that source?
 - ▶ HMAC integrity says what about non-repudiation?
 - ▶ Signature integrity says what about non-repudiation?



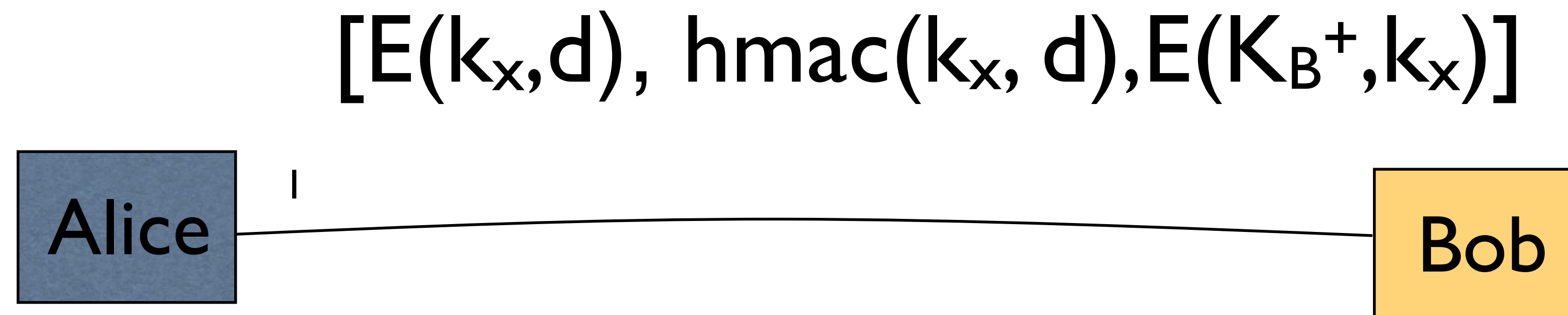
Alice wants to ensure that the data is not exposed to anyone except the intended recipient (confidentiality)



Question

- If I already have an authenticated channel (e.g., the remote party's public key), why don't I simply make up a key and send it to them?

- Alice wants to ensure that the data is not exposed to anyone except the intended recipient (confidentiality)
- But, Alice and Bob have *never met!!!!*



- Alice randomly selects key k_x to encrypt with

Key Distribution Revisited

- How do we distribute a key in an untrusted network?
 - ▶ Diffie-Hellman
 - Beware of Man-in-the-Middle Attacks
 - ▶ Public key
 - Offline and via certificates (more later)
 - What about without certs
 - ▶ Symmetric key
 - Offline
 - How about online?



- **Goal**
 - ▶ Two parties want to communicate securely
- **Threat Model**
 - ▶ Network is untrusted
 - ▶ Other nodes may be untrusted
- **Requirements**
 - ▶ Mutual Authentication
 - ▶ Prove that only the appropriate parties hold secrets
- **Assumptions**
 - ▶ Trusted Third Party



N-S Protocol Detail

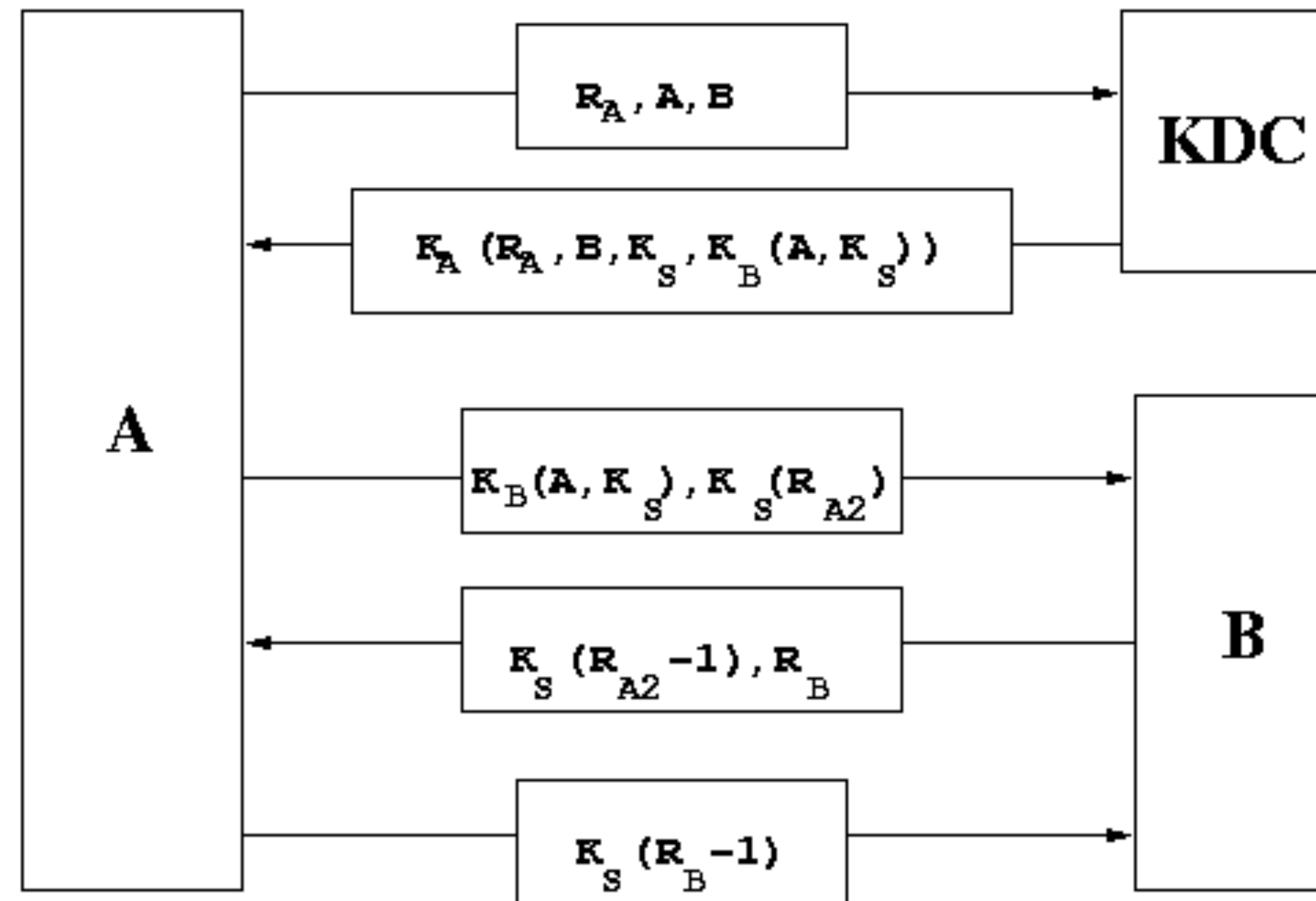
- **Message 1:** $A \rightarrow S : A, B, N_A$ [N=R=nonce-random value]
 - ▶ A asks TTP S for a session key for A and B to use
- **Message 2:** $S \rightarrow A : \{N_A, B, K_{AB}, \{K_{AB}, A\}_{BS}\}_{AS}$
 - ▶ S returns messages for A that includes the session key
 - ▶ And a message for A to give to B
- **Message 3:** $A \rightarrow B : \{K_{AB}, A\}_{BS}$
 - ▶ A passes “ticket” on to B
- **Message 4:** $B \rightarrow A : \{N_B\}_{AB}$
 - ▶ B asks A to demonstrate knowledge of K_{AB} through N_B
- **Message 5:** $A \rightarrow B : \{N_B^{-1}\}_{AB}$
 - ▶ A does!

N-S Protocol Detail

- Message 1: $A \rightarrow S : A, B, N_A$ [N=R=nonce-random value]
 - ▶ A asks TTP S for a session key for A and B to use
- Message 2: $S \rightarrow A : \{N_A, B, K_{AB}, \{K_{AB}, A\}_{BS}\}_{AS}$
 - ▶ S returns messages for A that includes the session key
 - ▶ And a message for A to give to B
- Message 3: $A \rightarrow B : \{K_{AB}, A\}_{BS}, \{N_{A2}\}_{AB}$
 - ▶ A passes “ticket” on to B
- Message 4: $B \rightarrow A : \{N_B, N_{A2-1}\}_{AB}$
 - ▶ B asks A to demonstrate knowledge of K_{AB} through N_B
- Message 5: $A \rightarrow B : \{N_{B-1}\}_{AB}$
 - ▶ A does!

N-S Protocol

- For Symmetric Key Cryptosystems



The Needham-Schroeder Authentication Protocol

Needham-Schroeder Public Key

Nonce
↓

- Message a.1: $A \rightarrow B : A, B, \{N_A, A\}_{K_B^+}$
 - ▶ A initiates protocol with fresh value for B
- Message a.2: $B \rightarrow A : B, A, \{N_A, N_B\}_{K_A^+}$
 - ▶ B demonstrates knowledge of N_A and challenges A
- Message a.3: $A \rightarrow B : A, B, \{N_B\}_{K_B^+}$
 - ▶ A demonstrates knowledge of N_B
- A and B are the only ones who can read N_A and N_B

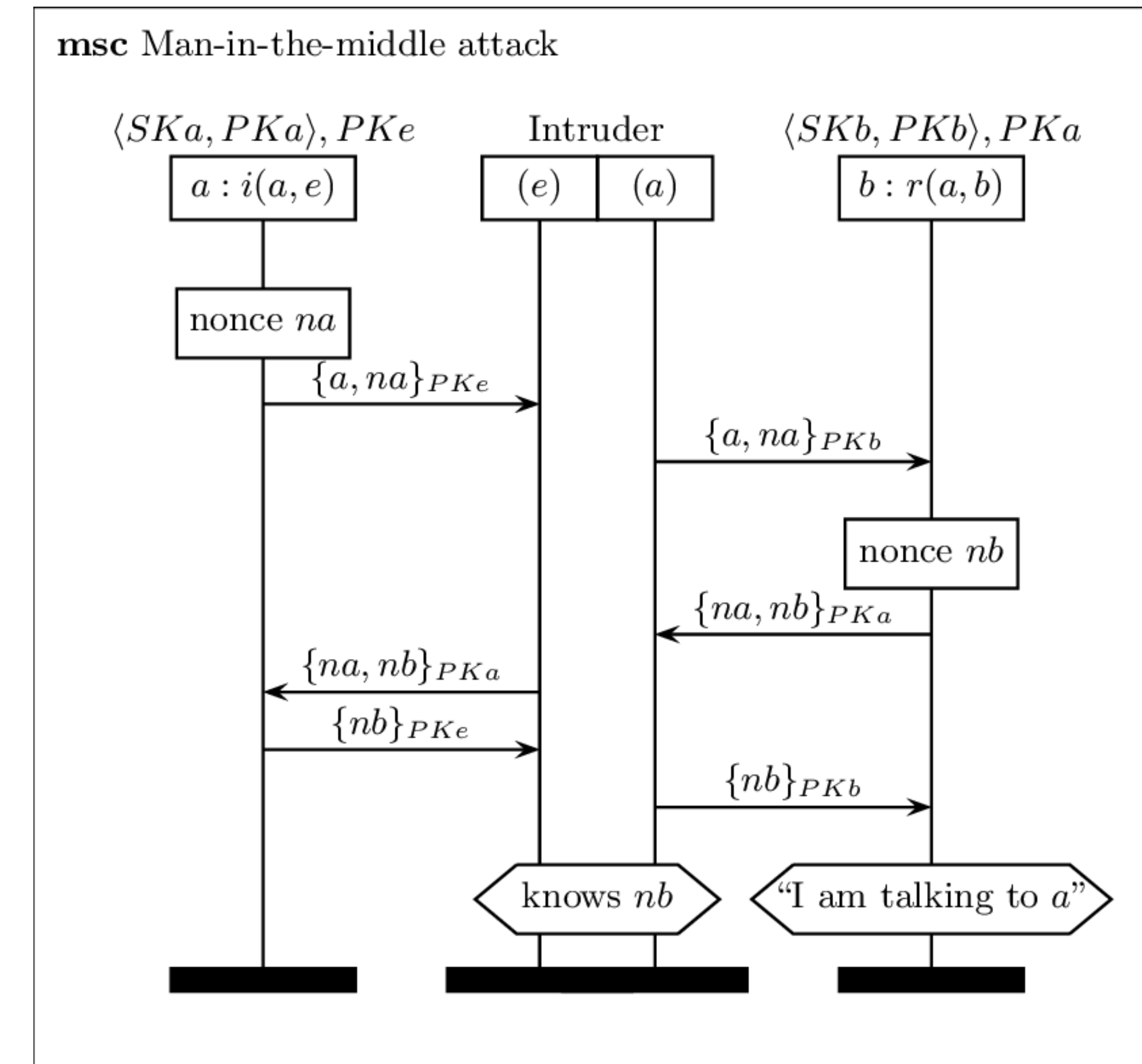
A Protocol Story

- Needham-Schroeder Public Key Protocol
 - ▶ Defined in 1978
- Assumed Correct
 - ▶ Many years without a flaw being discovered
- Proven Correct
 - ▶ BAN Logic (early 1990s)
- So, It's Correct, Right?



Gavin Lowe Attack

- An active intruder X participates...
- Message a.1: $A \rightarrow X : A, X, \{N_A, A\}_{PK_X}$
- Message b.1: $X(A) \rightarrow B : A, B, \{N_A, A\}_{PK_B}$
 - ▶ X as A initiates protocol with fresh value for B
- Message b.2: $B \rightarrow X(A) : B, A, \{N_A, N_B\}_{PK_A}$
- Message a.2: $X \rightarrow A : X, A, \{N_A, N_B\}_{PK_A}$
 - ▶ X asks A to demonstrate knowledge of N_B
- Message a.3: $A \rightarrow X : A, X, \{N_B\}_{PK_X}$
 - ▶ A tells X N_B ; thanks A !
- Message b.3: $X(A) \rightarrow B : A, B, \{N_B\}_{PK_B}$
 - ▶ X completes the protocol as A



What Happened?

- What is the cause of this attack?



What Happened?

- X can get A to act as an “oracle” for nonces
 - ▶ Hey A , what’s the N_B in this message from any B ?
- A assumes that any message encrypted for it is legit
 - ▶ Bad idea
- X can enable multiple protocol executions to be interleaved
 - ▶ Should be part of the threat model



- It's Trivial (find it)
- Message 3: $A \rightarrow B : A, B, \{N_A, A\}_{PK_B}$
 - ▶ A initiates protocol with fresh value for B
- Message 4: $B \rightarrow A : B, A, \{N_A, N_B, B\}_{PK_A}$
 - ▶ B demonstrates knowledge of N_A and challenges A
- Message 5: $A \rightarrow B : A, B, \{N_B\}_{PK_B}$
 - ▶ A demonstrates knowledge of N_B

Impact on Protocol Analysis

- Protocol Analysis Took a Black Eye
 - ▶ BAN Logic Is Insufficient
 - ▶ BAN Logic Is Misleading
- Protocol Analysis Became a Hot Topic
 - ▶ Lowe's FDR
 - ▶ Meadow's NRL Analyzer
 - ▶ Millen's Interrogator
 - ▶ Rubin's Non-monotonic protocols
 - ▶
- In the end, could find known flaws, but...
 - ▶ Attacker model is too complex

- **Strong attacker model**
 - ▶ Attacker intercepts every message
 - ▶ Attacker can cause operators to be applied at any time
 - Operators for modifying, generating any kind of message
 - ▶ Attacker can apply any operator except other's decryption
- **Theoretical Results**
 - ▶ Polynomial Time for One Session
 - ▶ Undecidable for Multiple Sessions
 - ▶ *Moral: Protocol Validation is Difficult Because Attacker Can Exploit Interactions of Multiple Sessions*

- The reality of the security is that 90% of the frequently used protocols use some variant of these constructs.
 - ▶ So, get to know them ... they are your friends
 - ▶ We will see them (and a few more) over the semester



- They also apply to systems construction
 - ▶ Protocols need not necessarily be online
 - ▶ Think about how you would use these constructs to secure files on a disk drive (integrity, authenticity, confidentiality)
 - ▶ We will add some other tools, but these are the basics