



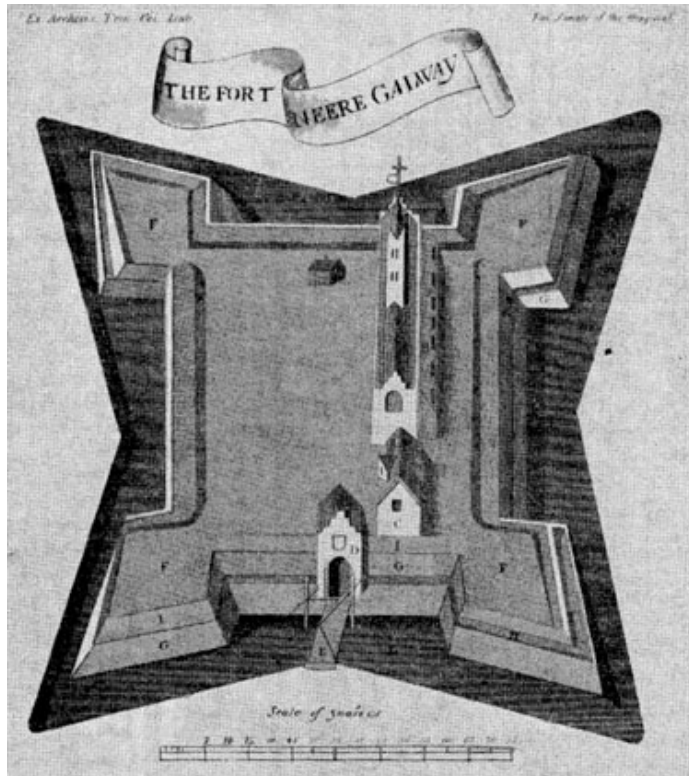
**PennState**

# CSE543 - Computer and Network Security

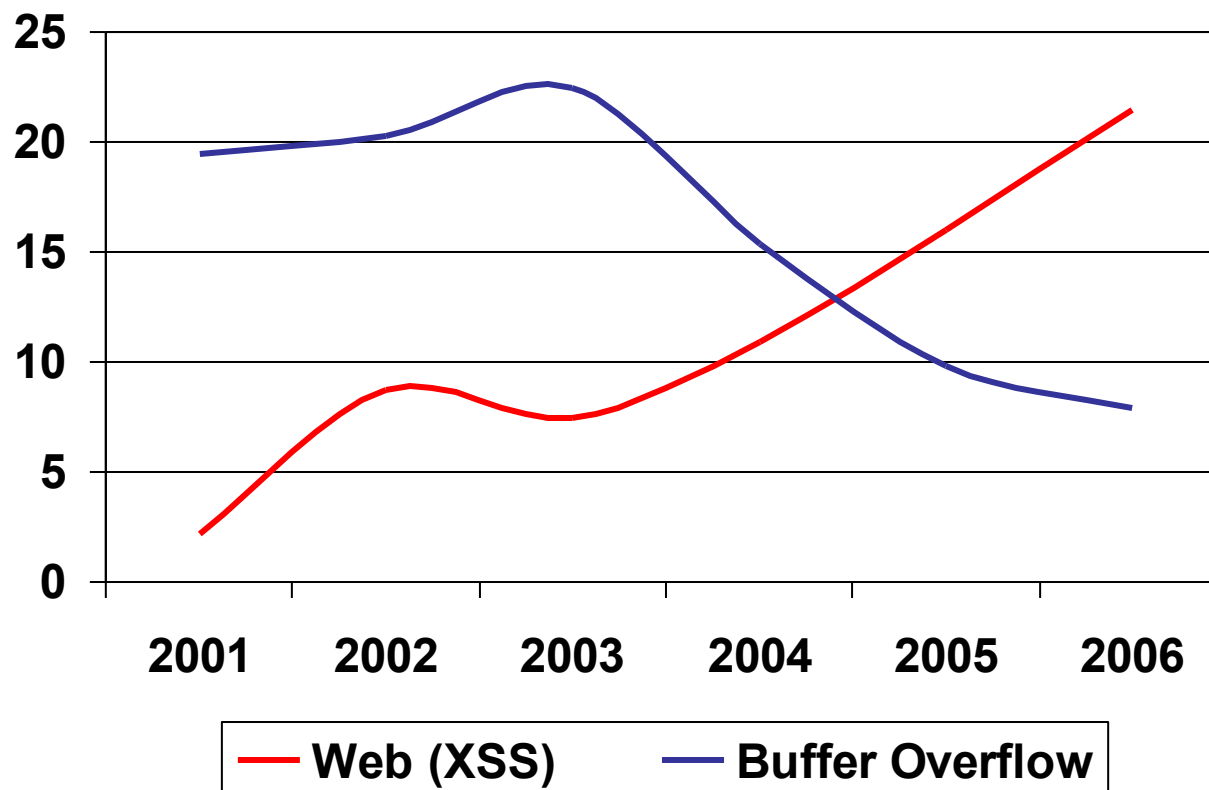
## Module: Web Security

Asst. Prof. Syed Rafiul Hussain

# Network vs. Web Security

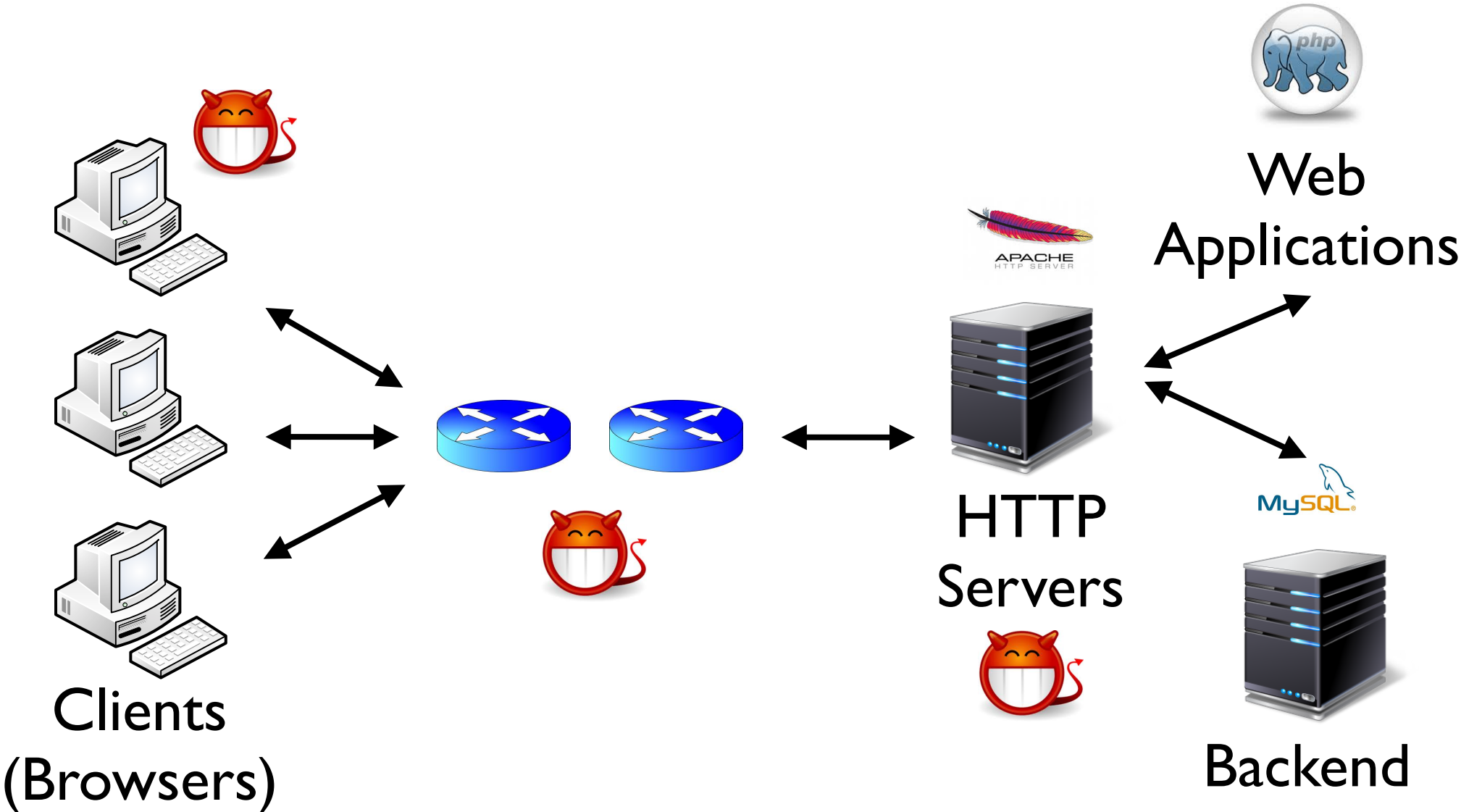


- Web vulnerabilities surpassed OS vulnerabilities around 2005
  - ▶ The “new” buffer overflow



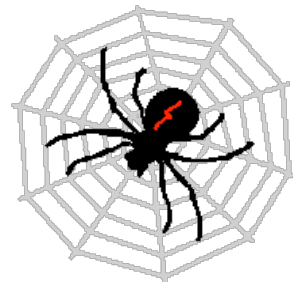
# Components of the Web

- Multiple interacting components



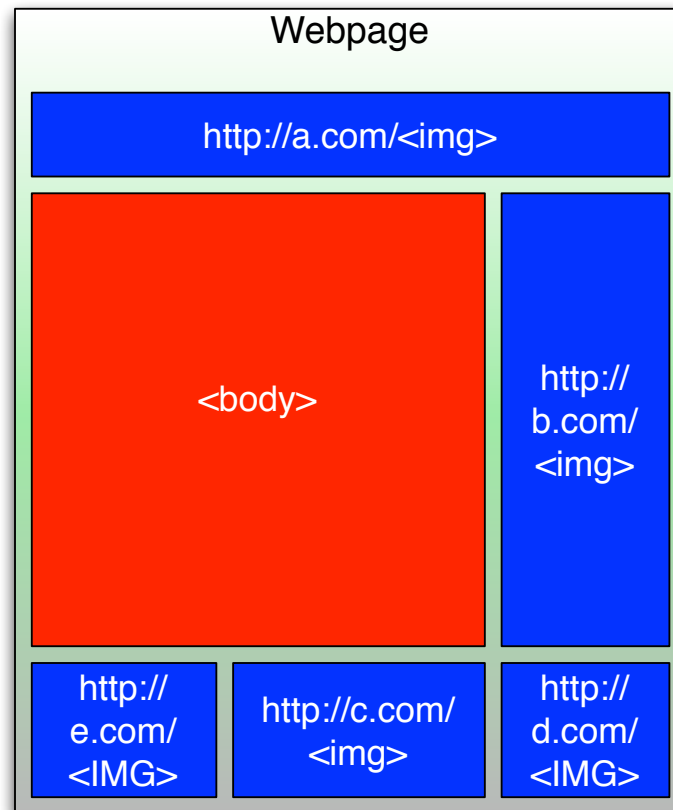


- The largest distributed system in existence
- Multiple sources of threats, varied threat models
  - ▶ Users
  - ▶ Servers
  - ▶ Web Applications
  - ▶ Network infrastructure
  - ▶ We shall examine various threat models, attacks, and defenses
- Another way of seeing web security is
  - ▶ Securing the web **infrastructure** such that the **integrity**, **confidentiality**, and **availability** of content and user information is maintained



# Early Web Systems

- Early web systems provided a click-render-click cycle of acquiring web content.
  - ▶ Web content consisted of static content with little user interaction.





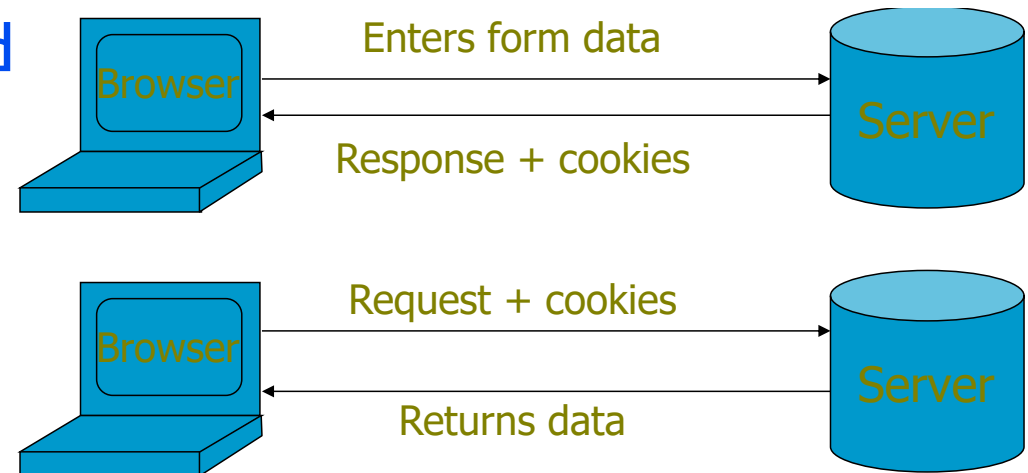
- Browser sends HTTP requests to the server
  - ▶ Methods: GET, POST, HEAD, ...
  - ▶ GET: to retrieve a resource (html, image, script, css,...)
  - ▶ POST: to submit a form (login, register, ...)
  - ▶ HEAD
- Server replies with a HTTP response
- Stateless request/response protocol
  - ▶ Each request is independent of previous requests
  - ▶ Statelessness has a significant impact on design and implementation of applications
- ▶





Cookies were designed to offload server state to browsers

- ▶ Not initially part of web tools (Netscape)
- ▶ Allows users to have cohesive experience
- ▶ E.g., flow from page to page, Someone made a design choice
- ▶ Use cookies to *authenticate* and *authorize* users
- ▶ E.g. Amazon.com shopping cart, WSJ.com



## Cookies

A cookie is a name/value pair created by a website to store information on your computer



**Q: What is the threat model?**



- An example cookie from my browser

Name            session-token  
Content        "s7yZiOvFm4YymG...."  
Domain        .amazon.com  
Path          /  
Send For      Any type of connection  
Expires        Monday, September 08, 2031 7:19:41 PM

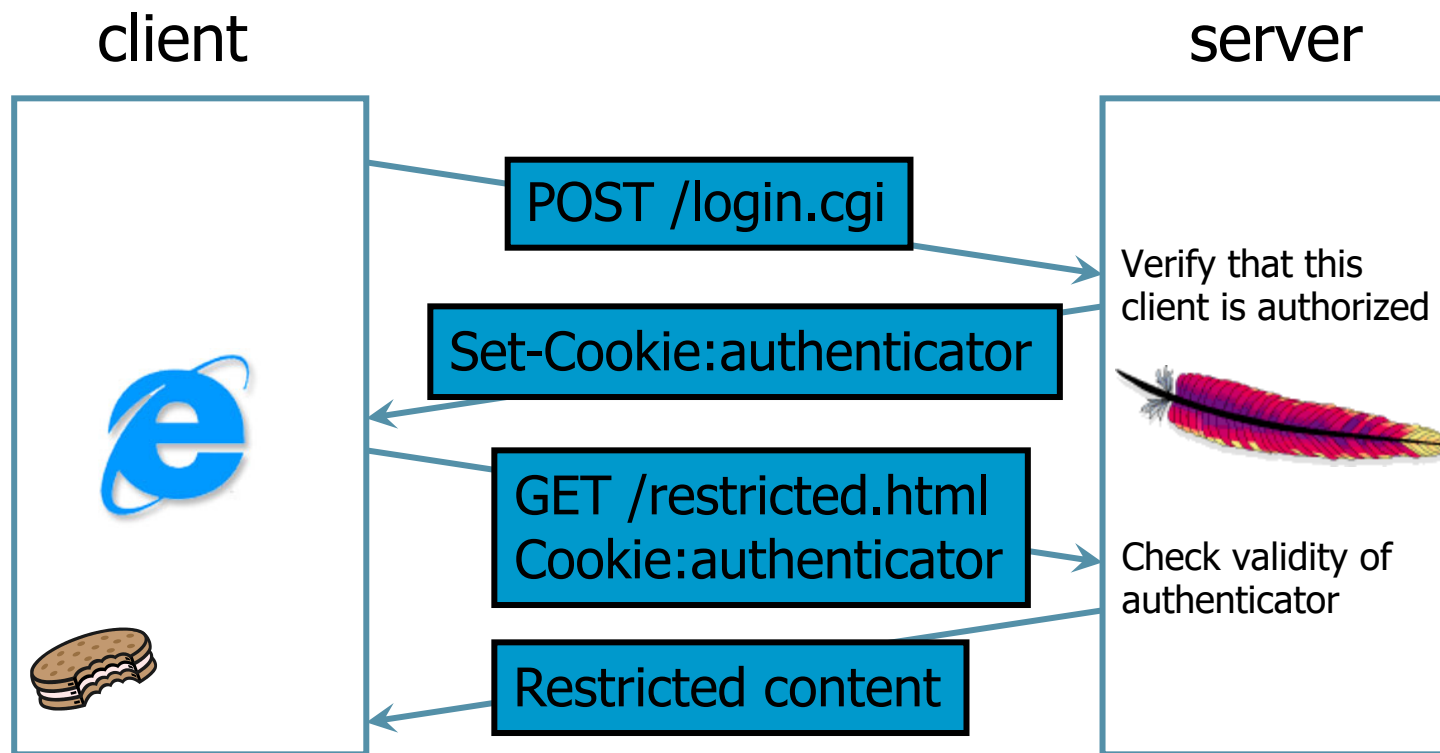
- Stored by the browser and used by the web applications
  - ▶ used for authenticating, tracking, and maintaining specific information about users
  - ▶ e.g., site preferences, contents of shopping carts
  - ▶ data may be sensitive
  - ▶ may be used to gather information about specific users
- Cookie ownership: Once a cookie is saved on your computer, only the website that created the cookie can read it



- HTTP is stateless
  - ▶ How does the server recognize a user who has signed in?
- Servers can use cookies to store state on client
  - ▶ After client successfully authenticates, server computes an authenticator and gives it to browser in a cookie
    - Client cannot forge authenticator on his own (session id)
  - ▶ With each request, browser presents the cookie
  - ▶ Server verifies the authenticator



# A Typical Session with Cookies



Authenticators must be unforgeable and tamper-proof (malicious clients shouldn't be able to modify an existing authenticator)

**How to design it?**

- **New design choice means**
  - ▶ Cookies must be protected
    - Against forgery (integrity)
    - Against disclosure (confidentiality)
- **Cookies not robust against web designer mistakes, committed attackers**
  - ▶ Were never intended to be
  - ▶ Need the same scrutiny as any other tech.



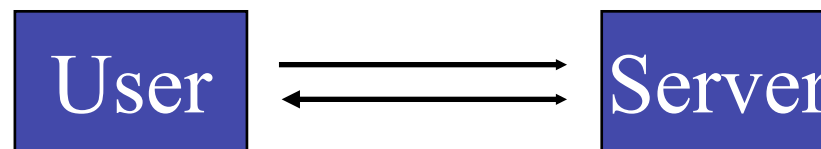
**Many security problems arise out of a technology built for one thing incorrectly applied to something else.**



- Requirement: authenticate users on site

myschool.com

- Design:
  1. set cookie containing hashed username
  2. check cookie for hashed username



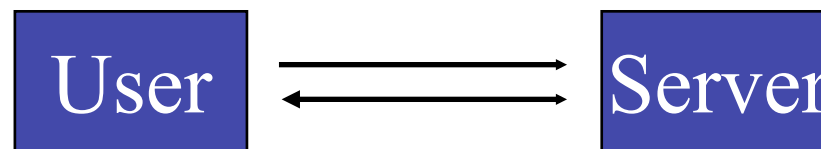
- Q: Is there anything wrong with this design?



- Requirement: authenticate users on site

myschool.com

- Design:
  1. set cookie containing **encrypted** username
  2. check cookie for **encrypted** username



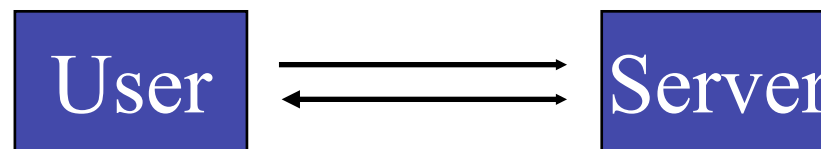
- Q: Is there anything wrong with this design?



- Requirement: authenticate users on site

myschool.com

- Design:
  1. set cookie containing **encrypted** + **HMAC'd** username
  2. check cookie for **encrypted** + **HMAC'd** username

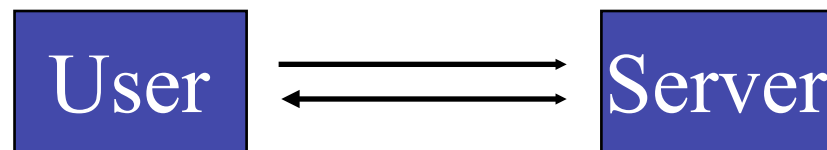


- Q: Is there anything wrong with this design?



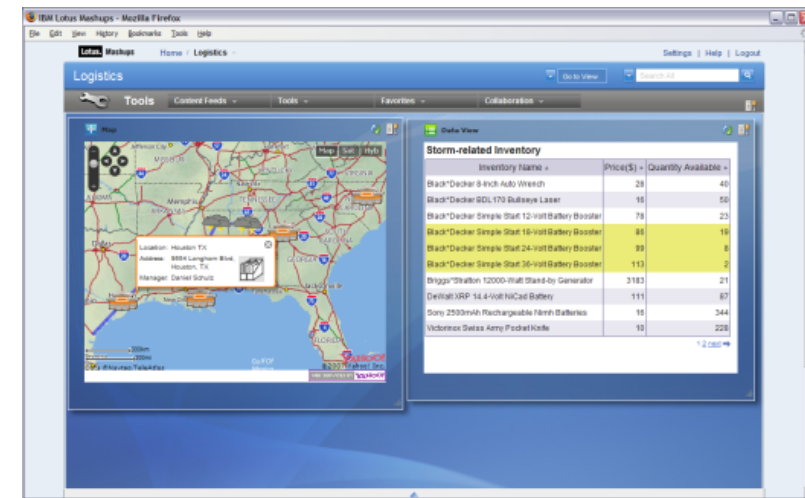
# Exercise: Cookie Design

- Design a secure cookie for **myschool.com** that meets the following requirements
- Requirements
  - ▶ Users must be authenticated (assume digest completed)
  - ▶ Time limited (to 24 hours)
  - ▶ Unforgeable (only server can create)
  - ▶ Privacy-protected (username not exposed)
  - ▶ Location safe (cannot be replayed by another host)



$E\{k_s, "host\_ip : timestamp : username"\} + HMAC\{k_s, "..."\}$

- Browser stores cookies from multiple websites
  - ▶ Tabs, mashups, ...
- **Q. What is the threat model?**
- More generally, browser stores *content* from multiple websites
  - ▶ HTML pages
  - ▶ Cookies
  - ▶ Flash
  - ▶ Java applets
  - ▶ JavaScript
- How do we isolate content from multiple sites?



- Web pages (HTML) can embed dynamic contents (code) that can be executed on the browser
- JavaScript
  - ▶ embedded in web pages and executed inside browser
- Java applets
  - ▶ small pieces of Java bytecodes that execute in browsers
  - ▶

```
<html>
  ...
  <P>
<script>
  var num1, num2, sum
  num1 = prompt("Enter first number")
  num2 = prompt("Enter second
number")
  sum = parseInt(num1) +
parseInt(num2)
  alert("Sum = " + sum)
</script>
  • ...
  • </html>
```

Browser receives content, displays HTML and executes scripts

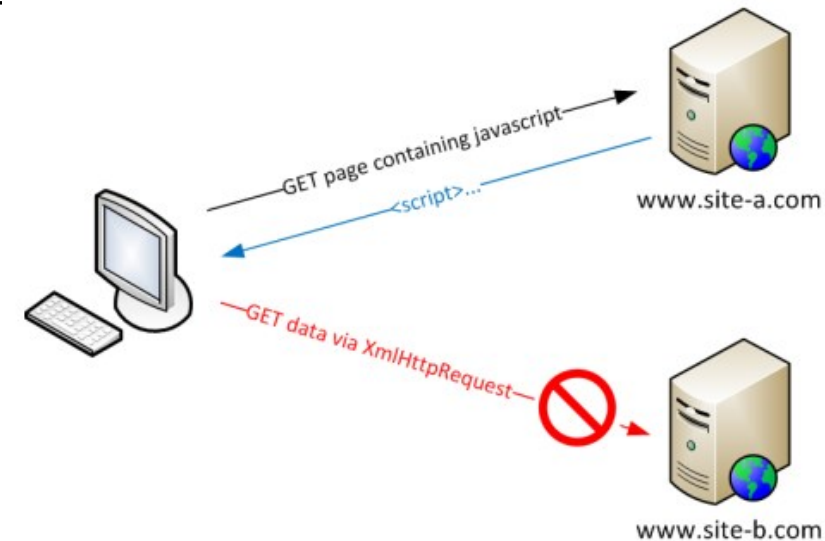
Client-side scripting can access (read/write) the following resources

- Local files on the client-side host
- Webpage resources maintained by the browser: Cookies, Domain Object Model (DOM) objects
  - steal private information
  - control what users see
  - impersonate the user

- Web users visit multiple websites simultaneously
- A browser serves web pages (which may contain programs) from different web domains
  - ▶ i.e., a browser runs programs provided by mutually untrusted entities
  - ▶ Running code one does not know/trust is dangerous
  - ▶ A browser also maintains resources created/updated by web domains
- Browser must confine (sandbox) these scripts so that they cannot access arbitrary local resources
- Browser must have a security policy to manage/protect browser-maintained resources and to provide separation among mutually untrusted scripts

# Same-Origin Policy

- A set of policies for isolating content (scripts and resources) across different sites (*origins*)
  - ▶ E.g., evil.org scripts cannot access bank.com resources.
- What is an origin?
  - ▶ site1.com vs site2.com?
    - Different hosts are different origins
  - ▶ http://site.com vs https://site.com?
    - Different protocols are different origins
  - ▶ http://site.com:80 vs http://site.com:8080?
    - Different ports are different origins
  - ▶ http://site1.com vs http://a.site1.com?
    - Establishes a hierarchy of origins
- Origin: **host:protocol:port**

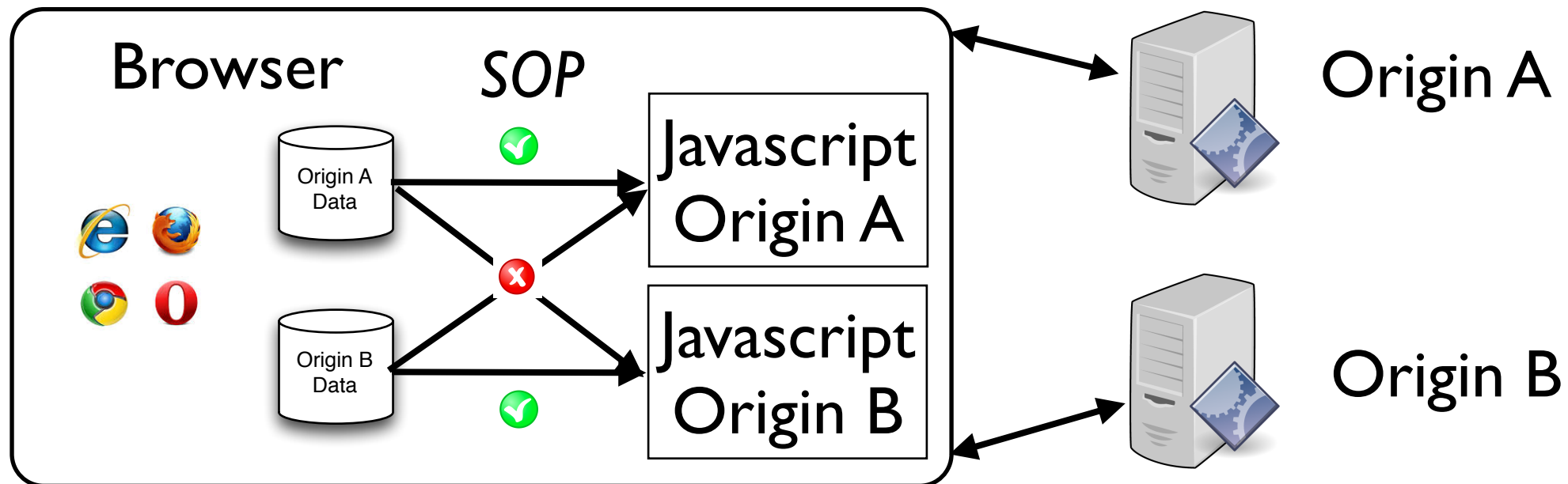


- Same-origin policy applies to the following accesses:
  - ▶ manipulating browser windows
  - ▶ URLs requested via the XMLHttpRequest
    - XMLHttpRequest is an API that can be used by web browser scripting languages to transfer XML and other text data to and from a web server using HTTP, by establishing an independent and asynchronous communication channel.
    - used by AJAX
  - ▶ manipulating frames (including inline frames)
  - ▶ manipulating documents (included using the object tag)
  - ▶ manipulating cookies
  - ▶



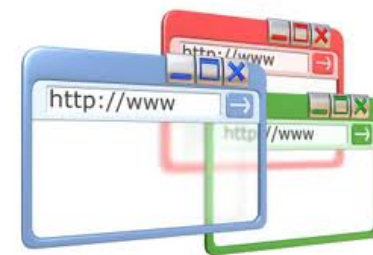
# Same-Origin Policy

- *Principle:* Any active code from an origin can read only information stored in the browser that is from the same origin
  - ▶ Active code: Javascript, VBScript, ...
  - ▶ Information: cookies, HTML responses, ...



- Scripts from two origins in the same domain may wish to interact
  - ▶ www.example.com and program.example.com
- Any web page may set *document.domain* to a
  - ▶ “right-hand, fully-qualified fragment of its current host name” (example.com, but not ample.com)
- Then, **all scripts** in that domain may share access
  - ▶ All or nothing
- NOTE: Applies “null” for port, so does not actually share with normal example.com:80

- Complete and partial bypasses exist
  - ▶ Browser bugs
  - ▶ Limitations if site hosts unrelated pages
    - Example: Web server often hosts sites for unrelated parties
    - `http://www.example.com/account/`
    - `http://www.example.com/otheraccount/`
    - Same-origin policy allows script on one page to access document properties from another
  - ▶ Functionality often requires SOP bypass!
    - Many advertisement companies hire people to find and exploit SOP browser bugs for cross-domain communication
    - E.g., JSON with padding (JSONP)
- Cross-site scripting
  - ▶ Execute scripts from one origin in the context of another



- Recall the basics

- ▶ scripts embedded in web pages run in browsers
- ▶ scripts can access cookies
  - get private information
- ▶ and manipulate DOM objects
  - controls what users see
- ▶ scripts controlled by the same-origin policy

- Why would XSS occur

- ▶ Web applications often take user inputs and use them as part of webpage (these

- Assume the following is posted to a message board on your favorite website which will be displayed to everyone:

**Hello message board.**

**<SCRIPT>malicious code</SCRIPT>**

**This is the end of my message.**

- Now a reasonable ASP (or some other dynamic content generator) uses the input to create a webpage (e.g., blogger nonsense).
- Anyone who view the post on the webpage can have local authentication cookies stolen.
- Now a malicious script is running
  - ▶ Applet, ActiveX control, JavaScript...



# Cross-Site Scripting

- Script from attacker is executed in the victim origin's context
  - ▶ Enabled by inadequate filtering on server-side
- Three types
  - ▶ Reflected
  - ▶ Stored
  - ▶ DOM Injection

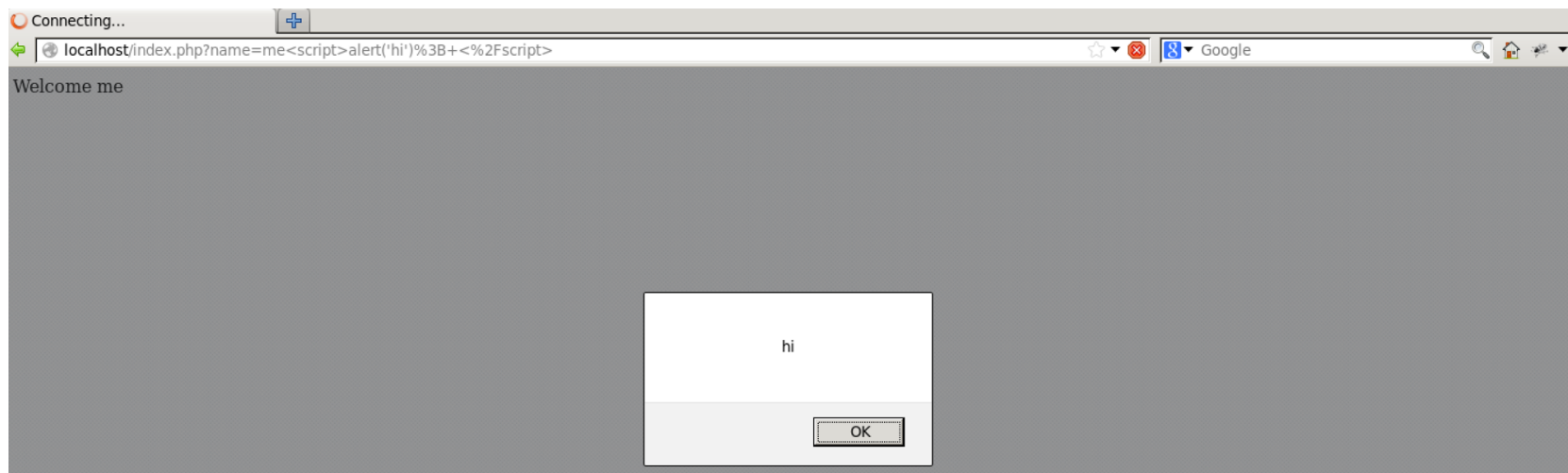


# Reflected XSS

```
<?php
$name = $_GET['name'];
echo "Welcome $name<br>";
?>

<form method="get" action="index.php">
  Name: <input type="text" name="name" /><br />
  <input type="submit" value="submit" />
</form>
```

`index.php?name=guest<script>alert('hi')</script>`





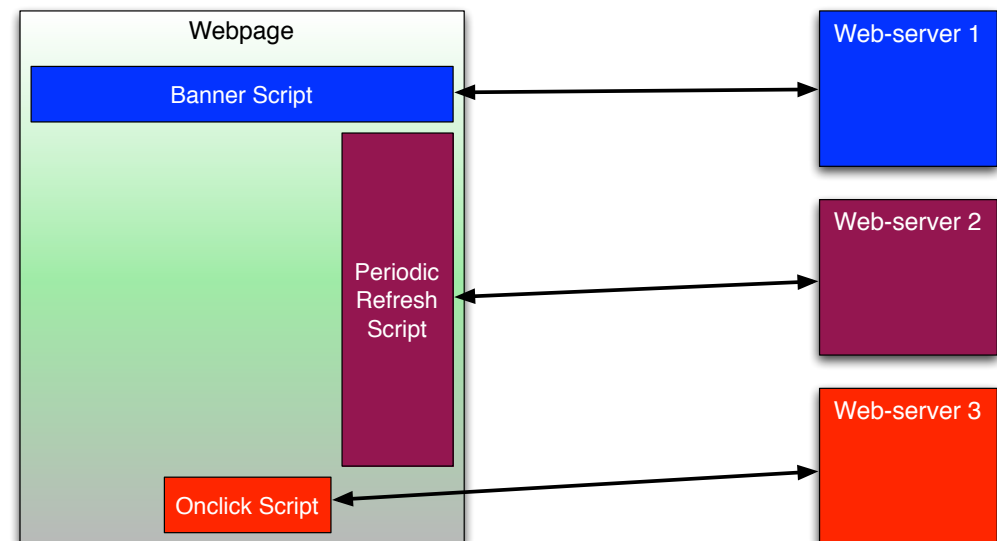
- The web has evolved from a *document retrieval* and rendering to sophisticated *distributed application platform* providing:

- ▶ dynamic content
- ▶ user-driven content
- ▶ interactive interfaces
- ▶ multi-site content
- ▶ ....



- With new interfaces comes new vulnerabilities ...

- **AJAX: asynchronous JavaScript and XML**
  - ▶ A collection of approaches to implementing web applications
  - ▶ Changes the click-render-click web interface to allow webpages to be interactive, change, etc.
  - ▶ Examples: Google Gmail/Calendar, Facebook, ...
  - ▶ Hidden requests that replace document elements (DOM)
  - ▶ DOM XSS caused by JavaScript modifying DOM elements without sanitizing input



# Cross-site Request Forgery PennState

- An XSS attack exploits the trust the browser has in the server to filter input properly
- A CSRF attack exploits the trust the server has in a browser

- ▶ Authorized user submits unintended request

- Attacker Maria notices weak bank URL

```
GET http://bank.com/transfer.do?acct=BOB&amount=100 HTTP/1.1
```

- Crafts a malicious URL

```
http://bank.com/transfer.do?acct=MARIA&amount=100000
```

- Exploits social engineering to get Bob to click the URL

```
<a href="http://bank.com/transfer.do?acct=MARIA&amount=100000">View my Pictures!</a>
```

- Can make attacks not obvious

```

```

- ▶ Defense: Referrer header

- Bank does not accept request unless referred to (linked from) the bank's own webpage
- Disadvantage: privacy issues

# HTTP Response Splitting



- Again, due to insufficient server-side filtering
  - ▶ Cookies can be set to arbitrary values to split HTTP response

```
String author = request.getParameter(AUTHOR_PARAM);  
...  
Cookie cookie = new Cookie("author", author);  
cookie.setMaxAge(cookieExpiration);  
response.addCookie(cookie);
```

```
HTTP/1.1 200 OK  
...  
Set-Cookie: author=Jane Smith  
...
```

```
HTTP/1.1 200 OK  
...  
Set-Cookie: author=Wiley Hacker  
  
HTTP/1.1 200 OK  
...
```

- ▶ Can be used for page hijacking through proxy server

- Virtual sessions are implemented in many ways
  - ▶ session ID in cookies, URLs
  - ▶ If I can *guess*, *infer*, or *steal* the session ID, game over
  - ▶ Login page using HTTPS, but subsequent communication is not! Cookies sent in cleartext
  - ▶ If your bank encodes the session ID in the url, then a malicious attacker can simply keep trying session IDs until gets a good one.  
<http://www.mybank.com/loggedin?sessionid=11>
  - ▶ ... note that if the user was logged in, then the attacker has full control over that account.
  - ▶ Countermeasure: HTTPS, secure cookie design

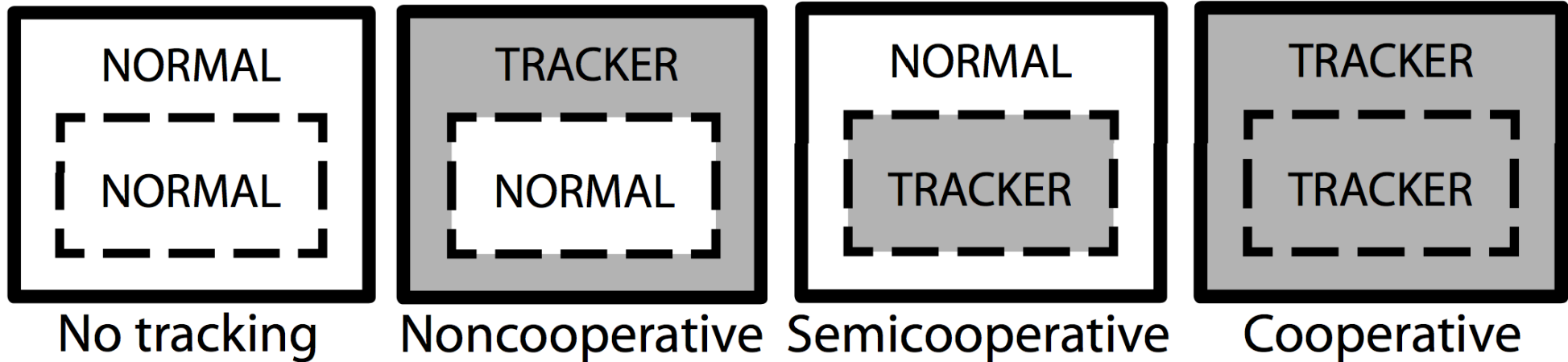
- Have you ever ...
  - ▶ Searched for a product on some website
  - ▶ ...Advertisement for the same product shows up on another website?
  - ▶ **Reason:** Tracking! Profile users for targeted advertisement
- Study by WSJ found (2012)
  - ▶ 75% of top 1000 sites feature social networking plugins
    - Can match users' identities with web-browsing activities
- abine and UC Berkeley found
  - ▶ Online tracking is 25% of browser traffic
    - 20.28% google analytics
    - 18.84% facebook



<http://www.abine.com/>

- Tracking is done in following configurations

Protecting Browser State from Web Privacy Attacks : Jackson et al.



- “Tracker” code is from
  - ▶ Social networking sites
  - ▶ Analytics
  - ▶ Advertisement agencies
  - ▶ ...

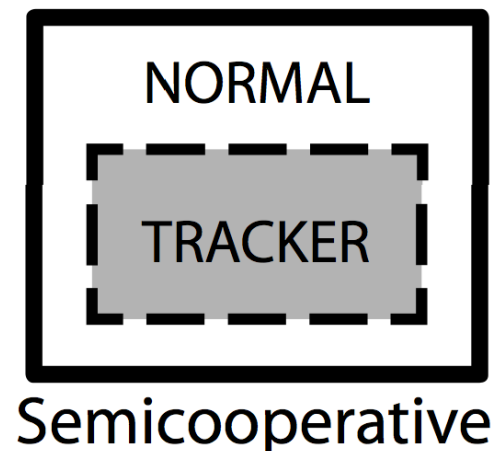


- Objective of tracking code is to maintain state of users across multiple sites
  - ▶ Build profile of sites visited
- Semi-cooperative tracking done by
  - ▶ Javascript
    - e.g., Cached redirect URLs
  - ▶ Web bugs
    - 1x1 images
    - Ever wondered why email clients have “Display images”?
  - ▶ IFrames
  - ▶ Cookies
    - Traditional, flash, HTML5 LocalStorage, ...
- **Tasks:** (1) get your tracking code running; (2) store state; (3) send to server



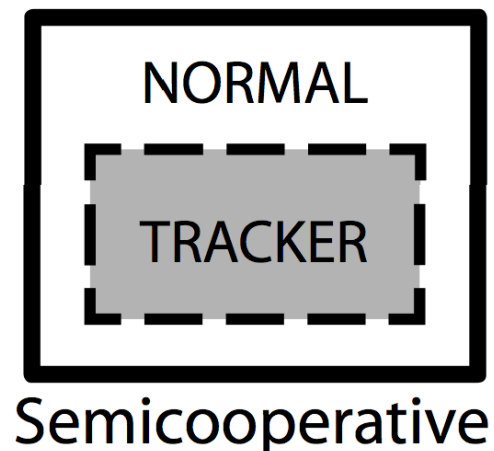
# Third-Party Cookies

- A third-party cookie is a cookie from a website different from the website being viewed
- Browsers can **block third-party** cookies
  - ▶ Different browsers have different variations
    - Some completely block
    - “Do Not Track” - except Chrome
- **Limitation**
  - ▶ Other ways exist to store state
    - HTML5 LocalStorage
    - Redirect caching
    - ETags - <https://lucbl e.com/rp/cookielesscookies/>



# Third-Party Cookies

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- Limitation
  - ▶ Other ways exist to store state (more)
    - Canvas fingerprinting
    - Evercookies
    - “Cookie syncing”
- OpenWPM - <https://github.com/citp/OpenWPM>



# Unintended Tracking

- “Data” access not all governed by same-origin policy

- ▶ Specified: HTML DOM, cookies

- ▶ What about

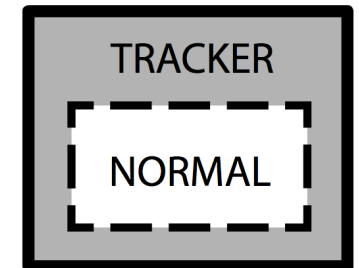
- Web caches?

- ▶ Tracking notes time to fetch URL

- ▶ If URL in cache, served faster

- Visited links?

- ▶ Mostly fixed in current browsers



Noncooperative

```
a { color: blue; }  
a:visited { color: red; }
```

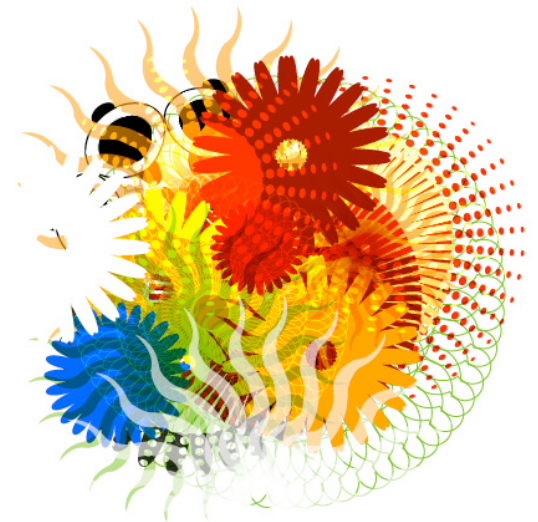
```
if (document.getElementById('jones').currentStyle.color=='red')  
document.writeln('<p>Hello! I see you\'ve been to Jones.</p>');  
document.writeln('Don\'t buy from Jones - their widgets');  
document.writeln('are made from recycled babies.</p>');
```

- **Take-away:** Difficult to prevent tracking if any browser state is stored

- To mitigate tracking

- ▶ Reset browser regularly, store no state, visit random sites!

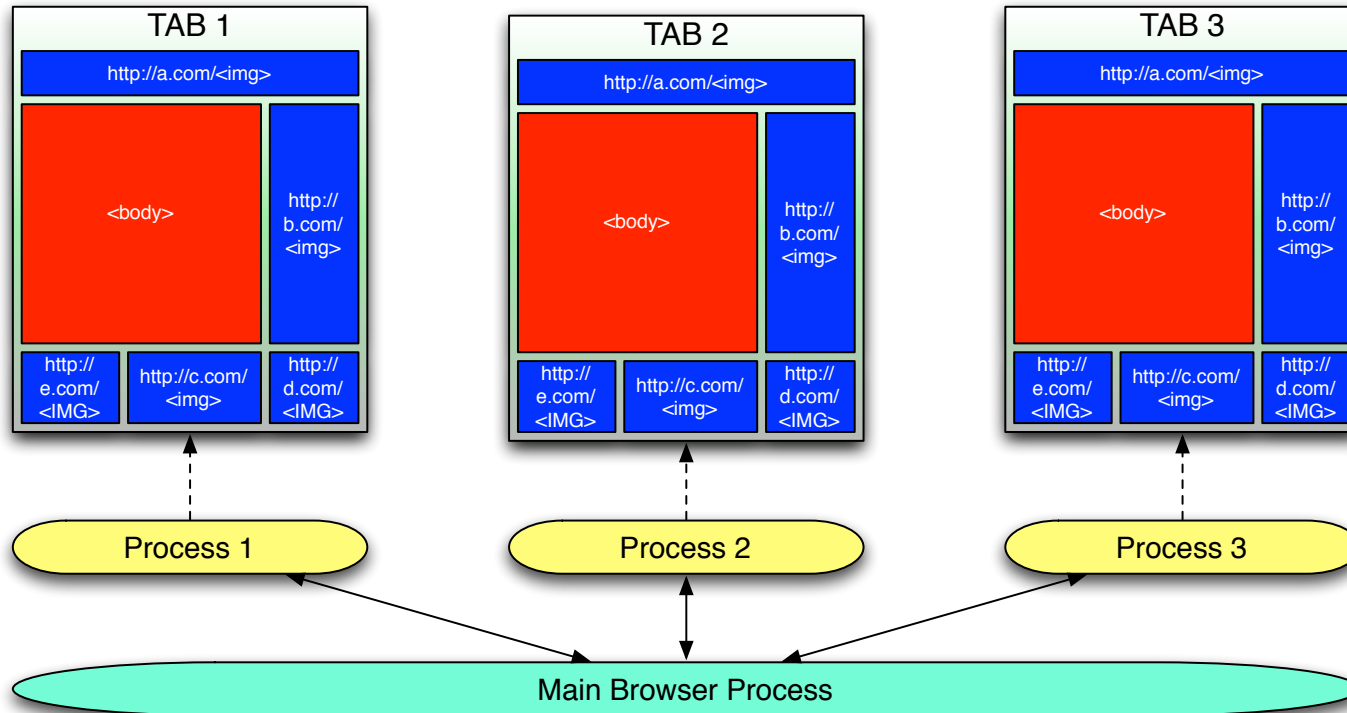
- Browsers are the new operating systems
- Huge, complex systems that support
  - ▶ Many document types, structures, e.g., HTML, XML, ...
  - ▶ Complex rendering, e.g., CSS, CSS 2.0
  - ▶ Many “program/scripting” languages, e.g., JavaScript
  - ▶ Dynamic content, e.g., AJAX
  - ▶ Native code execution, e.g., ActiveX



- Virtualized computers in a single program ...

# Browser Security

- We don't have the ability to control this much complexity, so we have to try other things ...
  - ▶ Restricting functionality, e.g., NoScript
  - ▶ Process Isolation, e.g., OP, Chrome
    - Read: <http://www.google.com/googlebooks/chrome/>



- What did they do to build a more secure browser?
- (I) Decompose the browser into multiple processes
  - Called “Privilege Separation”
- What are the permissions of a set of processes forked from the same parent?

- What did they do to build a more secure browser?
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- What are the permissions of a set of processes forked from the same parent? Same as parent
- (2) Need different policy for each process
  - **Multiple subjects** in the access control policy
- What browser processes are trusted to manage the permissions?



- What did they do to build a more secure browser?
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- (2) Need different policy for each process
  - Multiple subjects in the access control policy
- What browser processes are trusted to manage the permissions? None
- (3) Need mandatory access control
  - Subjects cannot escape confined “**protection domain**”

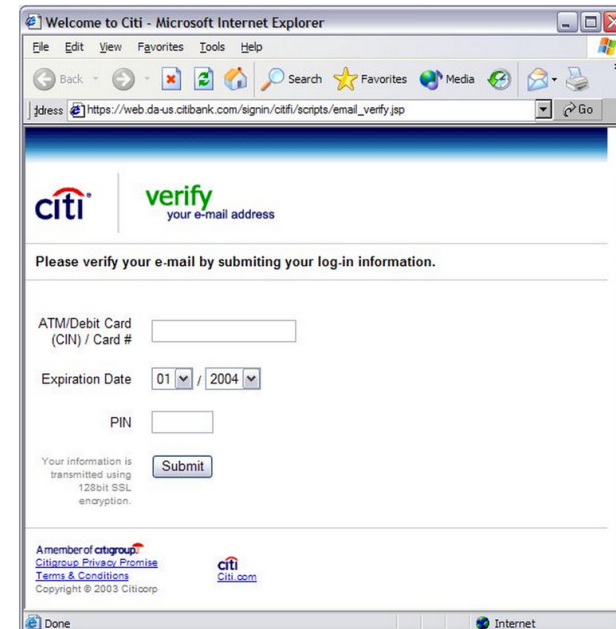
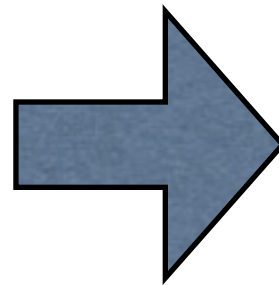
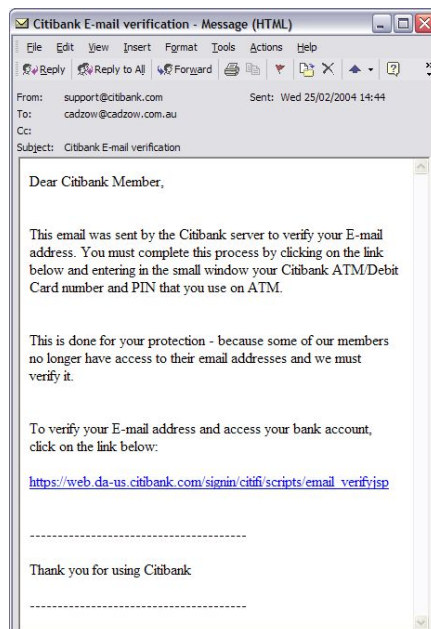
- How do you determine what parts of the browser should be a “subject” and identify the permissions to be assigned to that subject?
- One subject (client)
  - Code that requires the same permissions to run
  - E.g., a particular web page
- Another subject (**server**)
  - Code that manages the same permissions
  - E.g., UI, network, and storage subsystems
- How do we determine the **permission assignments?**

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  - E.g., UI, network, and storage subsystems
- How do we determine the **permission assignments**?
  - Least privilege
  - Information flow

- A *plugin* is simply a program used by a browser to process content
  - ▶ MIME type maps content to plugin
  - ▶ Like any old application (e.g., RealAudio)
  - ▶ Newer browsers have autoinstall features
- Plugins are sandboxed, but have been circumvented in various ways
  - ▶ Interesting design point - Google Chrome allows “native” plugins but still preserves (some) security!
    - **Native Client** sandbox for running compiled C/C++ code
- **Moral:** beware of plugins

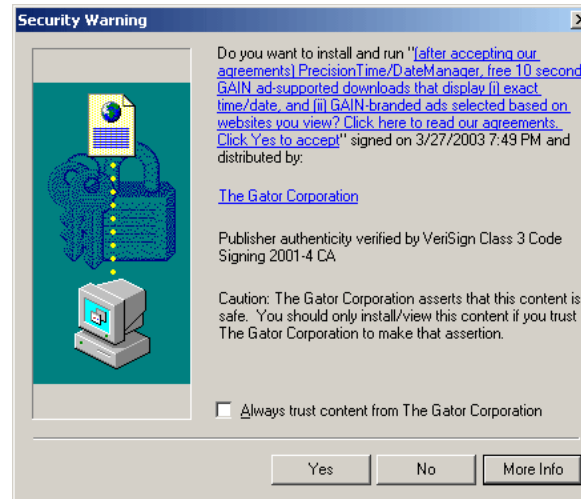


- Attacks another weak point -- users!
- **Phishing**
  - ▶ Lure users using bait (fishing) to steal valuable information
  - ▶ Common technique: mimic original site and use similar URL
    - www.aol.com vs www.aol.com
    - Combine with other techniques e.g., turn off address bar



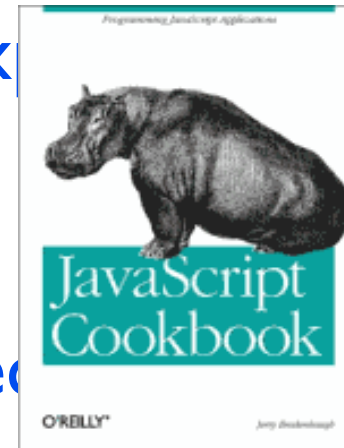
# Drive by downloads

- Using a deceptive means to get someone to install something on their own (spyware/adware)



- ▶ Often appears as an error message on the browser
- ▶ Sometimes, user does not click anything at all!
- ▶ **Concern:** *extortion-ware* -- pay us \$ to unencrypt your data
  - Used to demand \$ for uninstall of annoying software
- ▶ “biggest cybersecurity threat” - Kaspersky
- **Answer:** Back up stuff externally that you really want!

- Scripting Language used to improve the quality/ex...
  - ▶ Create dialogs, forms, graphs, ...
  - ▶ Built upon API functions (lots of different flavors)
- **Security:** No ability to read local files, open connect...
- ...
  - ▶ Spoofing – easy to create “password” dialogs
  - ▶ **Eval** - Can inject data to be executed
  - ▶ Difficult to write secure JavaScript code - XSS, XSRF, Request Splitting, etc.



- Recent computer security standard to prevent (May 2016)
  - ▶ XSS, clickjacking, and other code injection attacks
- Invented as “Content Restrictions” in 2004 for Firefox
- If “Content-Security-Policy” header is present in a server response, a compliant client enforces the **declarative whitelist policy**
  - ▶ Which means several features are disabled by default
    - Inline JavaScript (script tags), Inline CSS (style tags), Dynamic JavaScript (eval), Dynamic CSS
- Unfortunately, researchers are already finding these whitelists to be sources of errors, permitting exploits



- Attacker that can inject arbitrary inputs into the system can control it in subtle ways

- ▶ *interpreter injection* - if you can get PHP to “eval” your input, then you can run arbitrary code on the browser ...
- ▶ e.g., leak cookies to remote site (e.g., session hijacking)

- ▶ *filename injection* - if you can control what a filename is in the application, then you can manipulate the host
  - Poorly constructed applications build filename based on user input or input URLs, e.g., hidden POST fields
    - ▶ Examples: Directory traversal, PHP file inclusion
  - e.g., change temporary filename input to ~/.profile

```
<FORM METHOD=POST ACTION=" ../cgi-bin/mycgi.pl">  
<INPUT TYPE="hidden" VALUE=" ~/.profile" NAME="LOGFILE">  
</FORM>
```

- An injection that exploits the fact that many inputs to web applications are
  - ▶ under control of the user
  - ▶ used directly in SQL queries against back-end databases
- Bad form inserts escaped code into the input ...

```
xUserId = getRequestString("UserId");  
txtSQL = "SELECT * FROM Users WHERE UserId = " + xUserId;
```

- This vulnerability became one of the most widely exploited and costly in web history.
  - ▶ Industry reported as many as 16% of websites were vulnerable to SQL injection in 2007
  - ▶ This may be inflated, but has been an ongoing problem.

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```
SELECT email, login, last_name
FROM user_table
WHERE email = 'x'; DROP TABLE members; --';
```

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- From Unsafe SQL

```
String query = "SELECT account_balance FROM user_data WHERE user_name = "  
    + request.getParameter("customerName");  
  
try {  
    Statement statement = connection.createStatement( ... );  
    ResultSet results = statement.executeQuery( query );  
}
```

- Prepared SQL statements

```
String custname = request.getParameter("customerName"); // REALLY be validated too  
// perform input validation to detect attacks  
String query = "SELECT account_balance FROM user_data WHERE user_name = ? ";  
  
PreparedStatement pstmt = connection.prepareStatement( query );  
pstmt.setString( 1, custname);  
ResultSet results = pstmt.executeQuery( );
```

- *Other approaches*: have built (static analysis) tools for finding unsafe input code and (dynamic tools) to track the use of inputs within the web application lifetime.



- Largely just applications
  - ▶ In as much as application are secure
  - ▶ Command shells, interpreters, are dangerous
- Broad Approaches
  - ▶ Validate input (also called *input sanitization*)
  - ▶ Limit program functionality
    - Don't leave open ended-functionality
  - ▶ Execute with limited privileges
  - ▶ Input tracking, e.g., *taint tracking*
  - ▶ Source code analysis, e.g., c-cured



- Web security has to consider threat models involving several parties
  - ▶ Web browsers
  - ▶ Web servers
  - ▶ Web applications
  - ▶ Users
  - ▶ Third-party sites
  - ▶ Other users
- Security is so difficult in the web because it was largely *retrofitted*
- *zzz*

