



PennState

# CSE 543: Computer Security

## Module: Access Control

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# Access Control

- Method for restricting the operations that processes may perform on a computer system
- aka Authorization



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# Access Control

- Why do you need access control?



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- Why do you need access control?
  - Protection
    - Prevent errors - oops, I overwrote your files
  - Security
    - Prevent unauthorized access under all conditions



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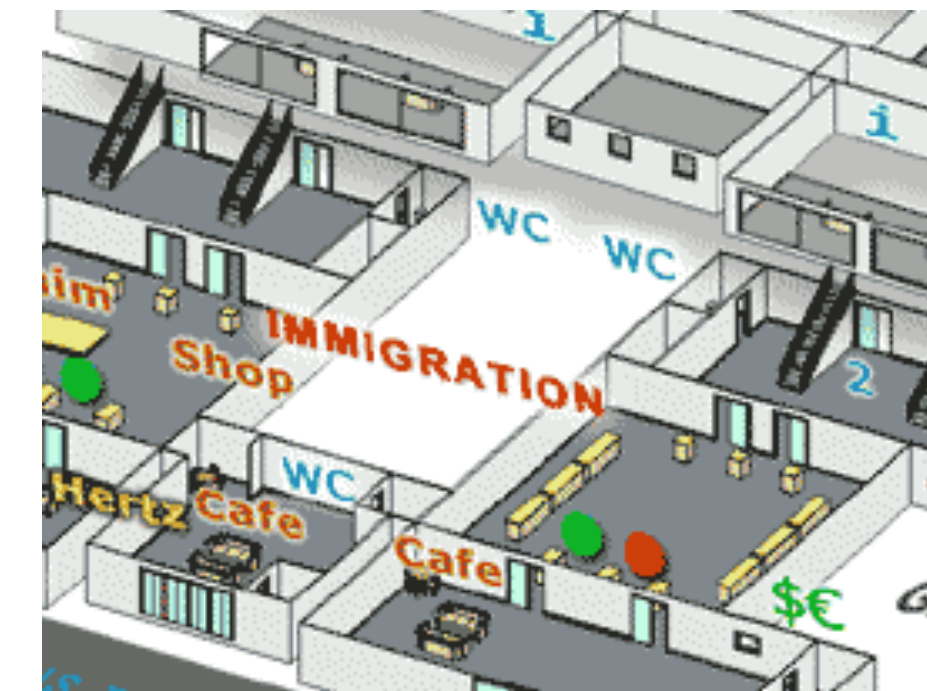
- What is needed for “security”?
  - **Protect the process** - limit others’ access to your resources
  - **Confine the process** - limit your access to others’ resources



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- A **security policy** specifies the rules of security
  - ▶ Some statement of secure procedure or configuration that parameterizes the operation of a system
  - ▶ Example: Airport Policy
    - Take off your shoes
    - No bottles that could contain  $> 3$  ozs
    - Empty bottles are OK?
    - You need to put your things through X-ray machine
    - Laptops by themselves, coat off
    - Go through the metal detector
- **Goal:** prevent on-airplane (metal) weapon, flammable liquid, dangerous objects ... (successful?)



- What is access control policy?
  - ▶ Check whether a **process** is authorized to perform **operations** on an **object**
- Authorize
  - ▶ **Subject**: Process
  - ▶ **Object**: Resource that is security-sensitive
  - ▶ **Operations**: Actions taken using that resource
- An **object+operations** is called a **permission**
  - ▶ Sets of permissions for subjects and objects in a system is called an **access control policy**

# Access Control Policy

- Access control policy determines what *operations* a particular *subject* can perform for a set of *objects*
- It answers the questions
  - ▶ E.g., do *you* have the permission to *read* */etc/passwd*
  - ▶ Does *Alice* have the permission to *view* the *CSE website*?
  - ▶ Do *students* have the permission to *share* *project data*?
  - ▶ Does *Dr. Hussain* have the permission to *change* your *grades*?
- An **Access Control Policy** answers these questions



# Access Control Concepts

- **Subjects** are the active entities that do things
  - ▶ E.g., **you, Alice, students, Prof. Jaeger**
- **Objects** are passive things that things are done to
  - ▶ E.g., **/etc/passwd, CSE website, project data, grades**
- **Operations** are actions that are taken
  - ▶ E.g., **read, view, share, change**

- A *protection system* answers authorization queries using a protection state (S), which can be modified by protection state methods (M)
  - ▶ Authorization query: Can **subject** perform requested **operation** on **object**? Y/N
- A *protection state* (S) relates subjects, objects, and operations to authorization query results
  - ▶ E.g., in mode bits, ACLs, ... — **the policy**
- A *protection state methods* (M) can change the protection state (i.e., policy)
  - ▶ Add/remove rights for subjects to perform operations on objects — **change the policy**

# The Access Matrix

- An **access matrix** is one way to represent a protection state.

- ▶ Conceptual

- Columns are objects, subjects are rows.

- ▶ To determine if  $S_i$  has right to access object  $O_j$ , find the appropriate entry.

- ▶ Often entries list the set of operations permitted for that subject-object pair

- The access matrix represents  $O(|S|*|O|)$  rules

	$O_1$	$O_2$	$O_3$
$S_1$	Y	Y	N
$S_2$	N	Y	N
$S_3$	N	Y	Y



# The Access Matrix

- Suppose the private key file for J is object  $O_1$ 
  - ▶ Only J can read
- Suppose the public key file for J is object  $O_2$ 
  - ▶ All can read, only J can modify
- Suppose all can read and write from object  $O_3$
- What's the access matrix?

	$O_1$	$O_2$	$O_3$
J	?	?	?
$S_2$	?	?	?
$S_3$	?	?	?

# ACLs and Capabilities

- An **access matrix** is one way to represent a protection state.

- ▶ Conceptual

- Columns are objects

- ▶ **Access control lists** define the subjects that can access each object - and the operations

- Subjects are rows

- ▶ **Capabilities** define the objects that can be accessed by each subject - and the operations

- This is how access policies are stored

	O <sub>1</sub>	O <sub>2</sub>	O <sub>3</sub>
S <sub>1</sub>	Y	Y	Y
S <sub>2</sub>	N	Y	Y
S <sub>3</sub>	N	Y	Y

# Access Control Problem

- Identify subjects, objects, and operations in each system
  - ▶ Minimize effort of parties that specify policies
  - ▶ Minimize likelihood of failures
    - Protection — failures due to benign errors
    - Security — failures due to malicious activities
    - Function — failures because programs don't run
- Design an **Access Control Model**
  - ▶ **Subjects** - Per process or group a set of processes?
  - ▶ **Objects** - Per object or group a set of objects or permissions (object/ops)?
  - ▶ **Rules** - How to compose multiple requirements?



# Access Control Problem

- You run three programs
  - ▶ One from the system - `passwd`
  - ▶ One application - `editor`
  - ▶ One from the Internet - `email attachment`
- What access control policies should be assigned to each program? For protection? For security?
- How to make specifying access control policies easy?

Homework!

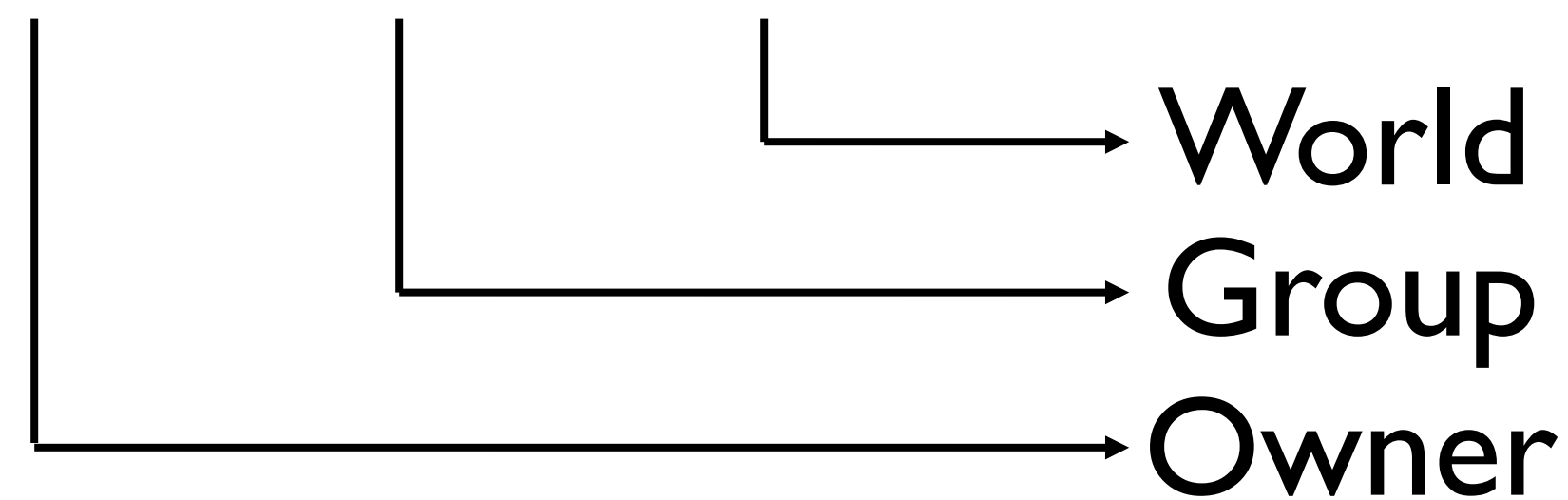
- UNIX and Windows Protection Systems
  - ▶ How do they **identify subjects/objects** to **express access control policies**?



# The UNIX FS access policy

- Really, this is a bit string ACL encoding an access matrix
- E.g.,

**rwX rwX rwX**



- And a policy is encoded as “r”, “w”, “x” if enabled, and “-” if not, e.g,

**rwXrw---X**

- Says owner can read, write and execute, group can read and write, and world can execute only.



- Access is often not really this easy: **you need to have certain rights to parent directories to access a file (execute, for example)**. The reasons for this are quite esoteric.

`rwX rw- --X`

- The preceding policy may appear to be contradictory
  - ▶ A member of the group does not have execute rights, but members of the world do, so ...
  - ▶ A user appears to be both allowed and prohibited from executing access
  - ▶ Not really: these policies are *monotonic* ... the absence of a right does not mean they should not get access at all. If any of your identities have that right in any class (world, group, owner), you are authorized.

- Processes and files are associated with user IDs (UIDs)
- **File UID** indicates its owner (who gets **owner perms**)
  - ▶ Group UID also (who gets **group perms**)
- **Process UID** indicates the owner of the process
  - ▶ Normal user
  - ▶ System (root)
  - ▶ Now, some special UIDs for some programs
  - ▶ Also, a process may run under multiple Group UIDs
- How do we **switch UIDs** (e.g., run a privileged program)?

# UID Transition: Setuid

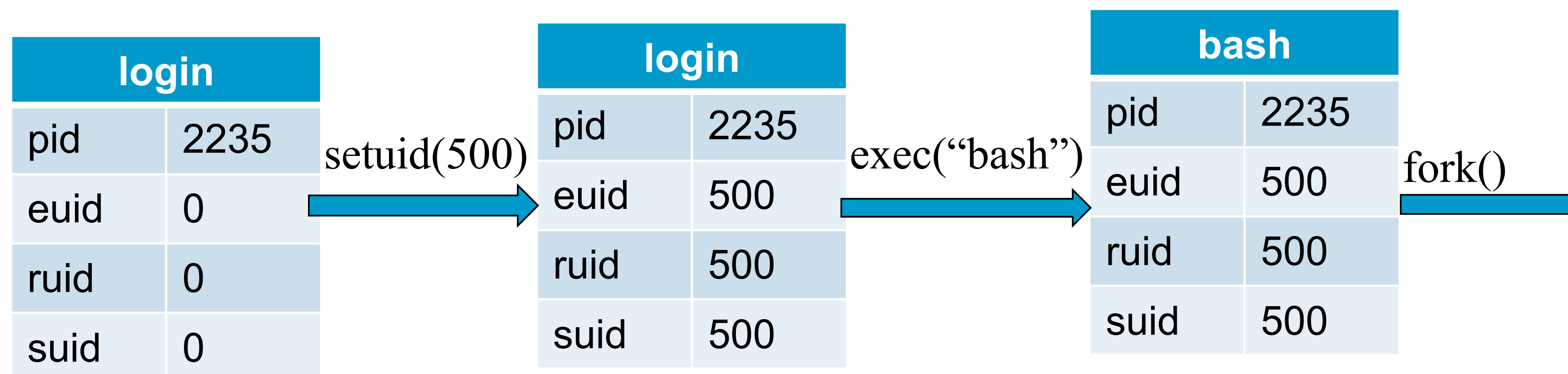
- A special bit in the mode bits
- Execute file
  - ▶ Resulting process has the effective (and fs) UID/GID of file owner
- Enables a user to *escalate privilege*
  - ▶ For executing a trusted service
- **Downside:** User defines execution environment
  - ▶ e.g., Environment variables, input arguments, open descriptors, etc.
- Service must protect itself or user can gain unauthorized access
  - ▶ UNIX services often run as **root UID -- many via setuid!**



# Changing Effective User ID

- A process that executes a set-uid program can drop its privilege; it can
  - ▶ drop privilege permanently
    - removes the privileged user id from all three user IDs
  - drop privilege temporarily
    - ▶ removes the privileged user ID from its effective uid but stores it in its saved uid, later the process may restore privilege by restoring privileged user ID in its effective uid
  - ▶

# What happens during logging in

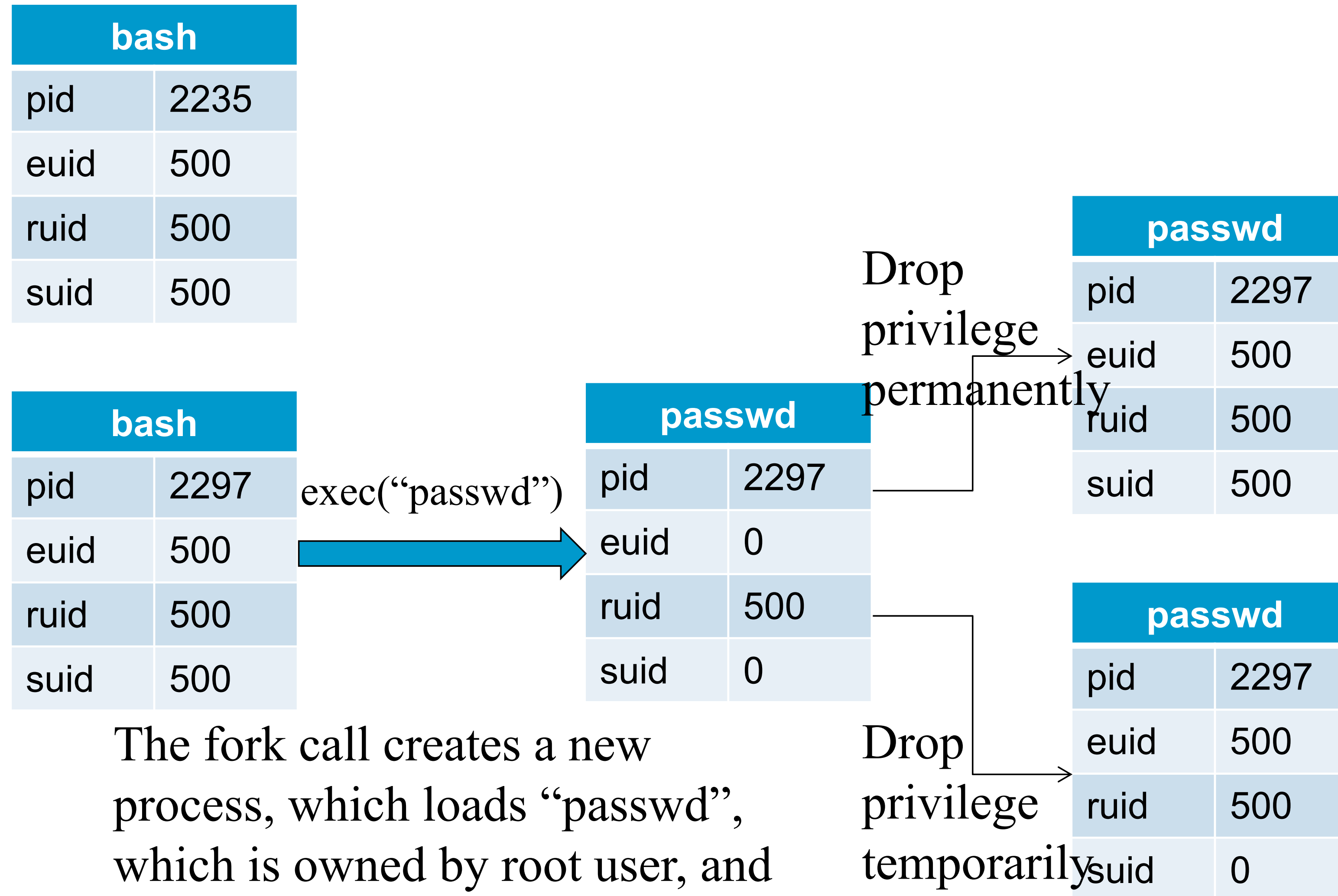


After the login process verifies that the entered password is correct, it issues a `setuid` system call.

The login process then loads the shell, giving the user a login shell.

The user types in the `passwd` command to change his password.

# What happens during logging in



The fork call creates a new process, which loads “passwd”, which is owned by root user, and has setuid bit set.



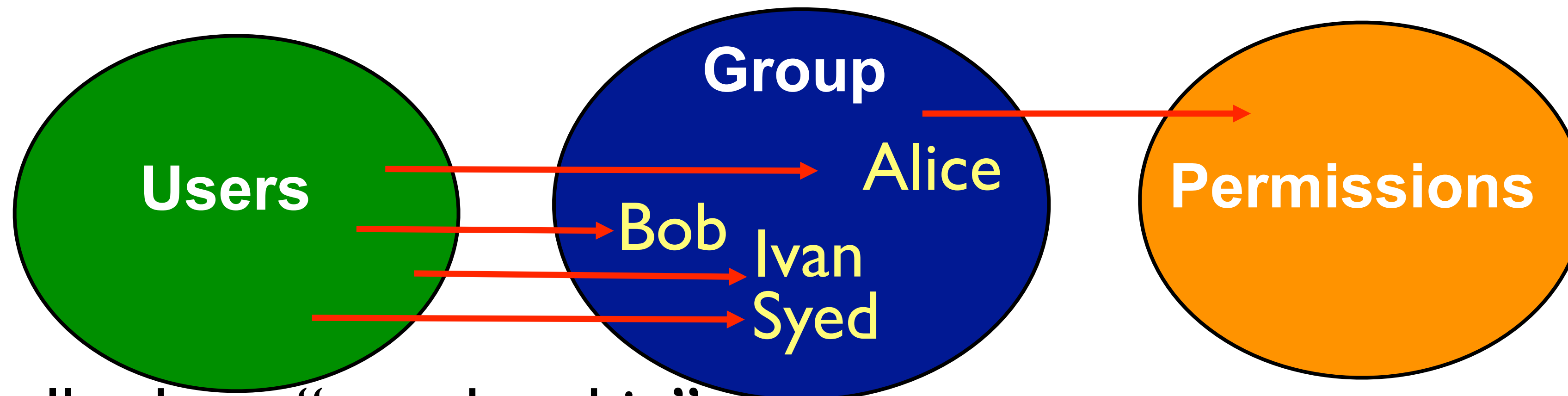
- In an enterprise, we don't really do anything as ourselves, we do things as some job function
  - ▶ E.g., student, professor, doctor



- One could manage this as groups, right?
  - ▶ We are assigned to groups all the time, and given similar rights as them, i.e., mailing lists

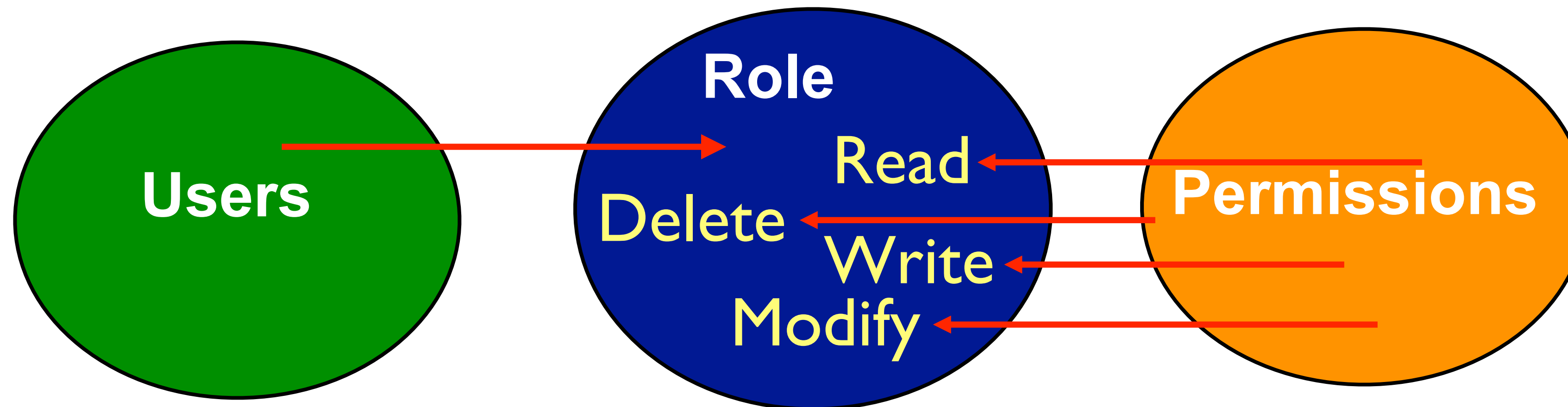


- Groups are collections of identities who are assigned rights as a collective
- Important in that it allows permissions to be assigned in aggregates of users
- ...



- This is really about “membership”
  - ▶ Group-Permission assignments are transient

- A **role** is a collection of privileges/permissions associated with some function or affiliation
- NIST studied the way permissions are assigned and used in the real world, and this is it ...



- **Important:** the permission-role membership is static, the user-role membership is transient

- Most formulations are of the type
  - ▶ **U**: users -- these are the subjects in the system
  - ▶ **R**: roles -- these are the different roles users may assume
  - ▶ **P**: permissions --- these are the rights which can be assumed
- There is a **many-to-many relation** between:
  - ▶ Users and roles
  - ▶ Roles and permissions
- Relations define the role-based access control policy

- **Goal:** Define protection states to restrict the operations that each process may perform
  - ▶ For protection from bugs and security from adversaries
  - ▶ Operating systems do that by
    - Associating processes with IDs (subjects)
    - Authorizing objects and operations (permissions)
- **Approach:** Protection system
  - ▶ **Protection state:** Relates subjects to authorized permissions
  - ▶ **Methods** for modifying the **protection state**
- UNIX and Windows implement protection systems
  - ▶ Have different notions of subjects and permissions
  - ▶ Trade-off complexity and expressive power
- Compared with role-based access control models