



PennState

# CSE 543: Computer Security

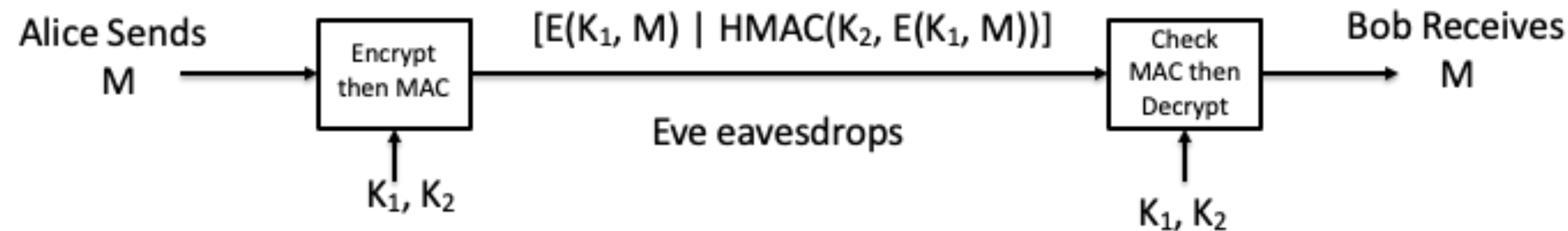
## Module: Applied Cryptography

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# Recap of Symmetric Key Cryptography



- Without knowing  $K_1$ , Eve can't read  $M$
- Without knowing  $K_2$ , Eve can't compute a valid MAC
- Problem
  - ▶ How do Alice and Bob securely share their keys?



- Public Key cryptography

- ▶ Each key pair consists of a public and private component:  $k^+$  (public key),  $k^-$  (private key)

$$D(E(p, k^+), k^-) = p$$

$$D(E(p, k^-), k^+) = p$$

- Public keys are distributed (typically) through public key certificates

- ▶ Anyone can communicate secretly with you if they have your certificate
- ▶ E.g., SSL-based web commerce

# Diffie-Hellman Key Agreement

- The DH paper really started the modern age of cryptography, and indirectly the security community
  - ▶ Negotiate a secret over an insecure media
  - ▶ E.g., “in the clear” (seems impossible)
  - ▶ **Idea**: participants exchange intractable puzzles that can be solved easily with additional information.
  
- Mathematics are very deep
  - ▶ Working in multiplicative group  $G$
  - ▶ Use the hardness of computing discrete logarithms in finite field to make secure
  - ▶ Things like RSA are variants that exploit similar properties



# Time for Revisiting Math



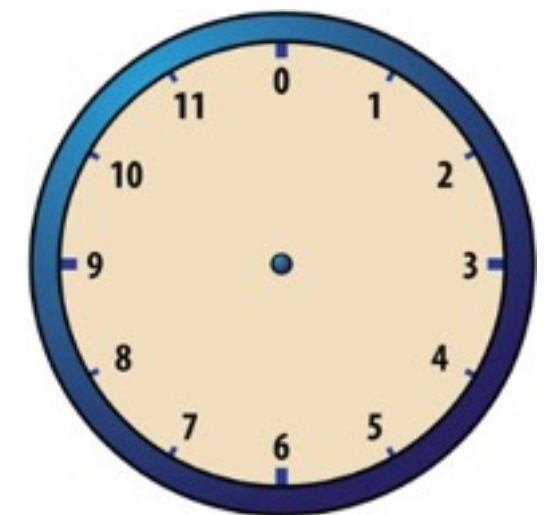
- **Divisibility:** an integer  $a$  divides  $b$  if  $b = ac$  for some integer  $c$ . This is denoted  $a \mid b$
- **Prime:** an integer greater than 1 that is divisible by no positive integers other than 1 and itself
- **Greatest Common Divisor:** The GCD of two integers  $a$  and  $b$  is the largest integer  $n$  that divides both  $a$  and  $b$ 
  - ▶ Denoted  $\gcd(a, b) = n$
  - ▶ Euclidean algorithm
- **Relatively prime:** Two integers  $a$  and  $b$  are relatively prime if  $\gcd(a, b) = 1$

# Some Math for Cryptography

- $Z = \{\dots, -3, -2, -1, 0, 1, 2, 3, \dots\}$
- $Z^+ = \{1, 2, 3, \dots\}$
- **prime vs. composite**
  - ▶ prime divide by only itself and 1 (has to be positive)
  - ▶ 0, 1 are not prime numbers
- **Prime factorization is unique**
  - ▶ fundamental theorem of arithmetic
  - ▶ Any integer greater than 1 can be written as a product of primes
    - $12 = 2 \times 2 \times 3$
    - if 1 were a prime  $12 = 1 \times 2 \times 2 \times 3 = 1 \times 1 \times 2 \times 2 \times 3$
- **If  $\text{GCD}(a,b)=1$ ,  $a$  and  $b$  are relatively prime**

# Modular Arithmetic

- Clock-face arithmetic
  - ▶ Modulo 12
- Remainder arithmetic
  - ▶ Think of this in the context of integer division
  - ▶ Anything with the same remainder after division by the modulus  $n$  is considered equivalent  $(\text{mod } n)$
  - ▶ What is  $7 + 11 \pmod{12}$ ?
  - ▶  $2 * 8 \pmod{12}$ ?
  - ▶  $52 \pmod{12}$ ?



# Some Math for Cryptography



- Any integer can be written like  $n = d \cdot q + r$ 
  - ▶  $d$  = divisor,  $q$  = quotient,  $r$  = remainder
- Two integers are congruent mod- $N$  if their differences is divisible by  $N$ 
  - ▶ if  $a = p \cdot N + r$ , and  $b = q \cdot N + r$ , then  $(a - b) = (p - q) \cdot N$
  - ▶  $a \equiv b \pmod{N}$  ( $a$  is congruent to  $b$  w.r.t. modulo  $n$ )
  - ▶  $a \pmod{N} = b \pmod{N}$
- Modular Multiplicative inverse
  - ▶ a modular multiplicative inverse of an *integer*  $a$  is an *integer*  $x$  such that the product  $ax$  is congruent to  $1$  w.r.t modulus  $N$ .
  - ▶  $ax \equiv 1 \pmod{N}$
  - ▶  $3x \equiv 1 \pmod{10} ???$



- For an integer  $e$ , the inverse modulo  $n$  is the integer  $d$  such that  $e * d = 1 \pmod{n}$ 
  - ▶ Does not always exist!
- Examples
  - ▶  $6 * d \equiv 1 \pmod{7}$
  - ▶  $5 * d \equiv 1 \pmod{9}$
- Finding an inverse can be done efficiently

# Euler's Totient Function

- Euler phi-function: for an integer  $n$ ,  $\phi(n)$  is defined as the number of positive integers that are:
  - ▶ Less than  $n$
  - ▶ Relatively prime to  $n$
- Multiplicative
  - ▶ For integers  $a$  and  $b$  such that  $\gcd(a,b) = 1$ ,  $\phi(ab) = \phi(a) \phi(b)$
- For any prime  $p$ ,  $\phi(p) = p-1$ 
  - ▶ Example: Find  $\phi(55)$

# Diffie-Hellman Protocol

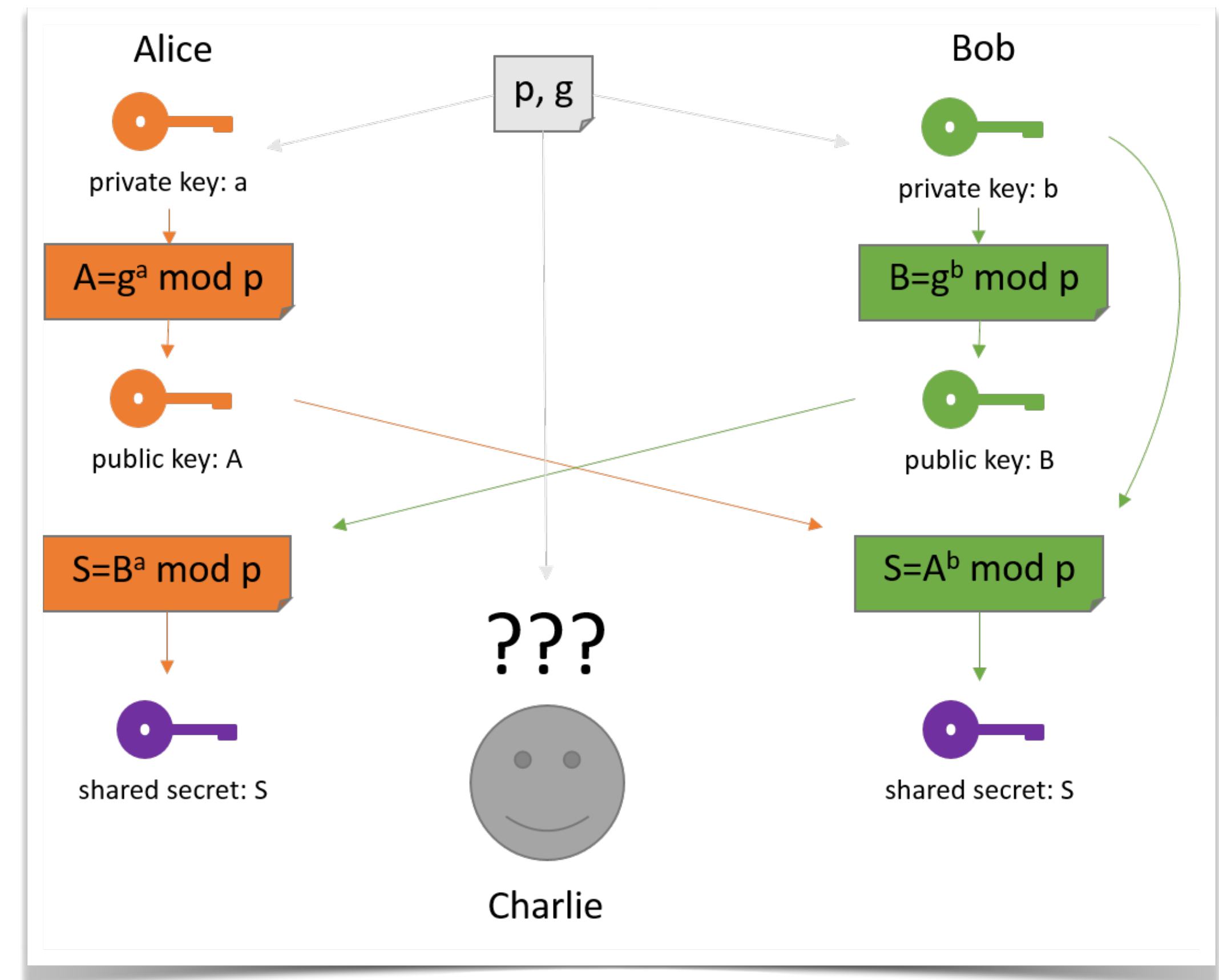
- For two participants  $p^1$  and  $p^2$
- Setup: We pick a prime number  $p$  and a base  $g (<p)$ 
  - ▶ This information is *public*
  - ▶ E.g.,  $p=13$ ,  $g=4$
- Step 1: Each principal picks a *private* value  $a (<p-1)$  and  $b (<p-1)$ , respectively
- Step 2: Each principal generates and communicates a new value  $A, B$  respectively

$$A = g^a \text{ mod } p, B = g^b \text{ mod } p$$

- Step 3: Each principal generates the secret shared key  $z$

$$s = A^b \text{ mod } p = g^{ab} \text{ mod } p, s = B^a \text{ mod } p = g^{ab} \text{ mod } p$$

Perform a neighbor exchange.



# A protocol run ...

$$p=17, g=6$$

## Step 1)

Alice picks  $x=4$

Bob picks  $x=5$

## Step 2)

$$\text{Alice's } y = 6^4 \bmod 17 = 1296 \bmod 17 = 4$$

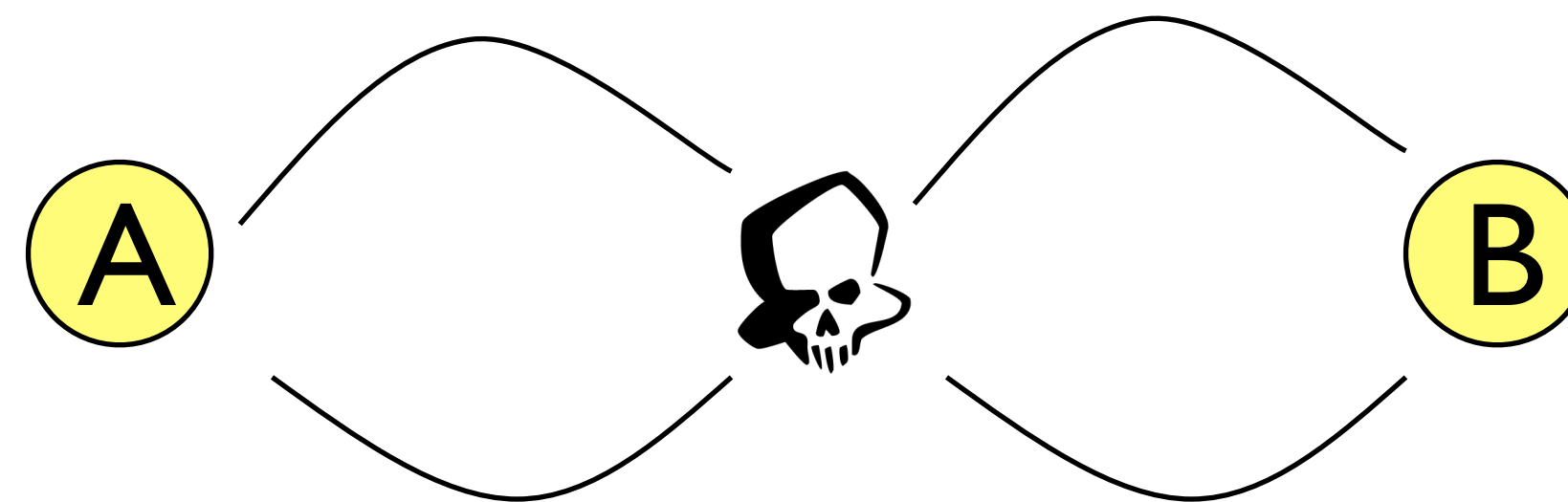
$$\text{Bob's } y = 6^5 \bmod 17 = 7776 \bmod 17 = 7$$

## Step 3)

$$\text{Alice's } z = 7^4 \bmod 17 = 2401 \bmod 17 = 4$$

$$\text{Bob's } z = 4^5 \bmod 17 = 1024 \bmod 17 = 4$$

- This is key agreement, not authentication.
  - ▶ You really don't know anything about who you have exchanged keys with
  - ▶ The **man in the middle** ...



- ▶ Alice and Bob think they are talking **directly** to each other, but Mallory is actually performing two separate exchanges
- You need to have an authenticated DH exchange
  - ▶ The parties sign the exchanges (more or less)
  - ▶ See Schneier for a intuitive description

# Key Distribution/Agreement



- **Key Distribution** is the process where we assign and transfer keys to a participant
  - ▶ Out of band (e.g., passwords, simple)
  - ▶ During authentication (e.g., Kerberos)
  - ▶ As part of communication (e.g., skip-encryption)
- **Key Agreement** is the process whereby two parties negotiate a key
  - ▶ 2 or more participants
- Typically, key distribution/agreement this occurs in conjunction with or after authentication.
  - ▶ However, many applications can pre-load keys

# RSA (Rivest, Shamir, Adelman)

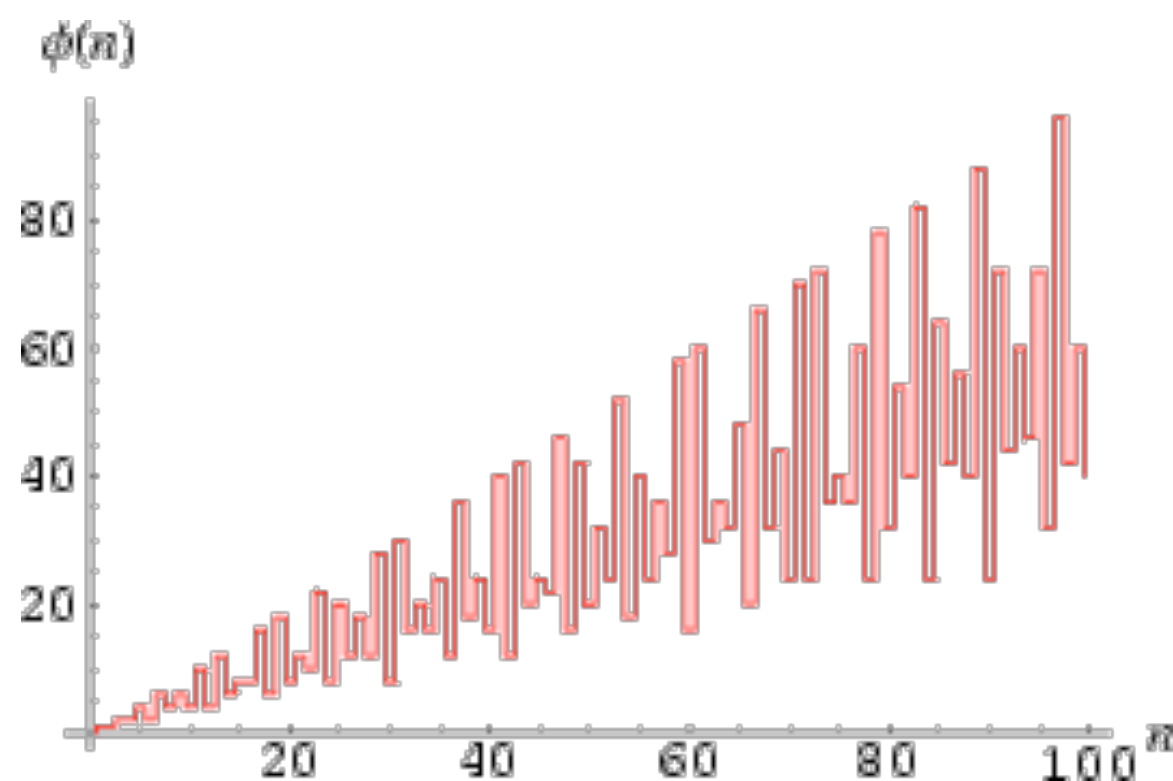
- A dominant public key algorithm
  - ▶ The algorithm itself is conceptually simple
  - ▶ Why it is secure is very deep (number theory)
  - ▶ Use properties of exponentiation modulo a product of large primes

"A Method for Obtaining Digital Signatures and Public Key Cryptosystems", Communications of the ACM, Feb., 1978, 21 (2), pages 120-126.



# RSA Key Generation

- Pick two large primes  $p$  and  $q$
- Calculate  $n = pq$
- Pick  $e$  such that it is relatively prime to  $\phi(n) = (q-1)(p-1)$ 
  - ▶ “Euler’s Totient Function”
- $d \sim e^{-1} \pmod{\phi(n)}$  or  $de \pmod{\phi(n)} = 1$



1.  $p=3, q=11$
2.  $n = 3*11 = 33$
3.  $\phi(n) = (2*10) = 20$
4.  $e = 7 \mid \text{GCD}(20,7) = 1$
5. “Euclid’s Algorithm”
  - $d = 7^{-1} \pmod{20}$
  - $d \mid d * 7 \pmod{20} = 1$
  - $d = 3$



# RSA Encryption/Decryption

- Public key  $k^+$  is  $\{e,n\}$  and private key  $k^-$  is  $\{d,n\}$

- Encryption and Decryption

$$E(k^+,P) : \text{ciphertext} = \text{plaintext}^e \bmod n$$

$$D(k^-,C) : \text{plaintext} = \text{ciphertext}^d \bmod n$$

- Example

- ▶ Public key (7,33), Private Key (3,33)
- ▶ Data “4” (encoding of actual data)
  
- ▶  $E(\{7,33\},4) = 4^7 \bmod 33 = 16384 \bmod 33 = 16$
- ▶  $D(\{3,33\},16) = 16^3 \bmod 33 = 4096 \bmod 33 = 4$

# Encryption using private key ...

- Encryption and Decryption

$$E(k^-, P) : \text{ciphertext} = \text{plaintext}^d \bmod n$$

$$D(k^+, C) : \text{plaintext} = \text{ciphertext}^e \bmod n$$

- E.g.,

- ▶  $E(\{3, 33\}, 4) = 4^3 \bmod 33 = 64 \bmod 33 = 31$

- ▶  $D(\{7, 33\}, 31) = 31^7 \bmod 33 = 27, 512, 614, 111 \bmod 33 = 4$

- Q: What is RSA's trapdoor function and trapdoor?

- Q: Why encrypt with private key?

# Why does RSA work?

- Difficult to find  $\phi(n)$  or  $d$  using only  $e$  and  $n$
- Finding  $d$  equivalent difficulty to factoring  $p^*q$ 
  - ▶ Classical problem worked on for centuries; no known reliable fast method
  - ▶ Example: Took 18 months to factor a 200 digit number into its 2 prime factors
- It is feasible to encrypt and decrypt because
  - ▶ It is possible to find large primes
  - ▶ It is possible to find coprimes and their inverses
  - ▶ Modular exponentiation is feasible

$\{e,n\}$  is public information  
If you could factor  $n$  into  $p^*q$ , then  
Could compute  $\phi(n) = (p-1)(q-1)$   
Could compute  $d = e^{-1} \bmod \phi(n)$   
Would know the private key  $\{d,n\}$ !



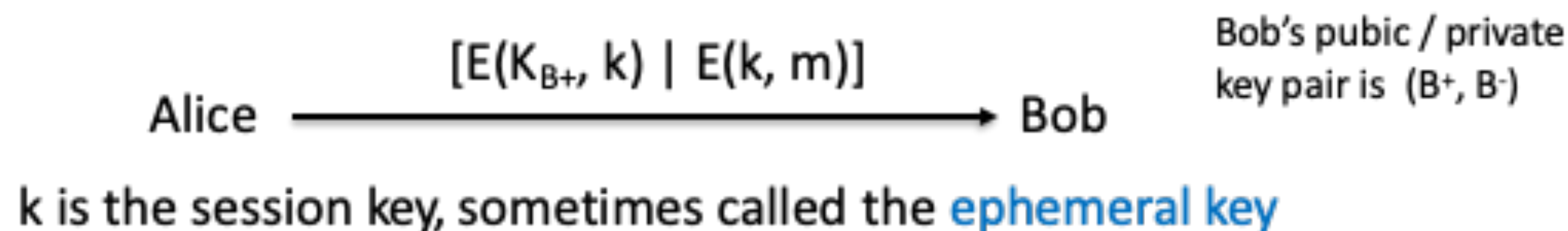
# “Textbook” RSA and Security



- What we’ve just seen is known as “textbook” RSA
- RSA must be used with proper padding to prevent certain attacks (including chosen plaintext attacks)
- As we’ve used it here, **NO** integrity!
- RSA keys can be of any length
  - ▶ The current recommendation is that important keys should be at least 2048-bits in length
  - ▶ 1024 bit keys are ok for most uses, but you should feel nervous about them

# Hybrid Cryptosystems

- In practice, public-key cryptography is used to secure and distribute session keys.
- These keys are used with symmetric algorithms for communication
- Sender generates a random session key, encrypts it using receiver's public key and sends it
- Receiver decrypts the message to recover the session key
- Both encrypt/decrypt their communications using the same key
- Key is destroyed in the end



- Models physical signatures in digital world
  - ▶ Association between private key and document
  - ▶ ... and indirectly identity and document.
  - ▶ Asserts that document is **authentic** and **non-reputable**
- To sign a document
  - ▶ Given document  $d$ , private key  $k^-$
  - ▶ Signature  $S(k^-, d) = E(k^-, h(d))$
- Validation
  - ▶ Given document  $d$ , signature  $S(k^-, d)$ , public key  $k^+$
  - ▶ Validate  $D(k^+, S(k^-, d)) = h(d)$



- A digital signature serves the same purpose as a real signature
  - ▶ It is a mark that only the sender can make
  - ▶ Other people can easily recognize it belonging to the sender
- Digital signatures must be:
  - ▶ **Unforgeable:** If Alice signs message  $M$  with signature  $S$ , it is impossible for someone else to produce the pair  $(M, S)$ .
  - ▶ **Authentic:** If Bob receives the pair  $(M, S)$  and knows Alice's public key, he can check ("verify") that the signature is really from Alice



# How can Alice sign a digital document?



- Digital document:  $M$
- Since RSA is slow, hash  $M$  to compute digest  $h(M)$
- Signature:  $\text{Sig}_{k^-}(M) = E_{k^-}(h(M)) = (h(M))^d \bmod n$ 
  - ▶ Since only Alice knows  $k^-$ , only she can create the signature
- To verify:  $\text{Verify}(M, \text{Sig}_{k^-}(M))$ 
  - ▶ Bob computes  $h(M)$  and compares it with  $D_{k^+}(\text{Sig}_{k^-}(M))$
  - ▶ Bob can compute  $D_{k^+}(\text{Sig}_{k^-}(M))$  since he knows  $k^+$  (Alice's public key)
  - ▶ If and only if they match, the signature is verified (otherwise, fails)

Alice's public / private  
key pair is  $(A^+, A^-)$

Alice  $\xrightarrow{[E(K_{B^+}, k) \mid E(k, m \mid \text{Sig}(K_{A^-}, m))]}$  Bob

Bob's public / private  
key pair is  $(B^+, B^-)$



# Birthday Attack and Signatures

- Since signatures depend on hash functions, they also depend on the hash function's collision resistance
- Don't use MD5 or SHA1
-

# Properties of digital signature

- **No forgery possible:** No one can forge a message that is purportedly from Alice
- **Authenticity check:** If you get a signed message you should be able to verify that it's really from Alice
- **No alteration/Integrity:** No party can undetectably alter a signed message
- Provides authentication, integrity, and **non-repudiation** (cannot deny having signed a signed message)
-

# Non-Repudiation

- Which offers non-repudiation, and why?
  - ▶ HMAC: [  $m$  | HMAC( $k, m$ ) ]
  - ▶ Digital Signature: [  $m$  | Sig $k$ -( $m$ ) ]

# Using Public Key Crypto

- Suppose you (Alice) want to send a document securely to another party (Bob)
- You have each others' public keys
- Obtained in some secure fashion (PKI, later)
- How do you send the document such that only Bob can read it?
- How do you send the document such that Bob knows it is from Alice?



# Cryptanalysis of RSA

- **Survey by Dan Boneh**
  - ▶ <http://crypto.stanford.edu/~dabo/abstracts/RSAattack-survey.html>
  - ▶ Real heavy math
- **Results**
  - ▶ Fascinating attacks have been developed
  - ▶ None devastating to RSA
- **Cautions**
  - ▶ Improper use
  - ▶ Secure implementation is non-trivial

# Is RSA Secure?

- **Premise: Breaking RSA == Factoring Large Integers**
  - ▶ Factoring Large Integers is Hard
  - ▶  $N=pq$ ; if  $N$  is known, can we find  $p, q$ ?
- **Some Known (to cryptanalysts)**
  - ▶ If  $(p-1)(q-1)$  is product of prime factors less than some number  $B$
  - ▶  $N$  can be factored in time less than  $B^3$
- **Best Known Approach: General Number Field Sieve**
  - ▶ Significant early application by Arjen Lenstra

# Is RSA Secure?

- Fundamental tenet of cryptography
  - ▶ Lots of smart people have tried but not (yet) figured out how to break RSA => RSA is secure
- RSA Laboratories challenge (Mar 1991)
  - ▶ Factor  $N$  into semiprimes (vary from 100 to 619 decimal digits).
  - ▶ Challenge ended in 2007
    - 16 of 54 listed numbers were factored
  - ▶ Current: up to 232 decimal digits factored
    - Using variations of “general number field sieve” algorithms

- **Common Modulus Misuse**
  - ▶ Use the same  $N$  for all users
  - ▶ Since all have a private key for same  $N$ 
    - Anyone can factor from their  $d$  and  $e$
    - Exposing any  $d$  is same as factoring  $N$
- **Blinding Misuse**
  - ▶ Suppose adversary wants you to
    - Sign an arbitrary message  $M$
  - ▶ You don't sign
  - ▶ Adversary generates innocent  $M'$ 
    - Where  $M' = r^e M \pmod N$
    - Adversary can generate  $M$  signature from  $M'$  signature





# Review: secret vs. public key crypto.

- Secret key cryptography

- ▶ Symmetric keys, where A single key (k) is used is used for E and D
- ▶  $D(E(p, k), k) = p$

- All (intended) receivers have access to key

- Note: Management of keys determines who has access to encrypted data

- ▶ E.g., password encrypted email

- Also known as symmetric key cryptography

- Public key cryptography

Each key pair consists of a public and private component:

$k^+$  (public key),  $k^-$  (private key)

$D(E(p, k^+), k^-) = p$

$D(E(p, k^-), k^+) = p$

- Public keys are distributed (typically) through public key certificates

– Anyone can communicate secretly with you if they have your certificate

– E.g., SSL-based web commerce

- **Symmetric (shared) key systems**
  - Efficient (Many MB/sec throughput)
  - Difficult key management
    - Kerberos
    - Key agreement protocols
- **Asymmetric (public) key systems**
  - Slow algorithms (so far ...)
  - Easy (easier) key management
    - PKI - public key infrastructures
    - Webs of trust (PGP)



# Meet Alice and Bob ....

- *Alice* and *Bob* are the canonical players in the cryptographic world.
  - ▶ They represent the end points of some interaction
  - ▶ Used to illustrate/define a security protocol
- Other players occasionally join ...
  - ▶ *Syed* - trusted third party
  - ▶ *Mallory* - malicious entity
  - ▶ *Eve* - eavesdropper
  - ▶ *Ivan* - an issuer (of some object)



- You will generally see protocols defined in terms of exchanges containing some notation like
  - ▶ All players are identified by their first initial
    - E.g., Alice=A, Bob=B
  - ▶  $d$  is some data
  - ▶  $\text{pw}^A$  is the password for A
  - ▶  $k_{AB}$  is a symmetric key known to A and B
  - ▶  $K_A^+, K_A^-$  is a public/private key pair for entity A
  - ▶  $E(k, d)$  is encryption of data  $d$  with key  $k$
  - ▶  $H(d)$  is the hash of data  $d$
  - ▶  $S(K_A^-, d)$  is the signature (using A's private key) of data  $d$
  - ▶ “+” is used to refer to concatenation

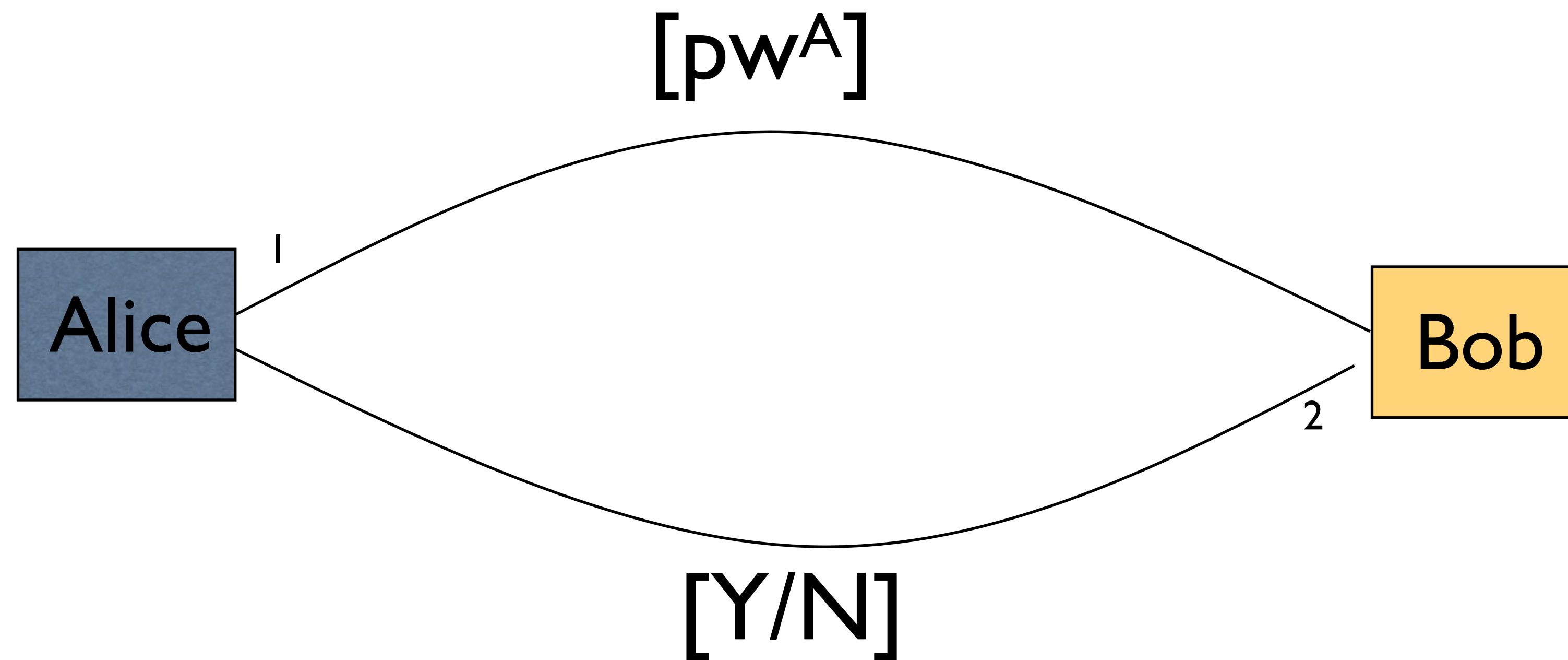
# Some interesting things you want to do ...

- ... when communicating.
  - ▶ Ensure the *authenticity* of a user
  - ▶ Ensure the *integrity* of the data
    - Also called *data authenticity*
  - ▶ Keep data *confidential*
  - ▶ Guarantee *non-repudiation*



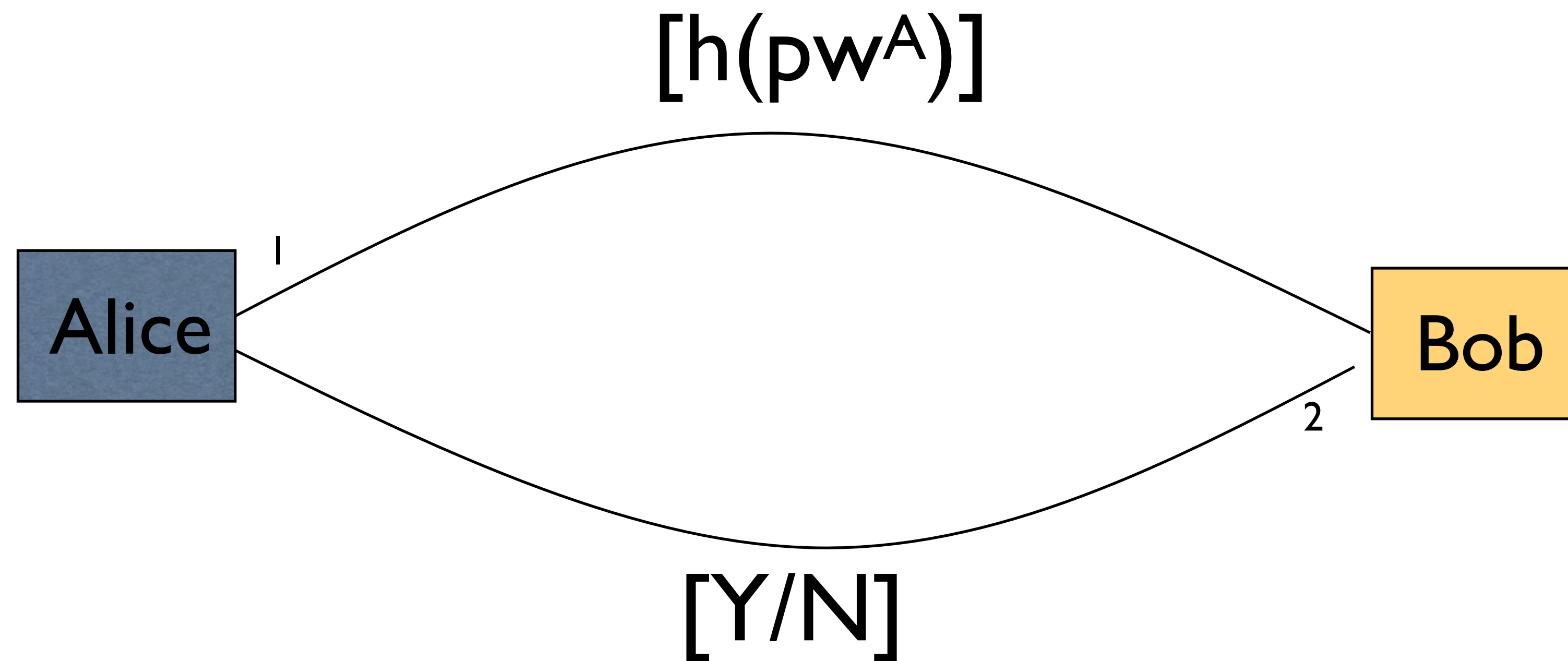
# Basic (User) Authentication

- Bob wants to authenticate Alice's identity
  - ▶ (is who she says she is)



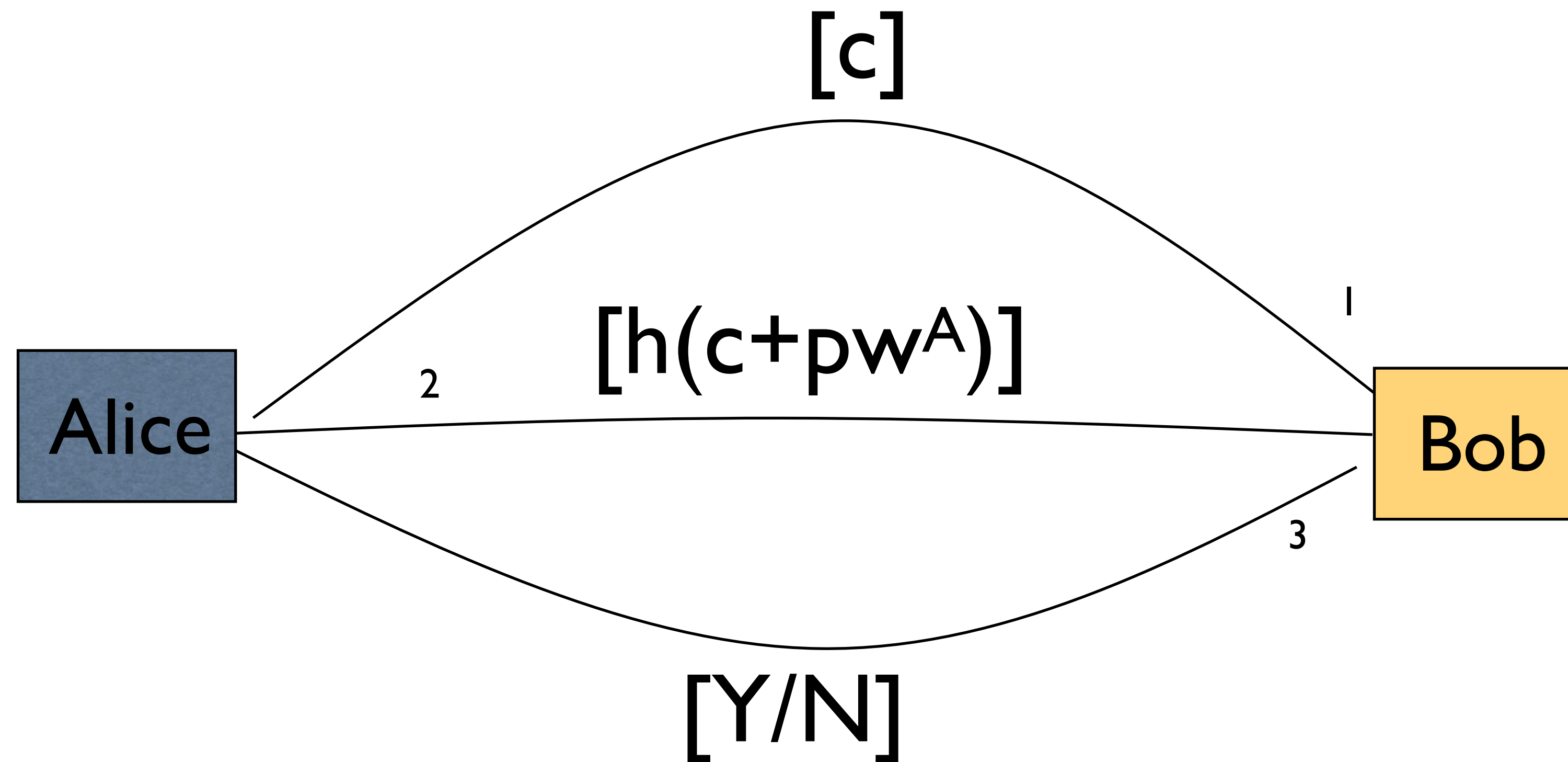
# Hash User Authentication

- Bob wants to authenticate Alice's identity
  - ▶ (is who she says she is)



# Challenge/Response User Authentication

- Bob wants to authenticate Alice's identity
  - ▶ (is who she says she is)





# User Authentication vs. Data Integrity

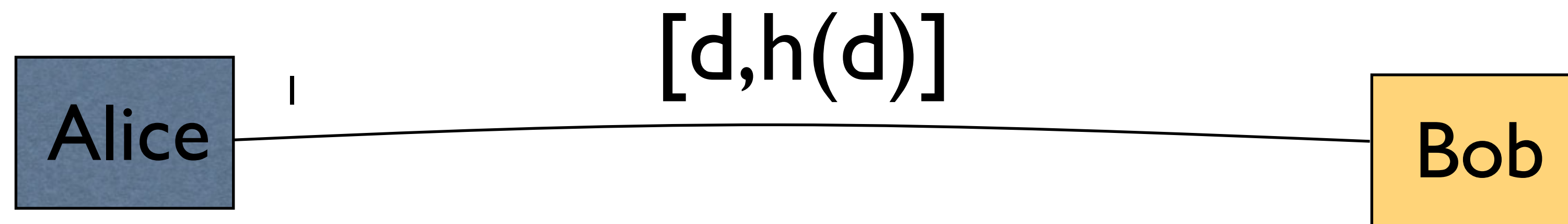
- User authentication proves a property about the communicating parties
  - ▶ E.g., I know a password
- Data integrity ensures that the data transmitted...
  - ▶ Can be verified to be from an authenticated user
  - ▶ Can be verified to determine whether it has been modified



- Now, lets talk about the latter, *data integrity*

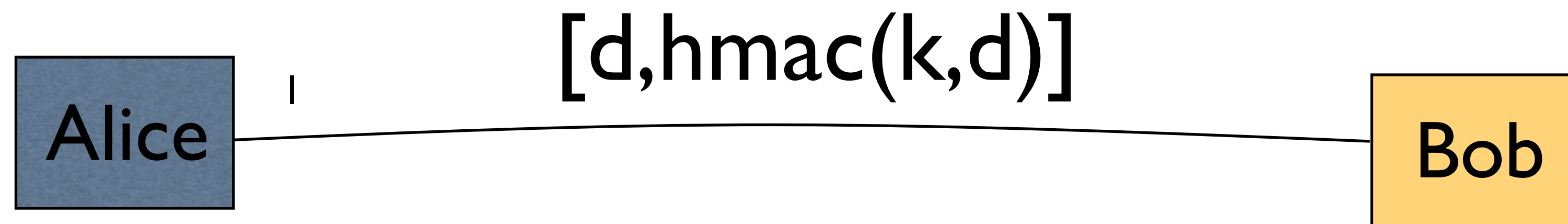
# Simple Data Integrity?

- Alice wants to ensure any modification of the data in flight is detectable by Bob (integrity)



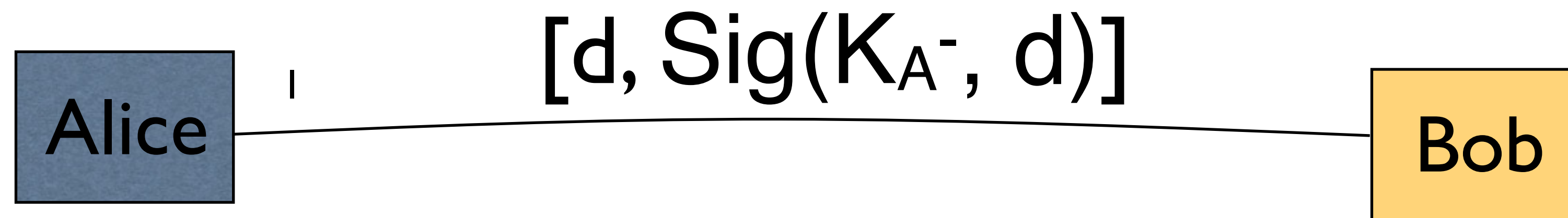
# HMAC Integrity

- Alice wants to ensure any modification of the data in flight is detectable by Bob (integrity)



# Signature Integrity

- Alice wants to ensure any modification of the data in flight is detectable by Bob (integrity)

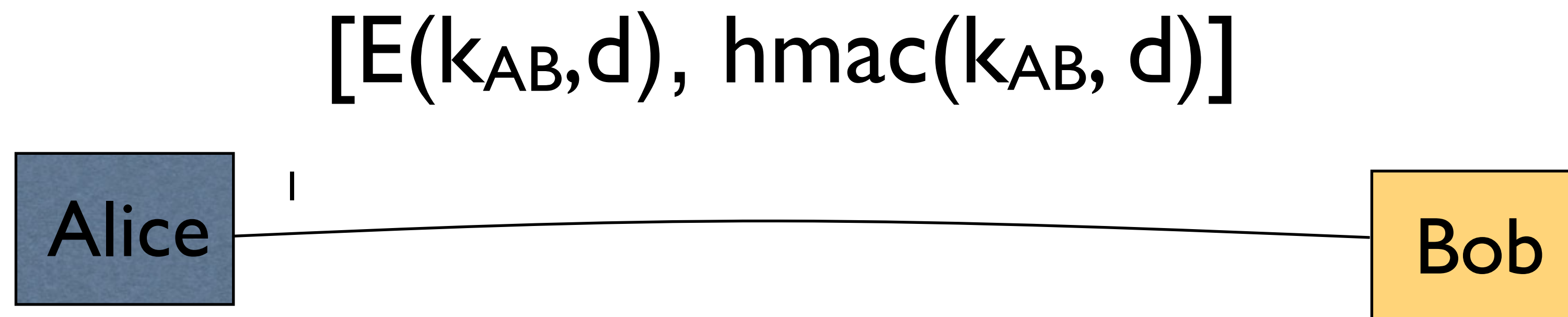


# Data Integrity vs. Non-repudiation

- If the integrity of the data is preserved, is it provably from that source?
  - ▶ HMAC integrity says what about non-repudiation?
  - ▶ Signature integrity says what about non-repudiation?



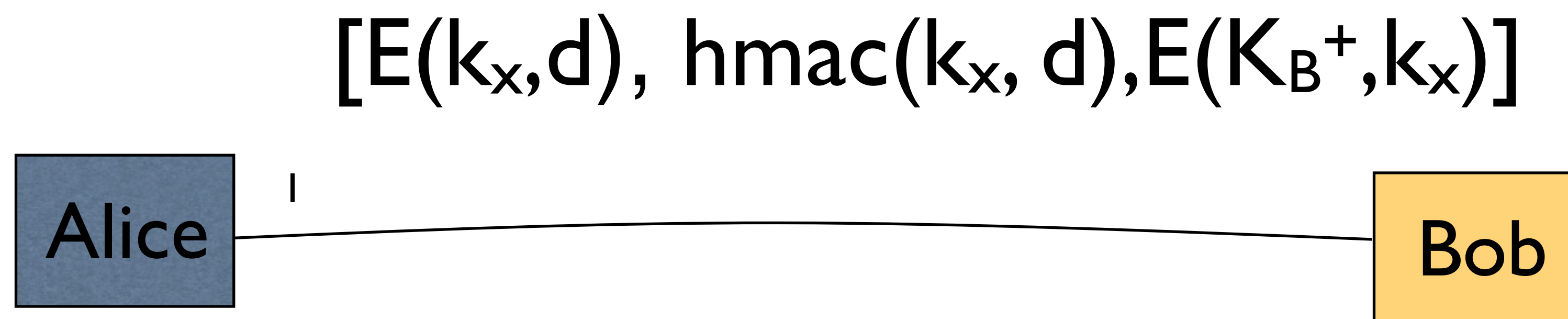
Alice wants to ensure that the data is not exposed to anyone except the intended recipient (confidentiality)



# Question

- If I already have an authenticated channel (e.g., the remote party's public key), why don't I simply make up a key and send it to them?

- Alice wants to ensure that the data is not exposed to anyone except the intended recipient (confidentiality)
- But, Alice and Bob have *never met!!!!*



- Alice randomly selects key  $k_x$  to encrypt with



# Key Distribution Revisited

- How do we distribute a key in an untrusted network?
  - ▶ Diffie-Hellman
    - Beware of Man-in-the-Middle Attacks
  - ▶ Public key
    - Offline and via certificates (more later)
    - What about without certs
  - ▶ Symmetric key
    - Offline
    - How about online?



- **Goal**
  - ▶ Two parties want to communicate securely
- **Threat Model**
  - ▶ Network is untrusted
  - ▶ Other nodes may be untrusted
- **Requirements**
  - ▶ Mutual Authentication
  - ▶ Prove that only the appropriate parties hold secrets
- **Assumptions**
  - ▶ Trusted Third Party

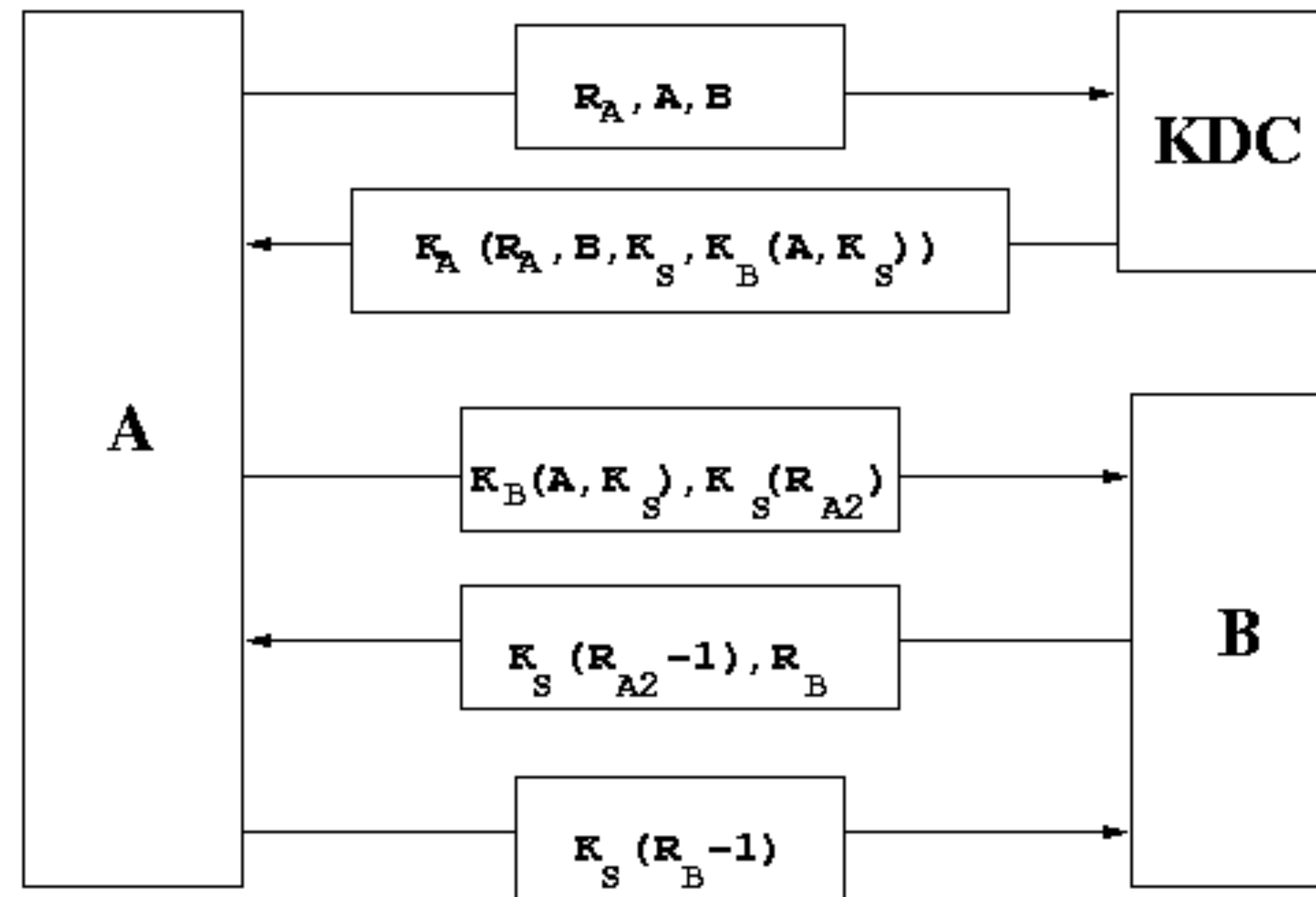


# N-S Protocol Detail

- **Message 1:**  $A \rightarrow S : A, B, R_A$  [N=R=nonce-random value]
  - ▶ A asks TTP S for a session key for A and B to use
- **Message 2:**  $S \rightarrow A : \{R_A, B, K_{AB}, \{K_{AB}, A\}_{BS}\}_{AS}$ 
  - ▶ S returns messages for A that includes the session key
  - ▶ And a message for A to give to B
- **Message 3:**  $A \rightarrow B : \{K_{AB}, A\}_{BS}, \{R_{A2}\}_{AB}$ 
  - ▶ A passes “ticket” on to B
- **Message 4:**  $B \rightarrow A : \{R_B\}_{AB}$ 
  - ▶ B asks A to demonstrate knowledge of  $K_{AB}$  through  $N_B$
- **Message 5:**  $A \rightarrow B : \{R_{B-1}\}_{AB}$ 
  - ▶ A does!

# N-S Protocol

- For Symmetric Key Cryptosystems



**The Needham-Schroeder Authentication Protocol**

Nonce



- Message a.1:  $A \rightarrow B : A, B, \{N_A, A\}_{PK_B}$ 
  - ▶ A initiates protocol with fresh value for B
- Message a.2:  $B \rightarrow A : B, A, \{N_A, N_B\}_{PK_A}$ 
  - ▶ B demonstrates knowledge of  $N_A$  and challenges A
- Message a.3:  $A \rightarrow B : A, B, \{N_B\}_{PK_B}$ 
  - ▶ A demonstrates knowledge of  $N_B$
- A and B are the only ones who can read  $N_A$  and  $N_B$
- [https://en.wikipedia.org/wiki/Needham%E2%80%93Schroeder\\_protocol](https://en.wikipedia.org/wiki/Needham%E2%80%93Schroeder_protocol)

# A Protocol Story

- Needham-Schroeder Public Key Protocol
  - ▶ Defined in 1978
- Assumed Correct
  - ▶ Many years without a flaw being discovered
- Proven Correct
  - ▶ BAN Logic (early 1990s)
- So, It's Correct, Right?



# Gavin Lowe Attack

- An active intruder  $X$  participates...
- Message a.1:  $A \rightarrow X : A, X, \{N_A, A\}_{PKX}$
- Message b.1:  $X(A) \rightarrow B : A, B, \{N_A, A\}_{PKB}$ 
  - ▶  $X$  as  $A$  initiates protocol with fresh value for  $B$
- Message b.2:  $B \rightarrow X(A) : B, A, \{N_A, N_B\}_{PKA}$
- Message a.2:  $X \rightarrow A : X, A, \{N_A, N_B\}_{PKA}$ 
  - ▶  $X$  asks  $A$  to demonstrate knowledge of  $N_B$
- Message a.3:  $A \rightarrow X : A, X, \{N_B\}_{PKX}$ 
  - ▶  $A$  tells  $X$   $N_B$ ; thanks  $A$ !
- Message b.3:  $X(A) \rightarrow B : A, B, \{N_B\}_{PKB}$ 
  - ▶  $X$  completes the protocol as  $A$

# What Happened?

- What is the cause of this attack?





# What Happened?

- $X$  can get  $A$  to act as an “oracle” for nonces
  - ▶ Hey  $A$ , what’s the  $N_B$  in this message from any  $B$ ?
- $A$  assumes that any message encrypted for it is legit
  - ▶ Bad idea
- $X$  can enable multiple protocol executions to be interleaved
  - ▶ Should be part of the threat model



- It's Trivial (find it)
- Message a.1:  $A \rightarrow B : A, B, \{N_A, A\}_{PK_B}$ 
  - ▶ A initiates protocol with fresh value for B
- Message a.2:  $B \rightarrow A : B, A, \{N_A, N_B, B\}_{PK_A}$ 
  - ▶ B demonstrates knowledge of  $N_A$  and challenges A
- Message a.3:  $A \rightarrow B : A, B, \{N_B\}_{PK_B}$ 
  - ▶ A demonstrates knowledge of  $N_B$

# Impact on Protocol Analysis

- Protocol Analysis Took a Black Eye
  - ▶ BAN Logic Is Insufficient
  - ▶ BAN Logic Is Misleading
- Protocol Analysis Became a Hot Topic
  - ▶ Lowe's FDR
  - ▶ Meadow's NRL Analyzer
  - ▶ Millen's Interrogator
  - ▶ Rubin's Non-monotonic protocols
  - ▶ ....
- In the end, could find known flaws, but...
  - ▶ Attacker model is too complex

- **Strong attacker model**
  - ▶ Attacker intercepts every message
  - ▶ Attacker can cause operators to be applied at any time
    - Operators for modifying, generating any kind of message
  - ▶ Attacker can apply any operator except other's decryption
- **Theoretical Results**
  - ▶ Polynomial Time for One Session
  - ▶ Undecidable for Multiple Sessions
  - ▶ *Moral: Protocol Validation is Difficult Because Attacker Can Exploit Interactions of Multiple Sessions*

- The reality of the security is that 90% of the frequently used protocols use some variant of these constructs.
  - ▶ So, get to know them ... they are your friends
  - ▶ We will see them (and a few more) over the semester



- They also apply to systems construction
  - ▶ Protocols need not necessarily be online
  - ▶ Think about how you would use these constructs to secure files on a disk drive (integrity, authenticity, confidentiality)
  - ▶ We will add some other tools, but these are the basics